



Vectors, Vectors in Space, Unit Vector, Scalar Product, Vector Product

المتجه

Vectors و المتجهات

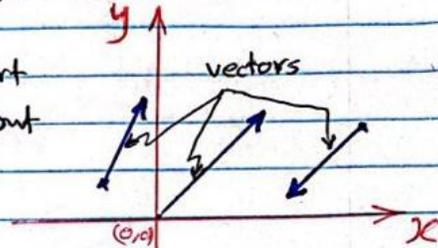
The vector is only two pieces of information:

- 1- Direction
- 2- Length or Magnitude

المتجه عبارة عن مكونين وهما : اتجاه و طول أو كبير.

We can graph a vector by an arrow that we can visualize on x-y plane and we can capture it by the arrow length and angle

Vectors on graph could start from not just an origin, but from anywhere.



"Examples of vectors"

Examples of vectors و أمثلة

To answer the question "What is the current temperature?" we use a single number (scalar) ; likewise the question about a mass ;

While to answer the question "What is the current velocity of the wind?" , we need more than just a single number. We need magnitude (speed) and direction. This where vectors come to handy.

positions displacement, velocity, acceleration, force, momentum & torque are all physical quantities that can be represented mathematically by vectors.



Vector Denoting

- Vectors are writing with an arrow on top on equations.

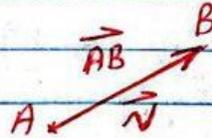
Ex

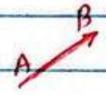
Velocity vector \vec{v}

Force vector \vec{F}

- ⊗ Note Any variable symbol with no arrow on top means scalar.

- A vector can be geometrically represented by a direction line segment with a head & a tail;



- So vector \vec{AB} is a vector from point A to B.
- Also, we can denote vector \vec{AB} by a small case letter \vec{v}
- The length of the arrow  corresponds to the magnitude of the vector.
- The arrow points in the direction of the vector.

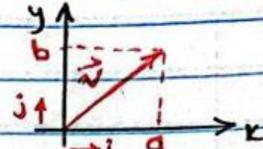


How to represent the vector mathematically

Vector in plane : \vec{v} (متجه في المستوى)

We can write vectors as Columns. Let us take a very important special vector as example :-

$$i = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad j = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

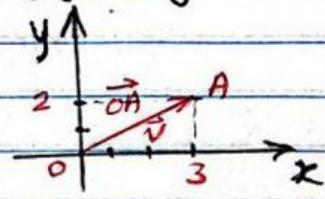


Any vector in the xy-plane can be written in terms of i & j using the triangle law & scalar multiplication.

$$\vec{v} = ai + bj = a \begin{pmatrix} 1 \\ 0 \end{pmatrix} + b \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$$

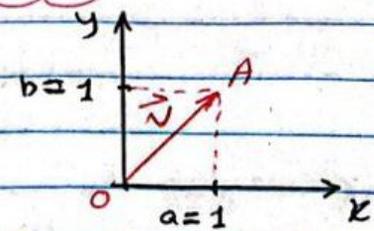
Ex1

$$\begin{pmatrix} 3 \\ 2 \end{pmatrix} = 3 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 3i + 2j$$



Notes

* If $a=b=1$, then $\vec{v} = i + j$ is a "unit vector"





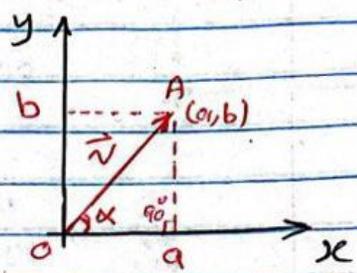
Finding the length/magnitude and the direction of vector \vec{v} إيجاد طول (مقدار) واتجاه المتجه

If $\vec{v} = a\vec{i} + b\vec{j}$ (1), then the length/magnitude of a vector \vec{v} is -

$|\vec{v}| = \sqrt{a^2 + b^2}$ (2)

(نظرية فيثاغورس)

• It's a Pythagorean theorem



$a = |\vec{v}| \cos \alpha$
 $b = |\vec{v}| \sin \alpha$ (3)

$\tan \alpha = \frac{b}{a}$

Substitute eq. (3) in (1) yields ;

$\vec{v} = |\vec{v}| (\cos \alpha \vec{i} + \sin \alpha \vec{j})$

\vec{v} ~ vector symbol

$|\vec{v}|$ ~ vector length

\vec{i}, \vec{j} ~ unit vector components (basis / Fundamental)
 Vector Components

α ~ vector angle with x-axis

Ex) Find a vector in plane of length (7 units) & makes angle (35°) with x-axis?

