

Programming Essentials

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اساسيات البرمجة
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Decision Making

by

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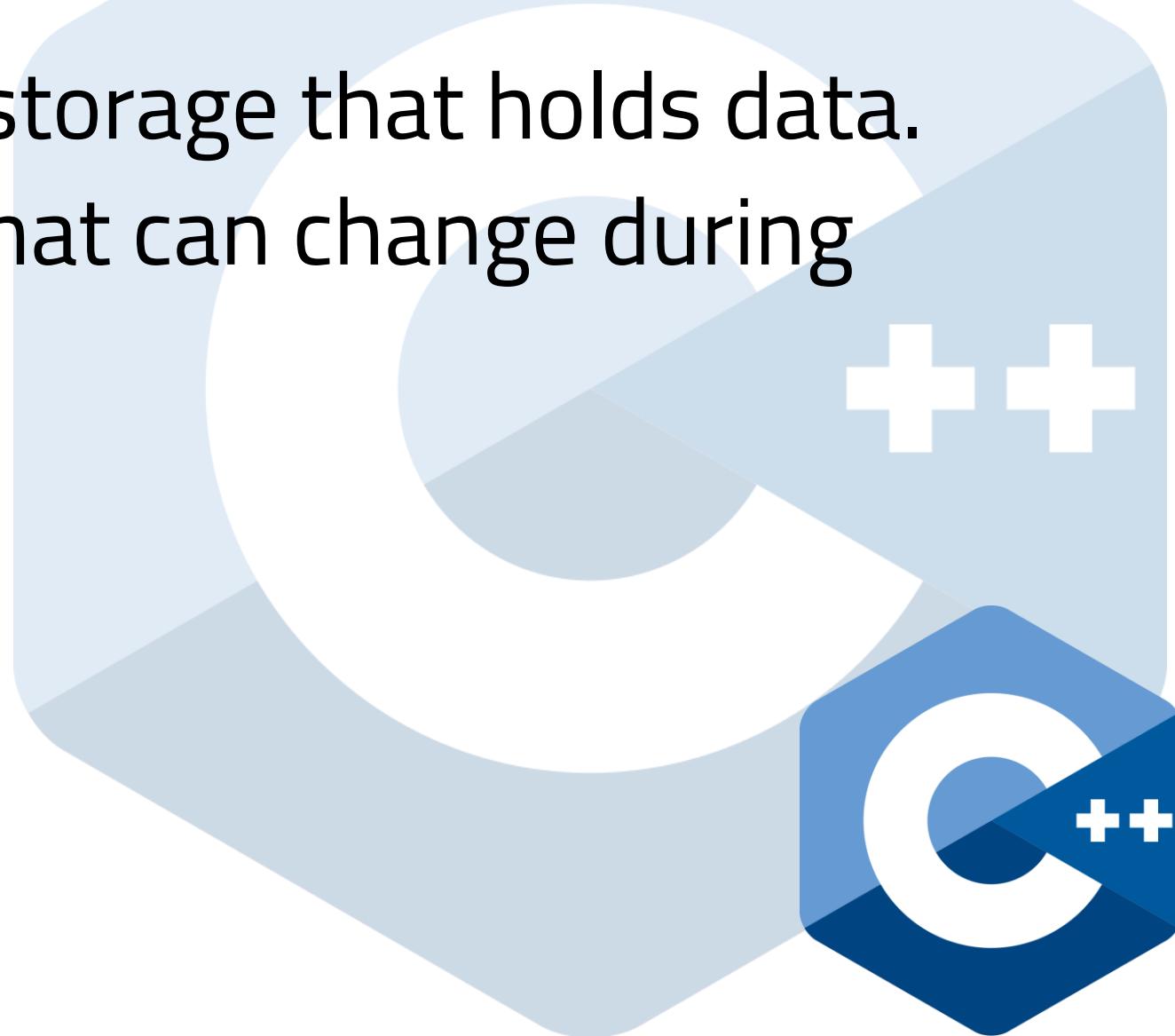


Recap



What is a Variable?

