

* Velocity and Acceleration

I - Velocity in mechanisms

* Introduction :

The motion of a body is a combination of a body translation and rotation, in order to show this effect, we consider a rigid link AB, which moves from its initial position AB to A_1B_1 , as shown in fig (a)

$$\underset{\text{نقل}}{V_B} = \underset{\text{نقل}}{V_B} + \underset{\text{دوران}}{V_{BA}}$$

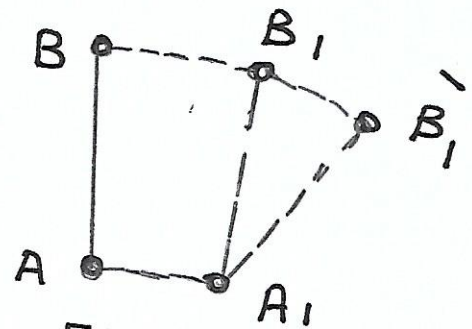
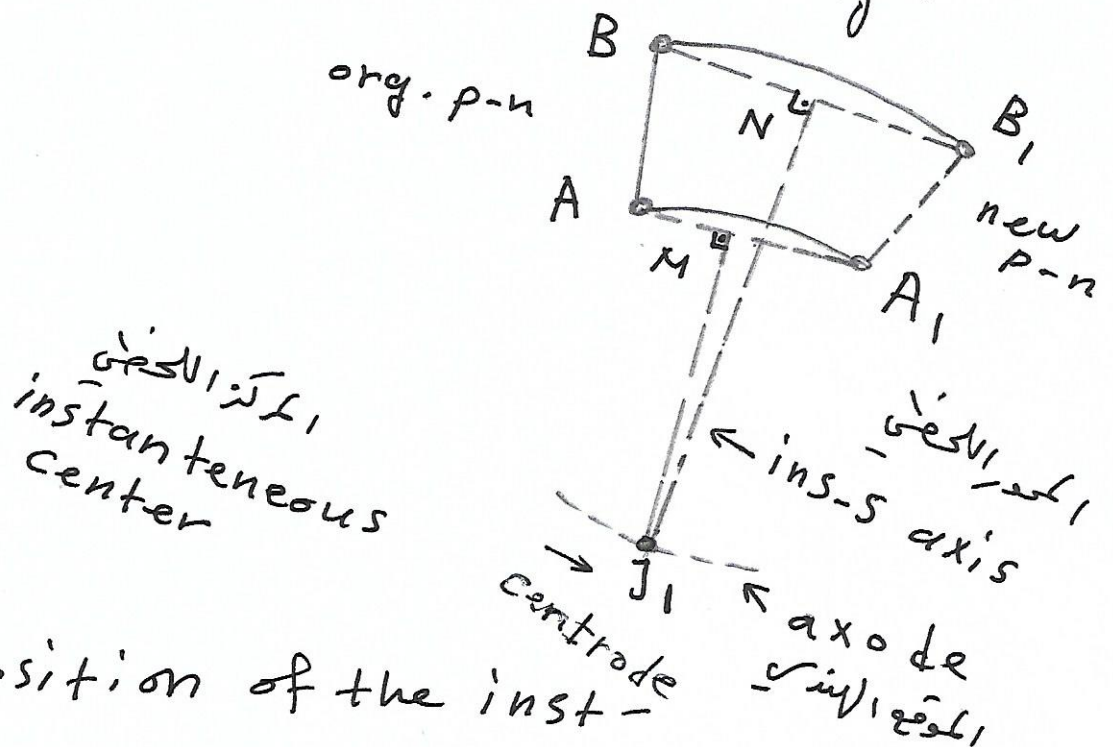


Fig (a)

at first the link has a translation motion from AB to A_1B_1 , and then rotation $m-n$ about (A_1) , till it occupies the position A_1B_1 . But in the practice is different, because is difficult to see these two separate motions, for this reason we assume the link has a pure rotation about some.

Center known as the instantaneous Center of rotation (I).

The position of I lie on the intersection of the right bisectors of cords AA_1 and BB_1 at I_1 as shown in fig (b).



The position of the instantaneous centres are changing from one instant to another, so the position of all them is known as Centrode. The line drawn through the I and $\perp$ to the plane of motion is called instantaneous axis, and the Locus of this axis is known as axode.