Solution

since $|\vec{v}| = 7$ & $\alpha = 35^\circ$

$\therefore \vec{v} = 7 * (\cos 35 \vec{i} + \sin 35 \vec{j})$

$\vec{v} = 5.7\vec{i} + 4\vec{j}$ Ans



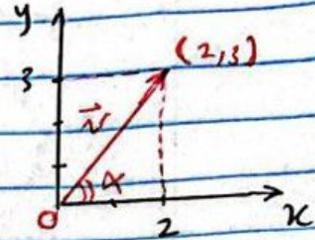
Ex) Find the angle between the vector $\vec{v} = 2\hat{i} + 3\hat{j}$ and the x-axis?

Solution

$$|\vec{v}| = \sqrt{a^2 + b^2} \quad ; \quad a = 2$$

$$b = 3$$

$$|\vec{v}| = \sqrt{2^2 + 3^2} = \sqrt{13}$$



$$a = |\vec{v}| \cos \alpha \Rightarrow \cos \alpha = \frac{a}{|\vec{v}|} = \frac{2}{\sqrt{13}}$$

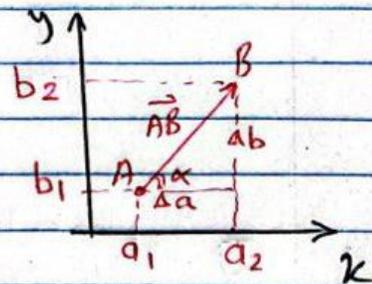
$$\therefore \alpha = \cos^{-1} \frac{2}{\sqrt{13}} = \boxed{56.3^\circ} \quad \underline{\text{Ans}}$$

Vectors with tail not in origin so
(a,0) \hat{i} and 0, (b,1) \hat{j} \hat{j}

Vectors can be start not from the origin, but from any where like A to B

$$\therefore \vec{AB} = \Delta a \hat{i} + \Delta b \hat{j}$$

$$\vec{AB} = (a_2 - a_1) \hat{i} + (b_2 - b_1) \hat{j}$$



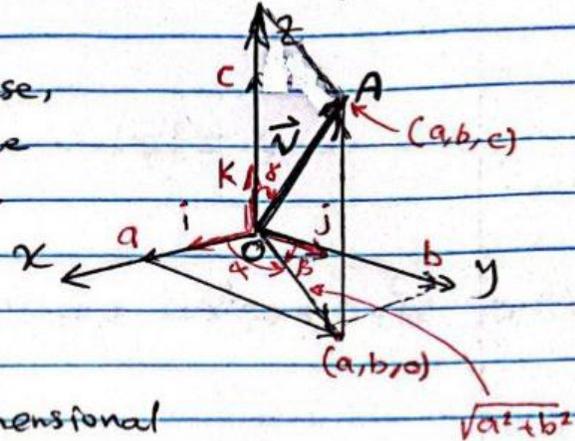


Vectors in a space

- This could be in three or higher dimensions

- Similar to the 2-D case, but we now have three basis vectors i, j & k .

- From these three components unit vectors we can describe any vector in three-dimensional space -



$$\vec{v} = \vec{OA} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$$

where \mathbf{i}

$\mathbf{i}, \mathbf{j}, \mathbf{k}$ = Basis or Fundamental unit vector.

a, b, c = Directional numbers (scalars) -

α, β, γ = Directional angles.

$$|\vec{v}| = |\vec{OA}| = \sqrt{a^2 + b^2 + c^2}$$

$$a = |\vec{v}| \times \cos \alpha$$

$$b = |\vec{v}| \times \cos \beta$$

$$c = |\vec{v}| \times \cos \gamma$$

$$\frac{\vec{v}}{|\vec{v}|} = \cos \alpha \mathbf{i} + \cos \beta \mathbf{j} + \cos \gamma \mathbf{k} \quad \left. \vphantom{\frac{\vec{v}}{|\vec{v}|}} \right\} = \text{unit vector in the direction of } \vec{v}$$

And,

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$



Ex1 Find a vector in space of length (5 units) that makes angles (70°) with x-axis, (85°) with y-axis ?

