



جامعة المستقبل  
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Department of Cyber Security

**Subject: Data Structure**

**Class: Second**

**Lecturer: Asst. Prof. Dr. Ali Kadhum Al-Quraby**

**Lecture: ( 10 )**

**Implement a stack**

## Basic Stack Operations (Without STL Stack)

```
#include <iostream>
#define MAX 100
using namespace std;

struct Stack {
    int arr[MAX];
    int top;
};

// Initialize the stack
void initStack(Stack &s) {
    s.top = -1;
}

// Check if the stack is empty
bool isEmpty(Stack &s) {
    return s.top == -1;
}

// Push an element onto the stack
void push(Stack &s, int value) {
    if (s.top == MAX - 1) {
        cout << "Stack overflow!" << endl;
    }
}
```

```

        return;

    }

    s.arr[++s.top] = value;

}

// Pop an element from the stack
int pop(Stack &s) {
    if (isEmpty(s)) {
        cout << "Stack underflow!" << endl;
        return -1;
    }
    return s.arr[s.top--];
}

// Get the top element of the stack
int top(Stack &s) {
    if (isEmpty(s)) {
        cout << "Stack is empty!" << endl;
        return -1;
    }
    return s.arr[s.top];
}

// Get the size of the stack
int size(Stack &s) {
    return s.top + 1;
}

```

```
}

int main() {
    Stack s;
    initStack(s);

    // Push elements onto the stack
    for (int i = 1; i <= 5; i++) {
        push(s, i);
    }

    // Display the top element
    cout << "Top element: " << top(s) <<
endl;

    // Pop all elements and display them
    cout << "Stack elements: ";
    while (!isEmpty(s)) {
        cout << pop(s) << " ";
    }
    cout << endl;

    return 0;
}
```

## Reverse a String

cpp

[Copy code](#)

```
#include <iostream>
#define MAX 100
using namespace std;

struct Stack {
    char arr[MAX];
    int top;
};

// Initialize the stack
void initStack(Stack &s) {
    s.top = -1;
}

// Push a character onto the stack
void push(Stack &s, char value) {
    if (s.top == MAX - 1) {
        cout << "Stack overflow!" << endl;
        return;
    }
    s.arr[++s.top] = value;
}
```

```

// Pop a character from the stack
char pop(Stack &s) {
    if (s.top == -1) {
        cout << "Stack underflow!" << endl;
        return '\0';
    }
    return s.arr[s.top--];
}

int main() {
    string str = "hello";
    Stack s;
    initStack(s);

    // Push all characters onto the stack
    for (char c : str) {
        push(s, c);
    }

    // Pop characters to reverse the string
    string reversed = "";
    while (s.top != -1) {
        reversed += pop(s);
    }
}

```

```
    cout << "Reversed string: " << reversed
    << endl;

    return 0;
}
```

---

## Check for Balanced Parentheses

cpp

[Copy code](#)

```
#include <iostream>

#define MAX 100

using namespace std;
```

```
struct Stack {

    char arr[MAX];

    int top;

};
```

```
// Initialize the stack

void initStack(Stack &s) {

    s.top = -1;

}
```

```
// Push a character onto the stack
```

```

void push(Stack &s, char value) {
    if (s.top == MAX - 1) {
        cout << "Stack overflow!" << endl;
        return;
    }
    s.arr[++s.top] = value;
}

// Pop a character from the stack
char pop(Stack &s) {
    if (s.top == -1) {
        cout << "Stack underflow!" << endl;
        return '\0';
    }
    return s.arr[s.top--];
}

// Check if the string is balanced
bool isBalanced(string str) {
    Stack s;
    initStack(s);

    for (char c : str) {
        if (c == '(' || c == '{' || c ==
            '[') {
            push(s, c);
        }
    }
}

```

```

    }

else if (c == ')' || c == '}' || c == ']')
{
    if (s.top == -1) return false;

    char topChar = pop(s);

    if ((c == ')') && topChar != '(') ||
       (c == '}') && topChar != '{') ||
       (c == ']') && topChar != '[')) {

        return false;
    }
}

return s.top == -1;
}

int main() {
    string str = "{[()()]";
    if (isBalanced(str)) {
        cout << "Balanced" << endl;
    } else {
        cout << "Not Balanced" << endl;
    }
    return 0;
}

```

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## Convert Decimal to Binary

cpp

[Copy code](#)

```
#include <iostream>
#define MAX 100
using namespace std;

struct Stack {
    int arr[MAX];
    int top;
};

// Initialize the stack
void initStack(Stack &s) {
    s.top = -1;
}

// Push an integer onto the stack
void push(Stack &s, int value) {
    if (s.top == MAX - 1) {
        cout << "Stack overflow!" << endl;
        return;
    }
    s.arr[++s.top] = value;
}
```

```

// Pop an integer from the stack

int pop(Stack &s) {
    if (s.top == -1) {
        cout << "Stack underflow!" << endl;
        return -1;
    }
    return s.arr[s.top--];
}

int main() {
    int num = 10;
    Stack s;
    initStack(s);

    // Convert decimal to binary
    while (num > 0) {
        push(s, num % 2);
        num /= 2;
    }

    // Print binary representation
    cout << "Binary: ";
    while (s.top != -1) {
        cout << pop(s);
    }
}

```

```
cout << endl;  
  
return 0;  
}
```