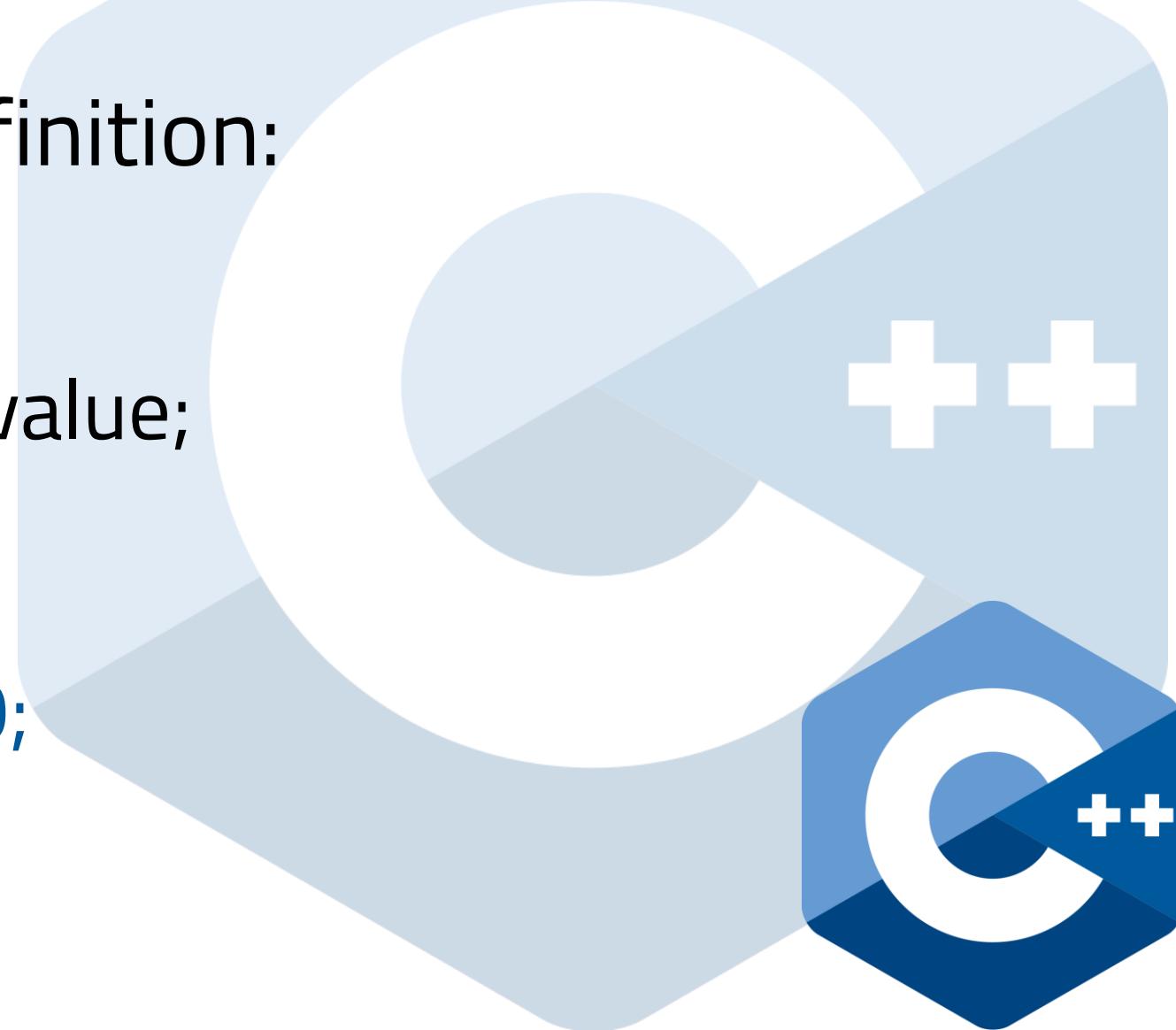
- A variable is a named storage that holds data.
- Used to store values that can change during program execution.
- Every variable has:
 - A name
 - A type
 - A value





Syntax of Variable Definition

- Syntax of Variable Definition:
 - type variableName;
 - type variableName = value;
- Example:
 - int age;
 - float salary = 5000.50;
 - char grade = 'A';





Example of creating variables

Type	Description	Example
int	Integer numbers	int x = 5;
float	Decimal numbers	float y = 3.2;
double	Larger decimal numbers	double z = 7.456;
char	Single characters: A,a,B,b.. %,\$,*:.. 0,1,..	char c = 'A';
bool	Boolean values	bool.isTrue = true;





**Example: Read two
grades of a student
and print the
average of these
grades**

```
#include <iostream>
using namespace std;
int main()
{
    int grade1, grade2, results;
    cin >> grade1 >> grade2;
    results = (grade1 + grade2)/2;
    cout << "Results =" < results;
    return 0;
}
```