Methods for determining the velocity of a point on a link

For determining the velocity of any point on a link in M-M, whose direction of m-n is known, and velocity of other point on the same link is known in direction and magnitude, there are many methods, important of them are:

- 1- Instantaneous Method: use for simple m-m.
- 2- Relative method: use for all M-M.
so we use it -

طريقة السرعة النسبية

2) Relative velocity method:

لفهم طريقة السرعة النسبية يجب أن ندرس ما هي الحركات المتجانسة
تسمى الحركات المتجانسة والحركات المتوازية

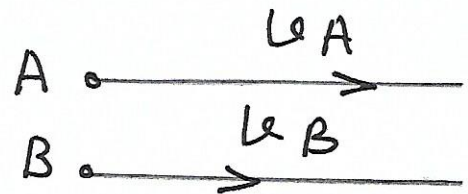
Here we shall discuss the application of vectors for relative velocity of two bodies moving along parallel and inclined lines as shown in fig(e).

-1.-

Let A and B two bodies moving along parallel lines in the same direction, with ^{respective} absolute velocities U_A , U_B , and

$$U_A > U_B$$

the relative velocities of A with respect to B For two // Lines are



Vector difference of U_A and U_B can be :

$$U_{AB} = \bar{U}_A - \bar{U}_B \text{ ---- (1) } \begin{matrix} \text{Center} \\ \text{Pole} \end{matrix} \begin{matrix} \text{Scaller} \\ \text{Form} \end{matrix}$$

The relative velocity of A with respect to B in vector form

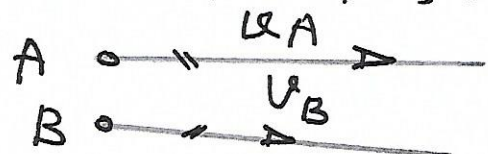
$$\bar{a}b = \bar{o}a - \bar{o}b \text{ ---- (2)}$$

Similarly

$$\bar{U}_{BA} = \bar{U}_B - \bar{U}_A$$

$$\bar{a}b = \bar{o}b - \bar{o}a$$

in an inclined direction as shown or for inclined Lines, the relative

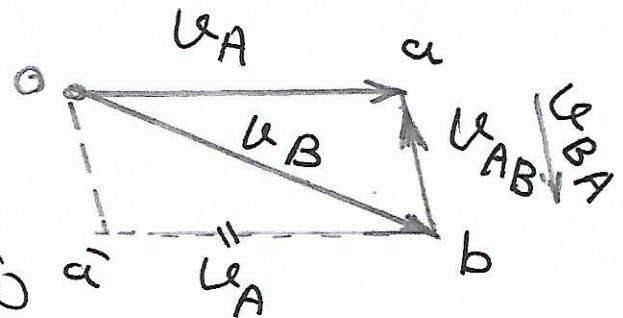


-10-

velocity of A with respect of B may be obtained by the law of parallelogram (triangle law) of velocities.

Vector difference of $\vec{V}_A$ and $\vec{V}_B$

$$\vec{V}_{AB} = \vec{V}_A - \vec{V}_B \quad \text{--- ①}$$



$$\vec{ba} = \vec{oa} - \vec{ob}$$

similarly,

$$\vec{V}_{BA} = \vec{V}_B - \vec{V}_A \quad \text{--- ②}$$

$$\vec{ab} = \vec{ob} - \vec{oa}$$

For above we conclude that

$$\vec{V}_{AB} = -\vec{V}_{BA}$$

$$\vec{ba} = -\vec{ab}$$

there for From ① and ②

$$\vec{V}_A = \vec{V}_B + \vec{V}_{AB}$$

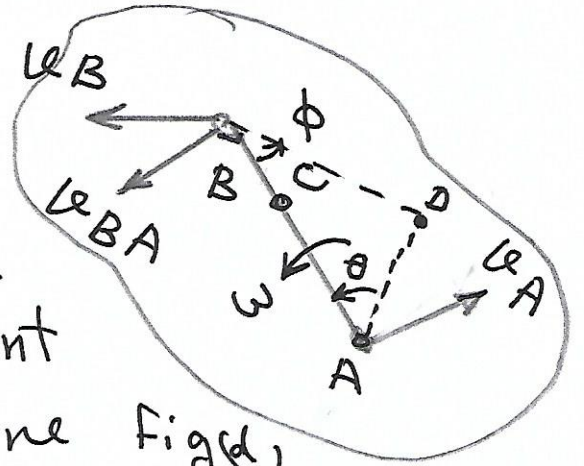
$$\vec{V}_B = \vec{V}_A + \vec{V}_{BA}$$

$\vec{a}$ - absolute
 $\vec{T}$ - translation
 $\vec{r}$ - rotation.

