



Dart Programming Language

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I. Introduction

Dart is a general purpose programming language developed by Google. You can use it to develop web, server, desktop and mobile applications for iOS and Android. It's easy to learn (especially if you read this book) and also has great tooling support.



II. Variables & Constants



<code>int n1 = 10;</code>	stores integers (whole numbers), without decimals, such as 123 or -123
<code>double n2 = 12.23;</code>	stores floating point numbers, with decimals, such as 19.99 or -19.99
<code>String n3 = 'myString';</code>	stores text, such as "Hello World". String values are surrounded by double quotes
<code>bool n4 = true;</code>	stores values with two states: true or false
<code>var n5 = 12;</code>	The var keyword says to Dart, “Use whatever type is appropriate.”
<code>dynamic n6 = '12112'; n5 = 12.12; n5 = 12;</code>	lets you assign any data type you like to your variable
<code>num n7 = 12.5; num n7 = 12;</code>	store both an integer and floating-point value
<code>const n10 = 10;</code>	constants when compile-time
<code>final n11 = n1 + n2;</code>	constants when runtime

III. List and Mapping



```
List
void main() {
    List<int> myList = [1, 3, 5, 1, 5, 8, 9];
    myList.forEach((element) {
        print(element);
    });
    myList.removeAt(5);
    myList.sort();
}

Mapping
void main() {
    Map<String, dynamic> student = {
        'id': 12323,
        'name': 'Phanith',
        'age': 20,
        'address': '123 Main St',
        'phone': '555-555-5555'
    };
    print(student['name']);

    //Modify the student map to add a new key/value pair
    student['name'] = 'John';

    //forEach loop to print out all the key/value pairs
    student.forEach((key, value) {
        print('$key: $value');
    });

    //Remove the phone key/value pair
    student.clear();
}
```

THANK YOU