Example: Read Two numbers and print the results of the current operations (+,- ,*,/,%)

```
#include <iostream>
using namespace std;
int main()
{
    int x; int y; int result;
    cout << "Enter the value of x : ";
    cin >> x;
    cout << "Enter the value of y : ";
    cin >> y;
    result = x + y;
    cout << "Result Addition = " << result << endl;
    result = x - y;
    cout << "Result Subtraction= " << result << endl;
    result = x * y;
    cout << "Result Multiplication =" << result << endl;
    result = x / y;
    cout << "Result Division = " << result << endl;
}
```



Run the example in Visual Studio 2022



A screenshot of Visual Studio 2022 showing a console application project named "ConsoleApplication1". The code editor displays the following C++ code:

```
1 #include <iostream>
2 using namespace std;
3 int main()
4 {
5     int x;
6     int y;
7     int result;
8     cout << "Enter the value of x : ";
9     cin >> x;
10    cout << "Enter the value of y : ";
11    cin >> y;
12    result = x + y;
13    cout << "Result Addition = " << result << endl;
14    result = x - y;
15    cout << "Result Subtication = " << result << endl;
16    result = x * y;
17    cout << "Result Multiplication =" << result << endl;
18    result = x / y;
19    cout << "Result Devision = " << result << endl;
20
21 }
```

The status bar at the bottom shows "Ready" and other standard build information.



Run the example in Visual Studio 2022



The screenshot shows the Visual Studio 2022 IDE interface. A red circle highlights the 'Local Windows Debugger' dropdown in the top toolbar. A red box highlights the 'Microsoft Visual Studio Debug' window, which displays the following output:

```
Enter the value of x : 22
Enter the value of y : 12
Result Addition = 34
Result Subtication = 10
Result Multiplication =264
Result Devision = 1

C:\Users\Murtada\Documents\Mustqbal\Teaching\programming f\Projects\ConsoleApplication1\x64\Debug\ConsoleApplication1.exe (process 12984) exited with code 0 (0x0).
To automatically close the console when debugging stops, enable
Tools->Options->Debugging->Automatically close the console whe
n debugging stops.
Press any key to close this window . . .
```

The code in the editor is a C++ program that performs addition, subtraction, multiplication, and division of two integers entered by the user.

```
#include <iostream>
using namespace std;
int main()
{
    int x;
    int y;
    int result;
    cout << "Enter the value of x : ";
    cin >> x;
    cout << "Enter the value of y : ";
    cin >> y;
    result = x + y;
    cout << "Result Addition = " << result;
    result = x - y;
    cout << "Result Subtraction = " << result;
    result = x * y;
    cout << "Result Multiplication = " << result;
    result = x / y;
    cout << "Result Devision = " << result;
}
```



