



Learning and Adaptation

3. Delta Learning Rule

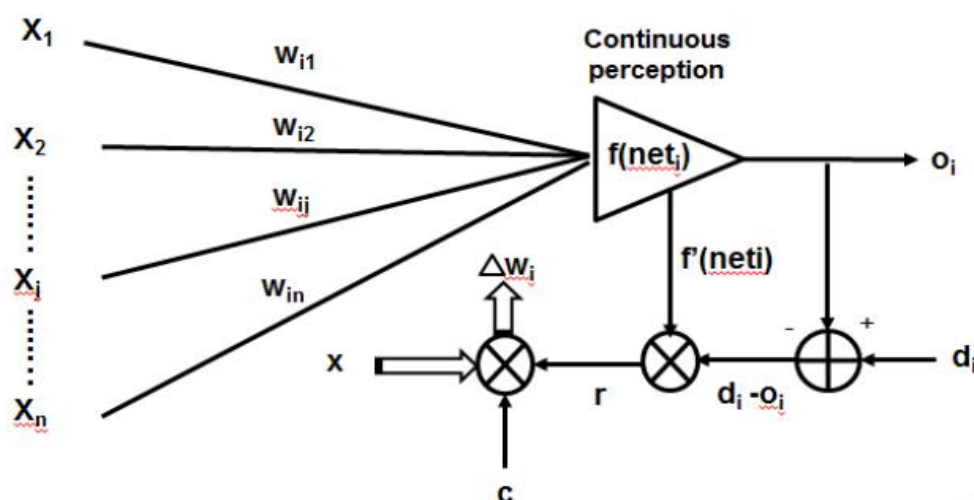
The Algorithm of Delta Learning Rule can be describing as follows:

Delta Learning Rule

- ❖ The delta learning rule is only valid for continuous activation functions.
- ❖ It is a supervised training mode.
- ❖ The single weight w is updated using the following increment:

$$\Delta w_i = c(d_i - o_i)f'(net_i)x$$

- ❖ Where $f'(net_i)$ is the derivate of the activation function $f(net_i)$.





Example 1:

$$\left[\begin{matrix} x_1 = \begin{pmatrix} 1 \\ -2 \\ 0 \\ -1 \end{pmatrix} & x_2 = \begin{pmatrix} 0 \\ 1.5 \\ -0.5 \\ -1 \end{pmatrix} & x_3 = \begin{pmatrix} -1 \\ 1 \\ 0.5 \\ -1 \end{pmatrix} & w_1 = \begin{pmatrix} 1 \\ -1 \\ 0 \\ 0.5 \end{pmatrix} \right]$$

$c = 0.1$ and $\lambda = 1$. The desired responses for x_1 , x_2 , and x_3 are $d_1 = -1$, $d_2 = -1$, $d_3 = 1$. Use continuous bipolar

activation function $f(\text{net}) = \frac{2}{1 + \exp(-\lambda \text{net})} - 1$
 $F'(\text{net}) = \frac{1}{2} (1 - O_i^2)$

$$\begin{aligned} f'(\text{net}) &= \frac{(1 + \exp(-\lambda \text{net}))(0) - (2)(-\lambda \exp(-\lambda \text{net}))}{(1 + \exp(-\lambda \text{net}))^2} - 0 \\ &= \frac{2\lambda \exp(-\lambda \text{net})}{(1 + \exp(-\lambda \text{net}))^2} \\ &= \frac{\lambda}{2} \left[1 - \left(\frac{2}{1 + \exp(-\lambda \text{net})} - 1 \right)^2 \right] \\ &= \frac{\lambda}{2} (1 - O_i^2) \end{aligned}$$

For $\lambda = 1$

$$F'(\text{net}) = \frac{1}{2} (1 - O_i^2)$$





Step 1 :-

Input is x^1 , desired output is d^1 :

$$\text{Net}^1 = w^{1t} * X^1 = [1 \ -1 \ 0 \ 0.5] \begin{pmatrix} 1 \\ -2 \\ 0 \\ -1 \end{pmatrix} = 2.5$$

$$O^1 = f(\text{net}^1) = \frac{2}{1 + e^{-2.5}} - 1 = 0.848 \text{ di} \neq O_i$$

We thus obtain updated weight vector

$$f'(\text{net}^1) = \frac{1}{2} [1 - (O^1)^2] = \frac{1}{2} [1 - (0.848)^2] = 0.140$$

$$\Delta w^1 = c (d^1 - O^1) * f'(\text{net}^1) * X^1$$

$$= 0.1 * (-1 - 0.848) (0.140) * \begin{pmatrix} 1 \\ -2 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} -0.0258 \\ 0.0517 \\ 0 \\ 0.0258 \end{pmatrix}$$

$$W^{i+1} = \Delta w^i + W^i$$

$$W^2 = \Delta w^1 + W^1 = \begin{pmatrix} -0.0258 \\ 0.0517 \\ 0 \\ 0.0258 \end{pmatrix} + \begin{pmatrix} 1 \\ -1 \\ 0 \\ 0.5 \end{pmatrix} = \begin{pmatrix} 0.974 \\ -0.948 \\ 0 \\ 0.526 \end{pmatrix}$$