* Relative velocity of point on link.

Consider two point A and B on a link as shown in fig (d)

F) The relative velocity V_{BA} of the point B with respect to the point A is $\perp$ to the line figd, joining these two points,



$\therefore V_{BA} \perp AB$ at B in direction of rotation. A) when angular velocity is known then:

$$V_{BA} = \omega \cdot AB = \bar{ab} \quad \text{--- (1)}$$

similarly, the velocity of any point (C) on AB with respect to A.

$$V_{CA} = \omega \cdot AC = \bar{ac} \quad \text{--- (2)}$$

by dividing (2) on (1) and

$$\frac{V_{CA}}{V_{BA}} = \frac{\omega \cdot AC}{\omega \cdot AB} = \frac{AC}{AB} = \frac{\bar{ac}}{\bar{ab}} \quad \text{--- (3)}$$

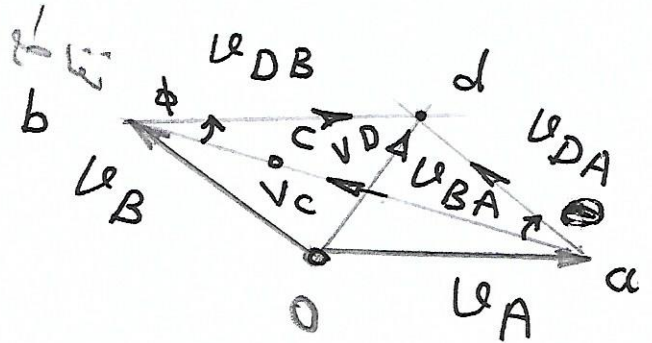
II) B) By using the velocity diagram.

This method is used when absolute velocity of the point A is known in magnitude and direction, and the absolute velocity of the point B is known only in

direction . there for the magnitude of v_B may be find by drawing velocity diagram as follow

by using a suitable scale :

$$\gamma_{kv} = \frac{v_A}{v_A}$$



- 1) take pole O
- 2) through O draw $oa \parallel$ and $\perp$ to V_A .
- 3) through a draw line $\perp$ to AB
 $\rightarrow$ represent V_{BA}
- 4) through O draw line $\parallel$ to V_B
 meeting V_{BA} at b .
- 5) ob is the required magnitude of V_B .

The absolute Velocity of any point like C on AB may be determined by dividing vector ab at c into the same ratio.

$$\frac{ac}{ab} = \frac{Ac}{AB}$$

$\frac{ac}{db} = \frac{AC}{AB}$

and $c \bar{o}$ represent V_c

. ABD

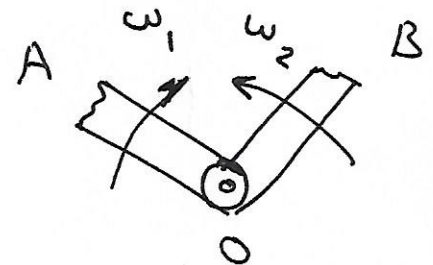
Note :

The absolute velocity of any other point D, outside AB may be obtained by completing the velocity triangle abd similar to triangle ABD.

* Rubbing velocity at a pin joint

For the M-M which connected by pin joint, define as the algebraic sum between the angular velocities multiplied by the radius of the pin.

Let: OA and OB, as shown two links with pin joint.



∴ Rubbing velocity at pin joint O

$(\omega_1 - \omega_2) * r$ — (1) when the two links move in the same direction.

and,

$(\omega_1 + \omega_2) * r$ — (2) when the two links move in the opposite direction.

Note:

When the pin connects one sliding link and other turn link.

∴ $\omega = 0$ For slide link and $Rubbing = \omega * r$; where ω - For turn link
 r - radius of pin

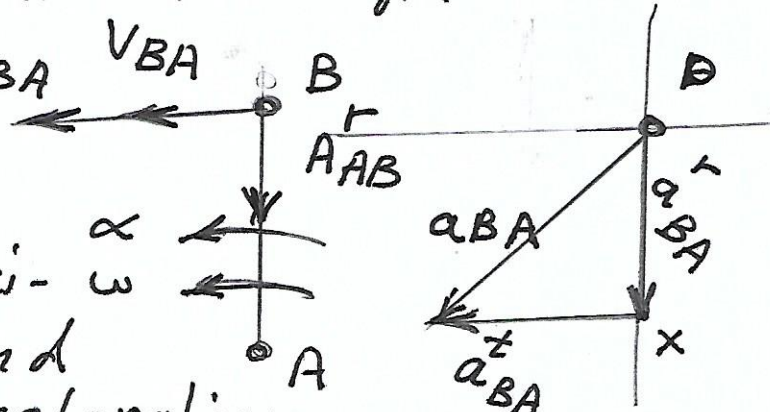


* II. Acceleration in Mechanism

* Acceleration diagram of a link:

let we have two points A and B on a rigid link, as shown in Fig (a).