Today, Agenda

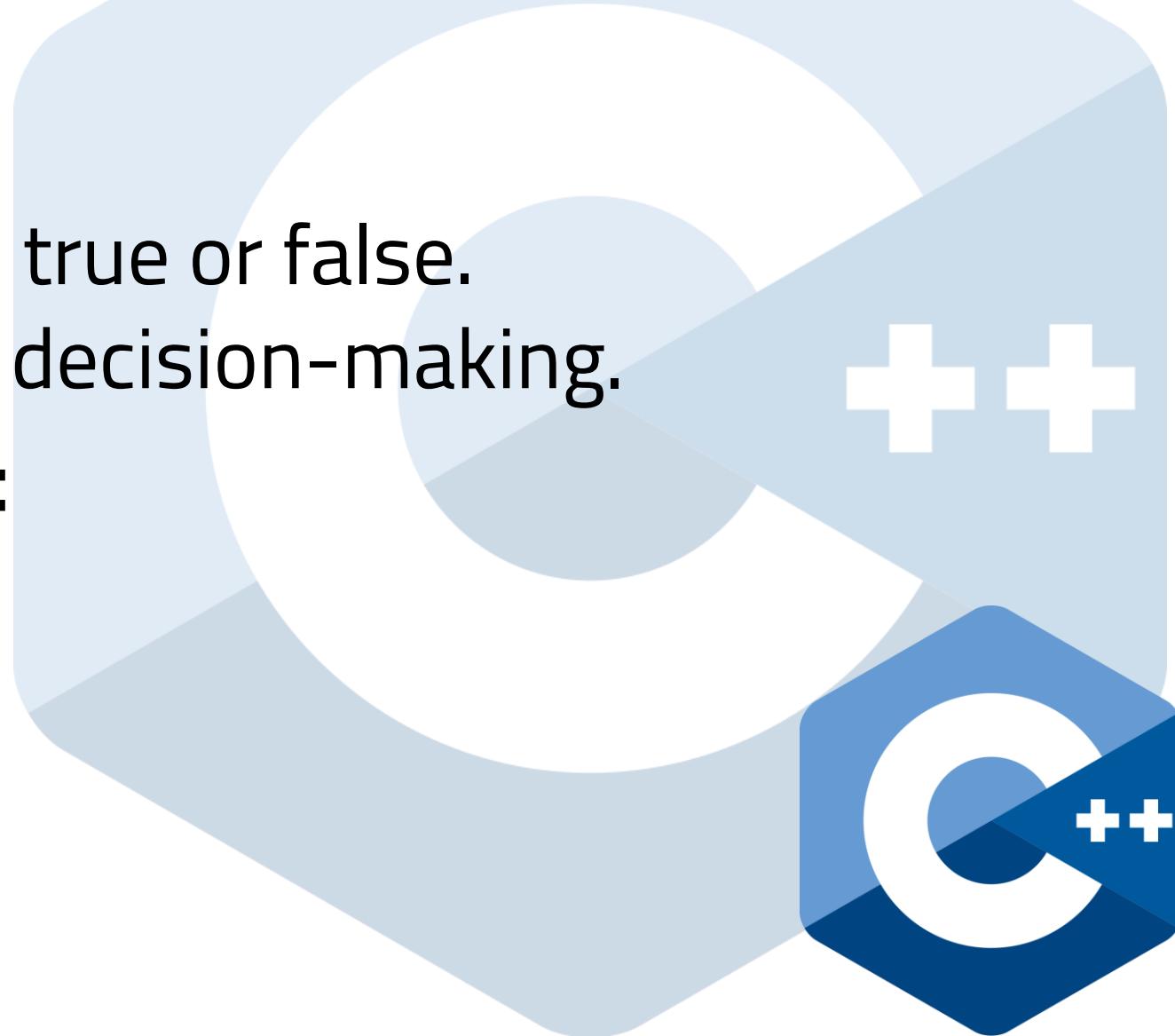
- Logical Operators
- Decision Making
- Flowchart





Boolean Data Type in C++

- What is a bool?
 - A data type that holds true or false.
 - Used for conditions in decision-making.
- Declaration Examples:
 - `bool isRaining = true;`
 - `bool isSunny = false;`





What is a bool?

- Boolean Values Table:

Value	Meaning	Example Usage
true	Logical true	<code>if (isValid) { ... }</code>
false	Logical false	<code>while (!done) { ... }</code>

- Key Notes:

- Non-zero values (e.g., 1, -5) implicitly convert to true.
- Zero (0) converts to false.





Logical Operators in C++

- Logical Operators:

- **AND (&&):** True if both conditions are true.
- **OR (||):** True if at least one condition is true.
- **NOT (!):** Inverts the boolean value.

A	B	$A \&\& B$
true	true	true
true	false	false
false	true	false
false	false	false

A	B	$A \parallel B$
true	true	true
true	false	true
false	true	true
false	false	false