Solution

$$\alpha = 70^\circ, \beta = 85^\circ, |\vec{v}| = 5$$
$$\gamma = ?, \vec{v} = ?$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1 \Rightarrow \cos^2 70^\circ + \cos^2 85^\circ + \cos^2 \gamma = 1$$

$$\therefore \boxed{\cos \gamma = 0.935}$$

$$\therefore \vec{v} = |\vec{v}| (\cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k})$$
$$= 5 (\cos 70^\circ \hat{i} + \cos 85^\circ \hat{j} + 0.935 \hat{k})$$

$$\boxed{\vec{v} = 1.7 \hat{i} + 0.436 \hat{j} + 4.675 \hat{k}}$$

Ans

Ex2 Find the angle between the vector $\vec{v} = -4\hat{i} + 5\hat{j} + \hat{k}$ and the x-axis?

Solution

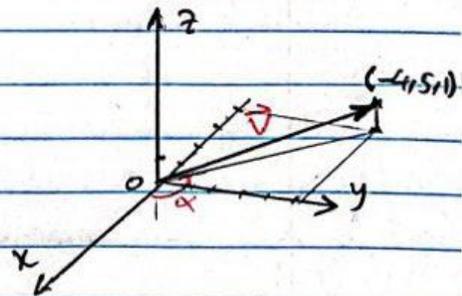
$$a = -4, b = 5, c = 1$$

$$|\vec{v}| = \sqrt{a^2 + b^2 + c^2}$$

$$|\vec{v}| = \sqrt{(-4)^2 + (5)^2 + (1)^2} = \sqrt{42}$$

$$\cos \alpha = \frac{a}{|\vec{v}|} \Rightarrow \alpha = \cos^{-1} \frac{a}{|\vec{v}|} = \cos^{-1} \frac{-4}{\sqrt{42}}$$

$$\boxed{\alpha = 128^\circ}$$





Scalar product = (Dot Product)

ضرب النقط المتجهة

Let $\vec{A} = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}$

And $\vec{B} = b_1\vec{i} + b_2\vec{j} + b_3\vec{k}$

Then, $\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$

Where θ is the angle between \vec{A} & \vec{B}

Properties

1- $\vec{A} \cdot \vec{A} = |\vec{A}|^2$

2- $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A} = a_1b_1 + a_2b_2 + a_3b_3$

3- $\cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} = \frac{a_1b_1 + a_2b_2 + a_3b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$

4- $\vec{A} \perp \vec{B} \Rightarrow \vec{A} \cdot \vec{B} = 0$ [Orthogonal Vectors]
 متجهان متعامدان

5- $a_1\vec{i} + b_2\vec{j} \perp b_1\vec{i} - a_2\vec{j}$

EX) Find the angle θ between $\vec{A} = \vec{i} - 2\vec{j} - 2\vec{k}$ & $\vec{B} = 6\vec{i} + 3\vec{j} + 2\vec{k}$?

Solution

$\vec{A} \cdot \vec{B} = (1 \times 6) + (-2 \times 3) + (-2 \times 2) = \boxed{-4}$

$|\vec{A}| = \sqrt{1^2 + (-2)^2 + (-2)^2} = \sqrt{9} = \boxed{3}$

$|\vec{B}| = \sqrt{6^2 + 3^2 + 2^2} = \sqrt{49} = \boxed{7}$

$|\vec{A}| |\vec{B}| = \boxed{21}$

$\cos^{-1} \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} = \cos^{-1} \frac{-4}{21} \approx \boxed{101^\circ}$ Ans