The point B moves with respect to A with angular velocity (ω) rad/s, and with angular acceleration (α) rad/s².



$\therefore$ The total acceleration (a_{AB}) of a particle whose velocity change in magnitude and direction at any instant has two components: as follow:

1- Radial Component which is $\parallel$ to AB or $\perp$ to V_{BA} from $B \rightarrow A$ in direction of ω .

$$a_{BA}^r = \omega^2 \cdot BA = \left(\frac{V_{BA}}{BA} \right)^2 * BA = \frac{V_{BA}^2}{BA} \quad \text{--- (1)}$$

2- tangential Component which is $\perp$ to AB or $\parallel$ to V_{BA}

$$\therefore a_{BA}^t = \alpha * BA \quad \text{--- (2)}$$

$\therefore$ Total acceleration of B with respect to A:

$$a_{BA} = a_{BA}^r + a_{BA}^t \quad \text{--- (3) where:}$$

$$= \omega^2 * BA + \alpha * BA = \frac{V_{BA}^2}{BA} + \alpha * BA \quad \text{--- (3)}$$

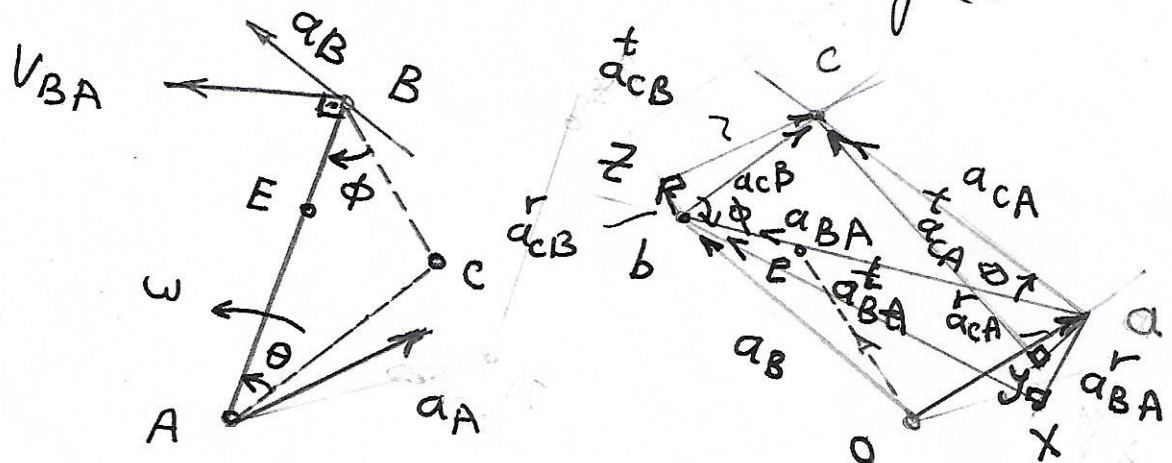
where angular acceleration of L-BA

$$\alpha_{BA} = \frac{a_{BA}^t}{r_{BA}} \quad \text{--- (4)}$$

and the acceleration diagram as shown in fig (b), by taking pol c, from b // to V_{BA} draw a_{BA}^r and $\perp$ to a_{BA}^r draw a_{BA}^t .

* Acceleration of point on a link

Let we have two points A, B on a rigid link AB, as shown in fig (a).



→ in which the absolute acceleration of P-A, a_A - is known in direction and magnitude, and

a_B - absolute acceleration of P-B is known only in direction.

∴ The magnitude of a_B may be determined by drawing the acceleration diagram as follows:

1- Take pol O.

2 - Take suitable scale, and find the acceleration scale module.

$$k_a = \frac{a_A}{\bar{a}_A} \quad \dots \text{--- (1)}$$

3 - $a_A \times k_a = \bar{a}_A$ change into scale,

4 - For drawing a_A , from o draw $oa \parallel$ to a_A .