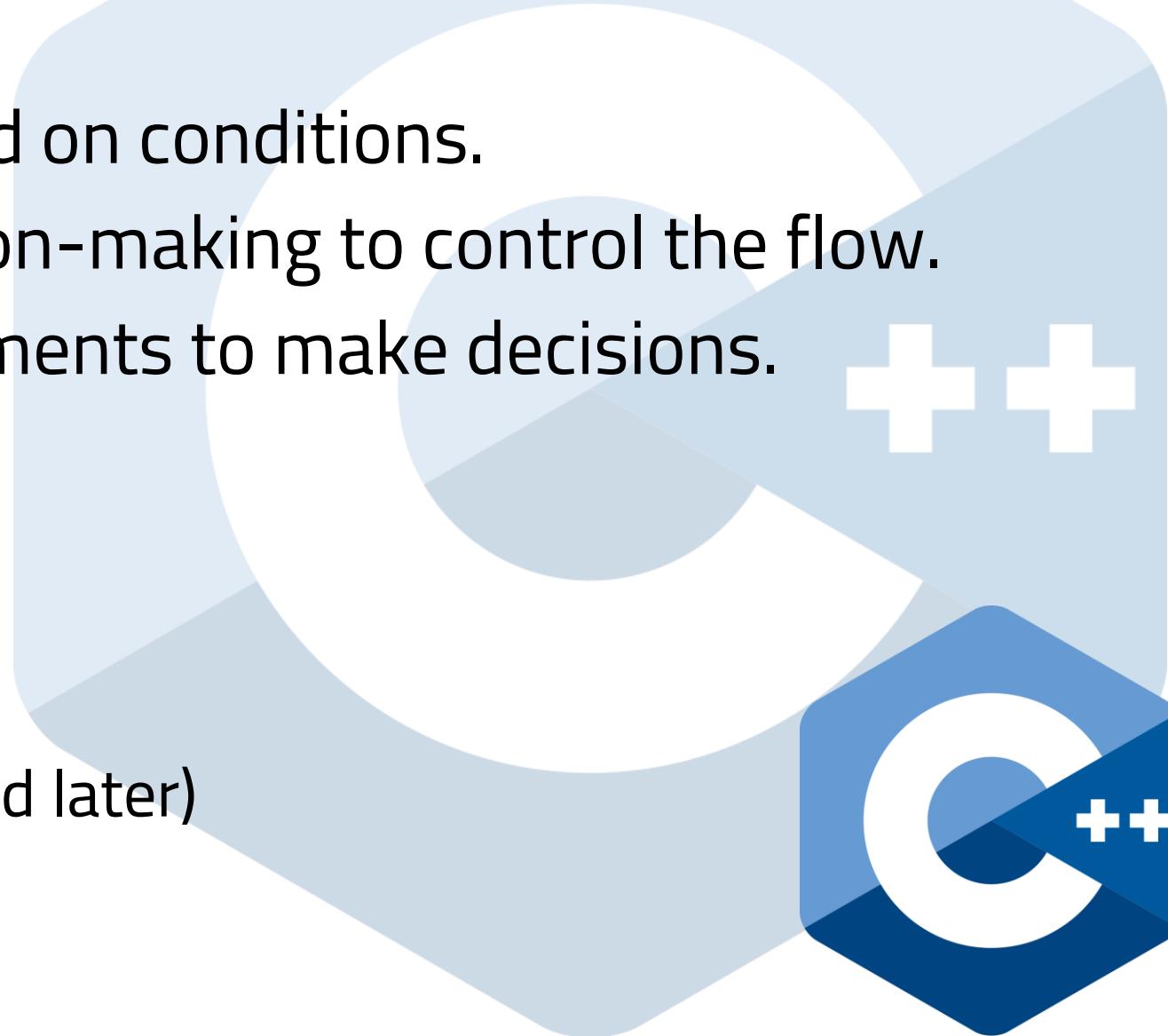
A	$\neg A$
true	false
false	true





Introduction to Decision Making

- In real life, decisions depend on conditions.
- Programming needs decision-making to control the flow.
- C++ uses conditional statements to make decisions.
- Main types:
 - if statement
 - if-else statement
 - if-else-if ladder
 - switch statement (introduced later)





Syntax of if Statement in C++

```
if (condition) {  
    // code block to be executed if condition is true  
}
```

- If the condition is true → code inside runs.
- If the condition is false → nothing happens.

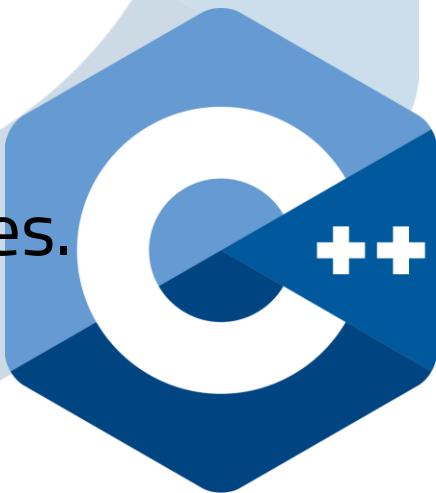




Example: Basic if Statement

```
int num = 10;  
if (num > 0) {  
    cout << "Number is positive!"  
}
```

- Key Points:
 - condition must evaluate to true or false.
 - Use relational operators (>, <, ==, etc.) or boolean variables.





Comparison Operators

- Symbols used to compare values in conditions.
- Return true or false based on the comparison.