Step 2 :-

Input is x_2 , desired output is d_2 :

$$F(\text{Net}^2) = w^{2t} * X^2 = \begin{pmatrix} 0.974 \\ -0.948 \\ 0 \\ 0.526 \end{pmatrix}^T * \begin{pmatrix} 0 \\ 1.5 \\ -0.5 \\ -1 \end{pmatrix} = -1.948$$

$$O^2 = f(\text{net}^2) = \frac{2}{1 + e^{-1.948}} = -0.750 \quad d_i \neq O_i$$

We thus obtain updated weight vector

$$f'(\text{net}^2) = \frac{1}{2} [1 - (O^2)^2] = \frac{1}{2} [1 - (-0.750)^2] = 0.218$$

$$\Delta w^2 = c (d^2 - O^2) * f'(\text{net}^2) * X^2$$

$$= 0.1 * (-1 + 0.750) 0.218 * \begin{pmatrix} 0 \\ 1.5 \\ -0.5 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ -8.175 * 10^{-3} \\ 2.725 * 10^{-3} \\ 5.45 * 10^{-3} \end{pmatrix}$$

$$W^{l+1} = \Delta w^l + W^l$$

$$W^3 = \Delta w^2 + W^2 = \begin{pmatrix} 0 \\ -8.175 * 10^{-3} \\ 2.725 * 10^{-3} \\ 5.45 * 10^{-3} \end{pmatrix} + \begin{pmatrix} 0.974 \\ -0.948 \\ 0 \\ 0.526 \end{pmatrix} = \begin{pmatrix} 0.974 \\ -0.956 \\ 0.002 \\ 0.531 \end{pmatrix}$$



Step 3 :-

Input is x^3 , desired output is d^3 :

$$F(\text{Net}^3) = w^{3t} * X^3 = \begin{pmatrix} 0.974 \\ -0.956 \\ 0.002 \\ 0.531 \end{pmatrix} * \begin{pmatrix} -1 \\ 1 \\ 0.5 \\ -0.5 \end{pmatrix} = -2.46$$

$$O^3 = f(\text{net}^3) = \frac{2}{1 + e^{-2.46}} - 1 = -0.842 \quad d^3 \neq O^3$$

We thus obtain updated weight vector

$$f'(\text{net}^3) = \frac{1}{2} [1 - (O^3)^2] = \frac{1}{2} [1 - (-0.842)^2] = 0.145$$

$$\begin{aligned} \Delta w^3 &= c (d^3 - O^3) * f'(\text{net}^3) * X^3 \\ &= 0.1 * (1 + 0.842) * 0.145 * \begin{pmatrix} -1 \\ 1 \\ 0.5 \\ -0.5 \end{pmatrix} = \begin{pmatrix} -0.026 \\ 0.026 \\ 0.0133 \\ -0.0133 \end{pmatrix} \end{aligned}$$

$$W^{i+1} = \Delta w^i + W^i$$

$$W^4 = \Delta w^3 + W^3 = \begin{pmatrix} -0.026 \\ 0.026 \\ 0.0133 \\ -0.0133 \end{pmatrix} + \begin{pmatrix} 0.974 \\ -0.956 \\ 0.002 \\ 0.531 \end{pmatrix} = \begin{pmatrix} 0.974 \\ -0.929 \\ 0.016 \\ 0.505 \end{pmatrix}$$



Example 2:

Perform two training steps of neural network, using the delta learning rule for $\lambda = 1$ and $c = 0.25$. Train the network using the following data pairs

$$\left(\mathbf{x}_1 = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}, d_1 = -1 \right), \quad \left(\mathbf{x}_2 = \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix}, d_2 = 1 \right)$$

The initial weights are $\mathbf{W}_1 = [1 \ 0 \ 1]^T$ and $f(\text{net})$ is bipolar continuous activation function.

Solution:

$$\text{activation function } f(\text{net}) = \frac{2}{1 + \exp(-\lambda \text{net})} - 1$$

$$F'(\text{net}) = \frac{1}{2} (1 - O_i^2)$$

$$f(\text{net}) = \frac{1}{2} [1 - (O_i)^2]$$

$$\text{net}_1 = \mathbf{W}_1 * \mathbf{X}_1 = [1 \ 0 \ 1] * \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} = 1$$

$$O_1 = f(\text{net}_1) = 0.47$$

Since $\text{Sgn}(O_1)$ not equal d_1 (-1) the correction is necessary

$$F'(\text{net}_1) = \frac{1}{2} (1 - O_1)^2 = \frac{1}{2} (1 - (0.47)^2) = 0.39$$

$$\mathbf{W}_2 = \mathbf{W}_1 + c(d_1 - O_1) F'(\text{net}_1) * \mathbf{X}_1$$

$$\mathbf{W}_2 = [1 \ 0 \ 1] + 0.25(-1 - 0.47) * 0.39 * \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} = [1 \ 0 \ 1] + (-0.14) * \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} -0.28 \\ 0 \\ 0.14 \end{bmatrix} = \begin{bmatrix} 0.72 \\ 0 \\ 1.14 \end{bmatrix}$$



$$\text{net}_2 = W_2 * X_2 = [0.72 \ 0 \ 1.14] * \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix} = -0.42$$

$$O_2 = f(\text{net}_2) = -0.2$$

Since $\text{Sgn}(O_2)$ not equal d_2 (1) the correction is necessary

$$F'(\text{net}_2) = 1/2(1 - O_2^2) = 1/2(1 - (-0.2)^2) = 0.48$$

$$W_3 = W_2 + c(d_2 - O_2) F'(\text{net}_2) * X_2$$

$$W_3 = \begin{bmatrix} 0.72 \\ 0 \\ 1.14 \end{bmatrix} + 0.25(1 - (-0.2)) * 0.48 * \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix}$$

$$W_3 = \begin{bmatrix} 0.72 \\ 0 \\ 1.14 \end{bmatrix} + \begin{bmatrix} 0.144 \\ -0.288 \\ -0.144 \end{bmatrix} = \begin{bmatrix} 0.864 \\ -0.288 \\ 0.996 \end{bmatrix}$$