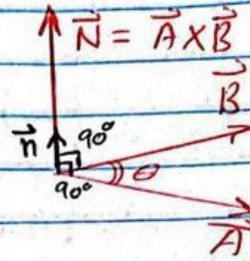


Vector Product :- (Cross-product) حزب المتجهات

Normal vector is what yields from vector product or cross product -

$$\vec{N} = \vec{A} \times \vec{B} = \vec{n} |\vec{A}| |\vec{B}| \sin \theta$$

where \vec{n} is a normal unit vector



$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} ; \text{ where, } \vec{A} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k} \\ \vec{B} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

Properties :-

- $\vec{A} \times \vec{A} = 0 \rightarrow \text{"sin } 0 = 0\text{"}$
- $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$
- $\vec{A} \parallel \vec{B} \Rightarrow \vec{A} \times \vec{B} = 0 \rightarrow \text{sin } 0 = 0$
- Area of $\Delta ABC = \frac{1}{2} |\vec{A} \times \vec{B}|$



Ex) Find $\vec{A} \times \vec{B}$ & $\vec{B} \times \vec{A}$ if

$$\vec{A} = 2\vec{i} + \vec{j} + \vec{k}$$

$$\vec{B} = -4\vec{i} + 3\vec{j} + \vec{k}$$

Solutions

$$\vec{A} \times \vec{B} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 1 & 1 \\ -4 & 3 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 1 \\ 3 & 1 \end{vmatrix} \vec{i} - \begin{vmatrix} 2 & 1 \\ -4 & 1 \end{vmatrix} \vec{j} + \begin{vmatrix} 2 & 1 \\ -4 & 3 \end{vmatrix} \vec{k}$$

$$= (1 \times 1 - (3 \times 1))\vec{i} - (2 \times 1 - (-4 \times 1))\vec{j} + (2 \times 3 - (-4 \times 1))\vec{k}$$

$$\boxed{\vec{A} \times \vec{B} = -2\vec{i} - 6\vec{j} + 10\vec{k}}$$

but,

$$\vec{B} \times \vec{A} = -\vec{A} \times \vec{B} = \boxed{2\vec{i} + 6\vec{j} - 10\vec{k}}$$

Triple Product :- الضرب الثلاثي الكروي

A- Scalar triple product :-

$$\boxed{\vec{A} \cdot (\vec{B} \times \vec{C}) = (\vec{A} \times \vec{B}) \cdot \vec{C}}$$

Notes

1- Box volume is $\Rightarrow V_{\text{box}} = |\vec{A} \cdot \vec{B} \times \vec{C}|$

2- Pyramid volume is $\Rightarrow V_{\text{py}} = \frac{1}{6} |\vec{A} \cdot \vec{B} \times \vec{C}|$

B- Vector triple product :-

$$\boxed{\vec{A} \times (\vec{B} \times \vec{C}) = (\vec{A} \cdot \vec{C})\vec{B} - (\vec{A} \cdot \vec{B})\vec{C}}$$

Note

$$\vec{i} \cdot \vec{i} = \vec{j} \cdot \vec{j} = \vec{k} \cdot \vec{k} = 1; \vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = 0$$

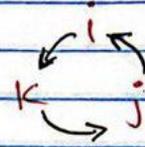


$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$$

$$\hat{i} \times \hat{j} = \hat{k}$$

$$\hat{j} \times \hat{k} = \hat{i}$$

$$\hat{k} \times \hat{i} = \hat{j}$$



HW#2

1- Find the length & direction of these vectors & the angles make with the x-axis?

$$a - 5\hat{i} + 12\hat{j}$$

$$b - \sqrt{3}\hat{i} + \hat{j}$$

2- Find a vector 6 units long in the direction of $\vec{A} = 2\hat{i} + 2\hat{j} - \hat{k}$

3- Find the area of the triangle whose vertices are $A(1, -1, 0)$, $B(2, 1, -1)$, $C(-1, 1, 2)$?

4- If $\vec{A} = 2\hat{i} - \hat{j}$ & $\vec{B} = \hat{i} + 3\hat{j} - 2\hat{k}$, find $\vec{A} \times \vec{B}$, then calculate $(\vec{A} \times \vec{B}) \cdot \vec{A}$?

---- نهاية محاضرة " Vectors, Vectors in Space, Unit Vector, Scalar Product, Vector Product المتجهات، المتجهات في الفضاء، وحدة المتجه، ضرب القيمة العددية، ضرب المتجه " ----