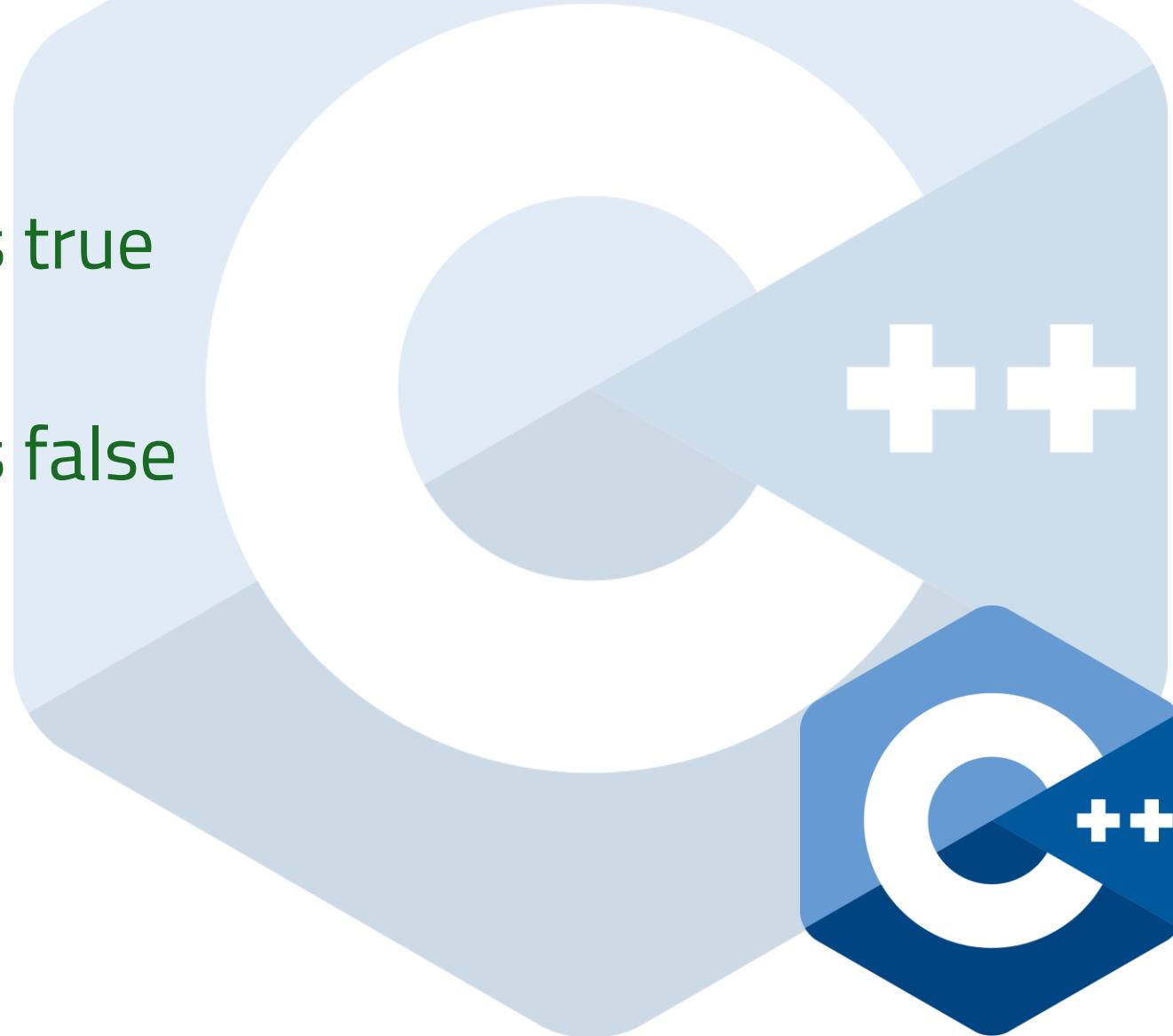
Operator	Name	Description	Example
<code>==</code>	Equal to	True if values are equal	$5 == 5 \rightarrow \text{true}$
<code>!=</code>	Not equal to	True if values differ	$3 != 5 \rightarrow \text{true}$
<code>></code>	Greater than	True if left is larger	$10 > 5 \rightarrow \text{true}$
<code><</code>	Less than	True if left is smaller	$3 < 2 \rightarrow \text{false}$
<code>>=</code>	Greater than or equal	True if <code>left \geq right</code>	$7 >= 7 \rightarrow \text{true}$
<code><=</code>	Less than or equal	True if <code>left \leq right</code>	$4 <= 3 \rightarrow \text{false}$



Syntax of if-else Statement

```
if (condition) {  
    // code block if condition is true  
} else {  
    // code block if condition is false  
}
```

- Two possible paths:
 - if → when true
 - else → when false





Analysis of *IF-ELSE*

- **Analysis:**

- **if** : Checks a specific condition.
- **else** : Executes if the condition in the IF statement is not met.

```
int age = 18;  
if (age >= 18)  
cout << "You are an adult.";  
else  
cout<<"You are a minor.";
```