5, $a_{BA} = a_{BA}^r + a_{BA}^t$ the acceleration of B w.r. the A, where

$\Rightarrow a_{BA}^r = \frac{V_{BA}^2}{BA}$, and $V_{BA} = \omega \times BA \rightarrow$ from V-D, and $a_{BA}^r \times k_a = a_x \rightarrow$ into scale.

$\therefore$ From a draw vector $a_x = \parallel a_{BA}^r$, with direction from B to a.

$\Rightarrow a_{BA}^t$ - From x draw $\vec{V}^r \perp a_x$, with direction of V_{BA} , and

$\Rightarrow$ From o draw $\vec{V}^r$ vector $\parallel a_B$ and in same direction to intersect at p. b, then join ba, and take

$$\left\{ \begin{array}{l} \text{vector } ob = a_B \\ \quad \quad \quad = bx = a_{BA}^t \\ \quad \quad \quad = ba = a_{BA} \text{ total acc of B w.r. A.} \end{array} \right.$$

$\therefore$ For angular acceleration $\alpha = ?$

$$X_b \times k_a = a_{BA}^t = \alpha \times BA$$

$$\therefore \alpha = \frac{a_{BA}^t}{BA} \quad \dots \text{--- (2)}$$

* The acceleration diagram For any other point on the link AB, like C.
 → draw triangle $\triangle abc \cong$ similar to triangle ABC. where the acceleration:

$a_{CA} \rightarrow$ of C with r. to A

$a_{CB} \rightarrow$ of C with r. to B

* and $a_{CA} = a_{CA}^r + a_{CA}^t$, by same way

$a_{CA}^r = a_y \parallel CA \rightarrow$ from C $\rightarrow$ A

$a_{CA}^t \perp a_y$ From y

$a_{CA} \rightarrow$ form angle θ with a_{BA} intersect at C.

* also: $a_{CB} = a_{CB}^r + a_{CB}^t$, where

$a_{CB}^r = b_z \parallel Bc$ From c $\rightarrow$ B

$a_{CB}^t = z_c \perp b_z$

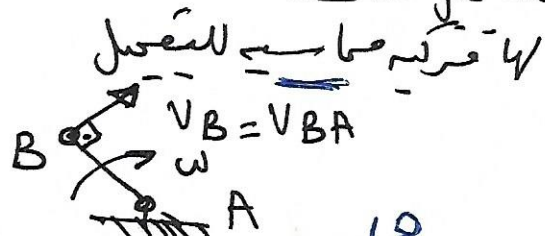
a_{CB} Form angle ϕ with $a_{BA} \rightarrow$ c.

Note 5

طرق مفاتيح

طريقة ①: السرعة النسبية للنقطة متحركة نسبة إلى النقطة الساكنة
 تسمى السرعة المطلقة للنقطة المتحركة. كذلك السرعة النسبية
 للنقطة تلك النقطة تسمى السرعة المطلقة لتلك النقطة وليس

$$v_B = v_{BA} = \omega_{BA} \times BA$$



R - pair

$$\begin{cases} a_B = a_{BA} = \omega_{BA}^2 \cdot BA = \frac{v_{BA}^2}{BA} \parallel BA \\ a_{BA}^t = 0 \end{cases}$$

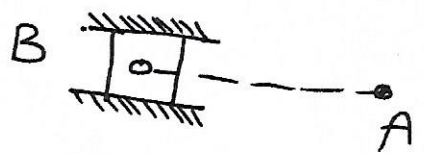
ملاحظة (٢):

لفرض حساب المركبة القطرية للتسريع إذا كانت السرعة الزاوية الثابتة
غير معلومة، يجب حجم مثلث السرعة لغرض الحصول على السرعة الزاوية

ملاحظة (٣):

النقطة التي تتحرك على خط مستقيم ليس لها مركبة قطرية للتسريع
وإنما فقط مركبة مماسية، وتساوي التسريع المطلق لتلك النقطة
وتكون موازية لاتجاه السرعة لتلك النقطة

$$a_B = a_b - \text{absolute acceleration only} \parallel v_B$$



$$a_B^r = 0$$

ملاحظة (٤):

تعمل أي نقطة على خط الحركة AB تكون الحصول على
تقسم الخط b a عند النقطة e ينقسم منه الخط AB
عند النقطة E وإذا كانت في المنتصف، أيضاً تكون في
منتصف الخط

$$\frac{AE}{AB} = \frac{ae}{ab}$$