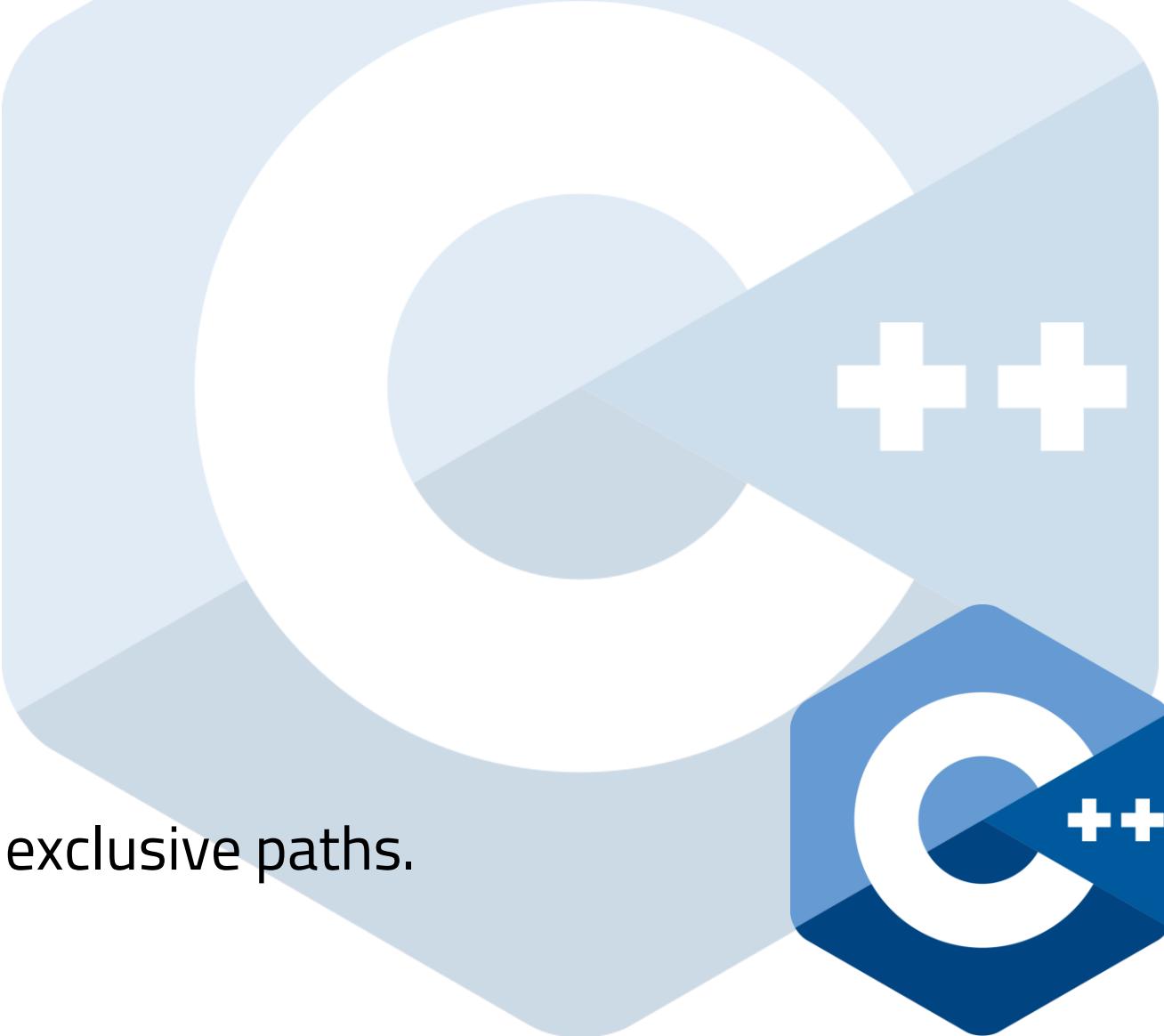




Example: if-else

```
int num = 5;  
if (num % 2 == 0) {  
    cout << "Even";  
}  
else {  
    cout << "Odd";  
}
```

- Use Case:
 - Choose between two mutually exclusive paths.





else-if Ladder

- Syntax

```
if (condition1) { /* ... */ }
else if (condition2) { /* ... */ }
else { /* ... */ }
```

- Example:

```
int marks = 85;
if (marks >= 90) cout << "A";
else if (marks >= 80) cout << "B";
else if (marks >= 70) cout << "C";
else cout << "F";
```





Nested if Statements

- Definition: An if inside another if/else block.
- Example

```
int age = 20;  
bool isMember = true;  
if (age >= 18) {  
    if (isMember) {  
        cout << "Access granted!"  
    }  
}
```





Examples



Example 1: find if two numbers are equal or which one is larger

```
#include <iostream>
using namespace std;
int main()
{
    int a = 10, b = 20;
    if (a == b) {
        cout << "Equal";
    }
    else if (a > b) {
        cout << "a is larger";
    }
    else {
        cout << "b is larger";
    }
}
```





Example 2: Read a number and find if it is even

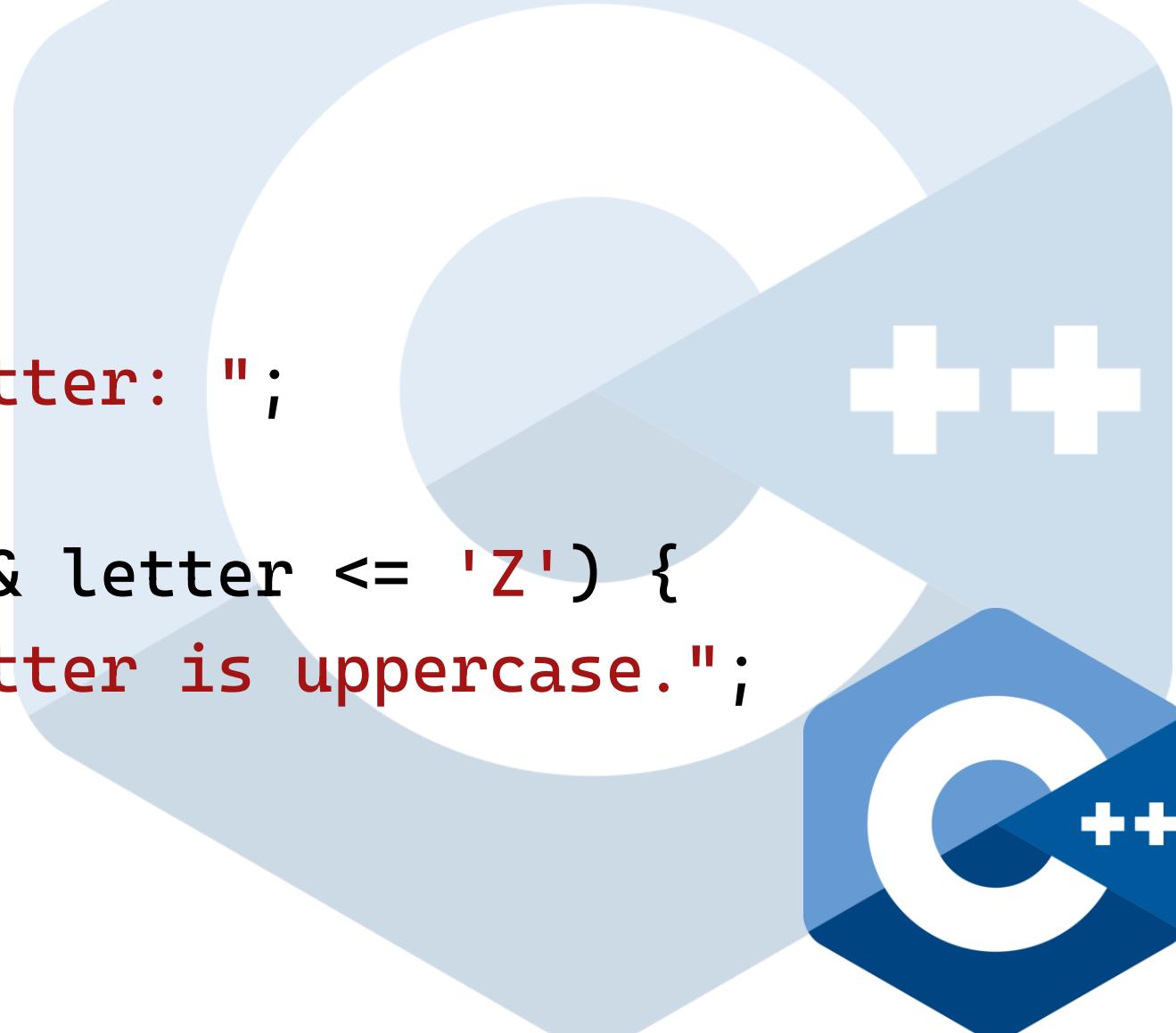
```
#include <iostream>
using namespace std;
int main() {
    int num;
    cout << "Enter an integer: ";
    cin >> num;
    if (num % 2 == 0) {
        cout << "The number is even.";
    }
}
```





Example 3: Check if a Character is Uppercase

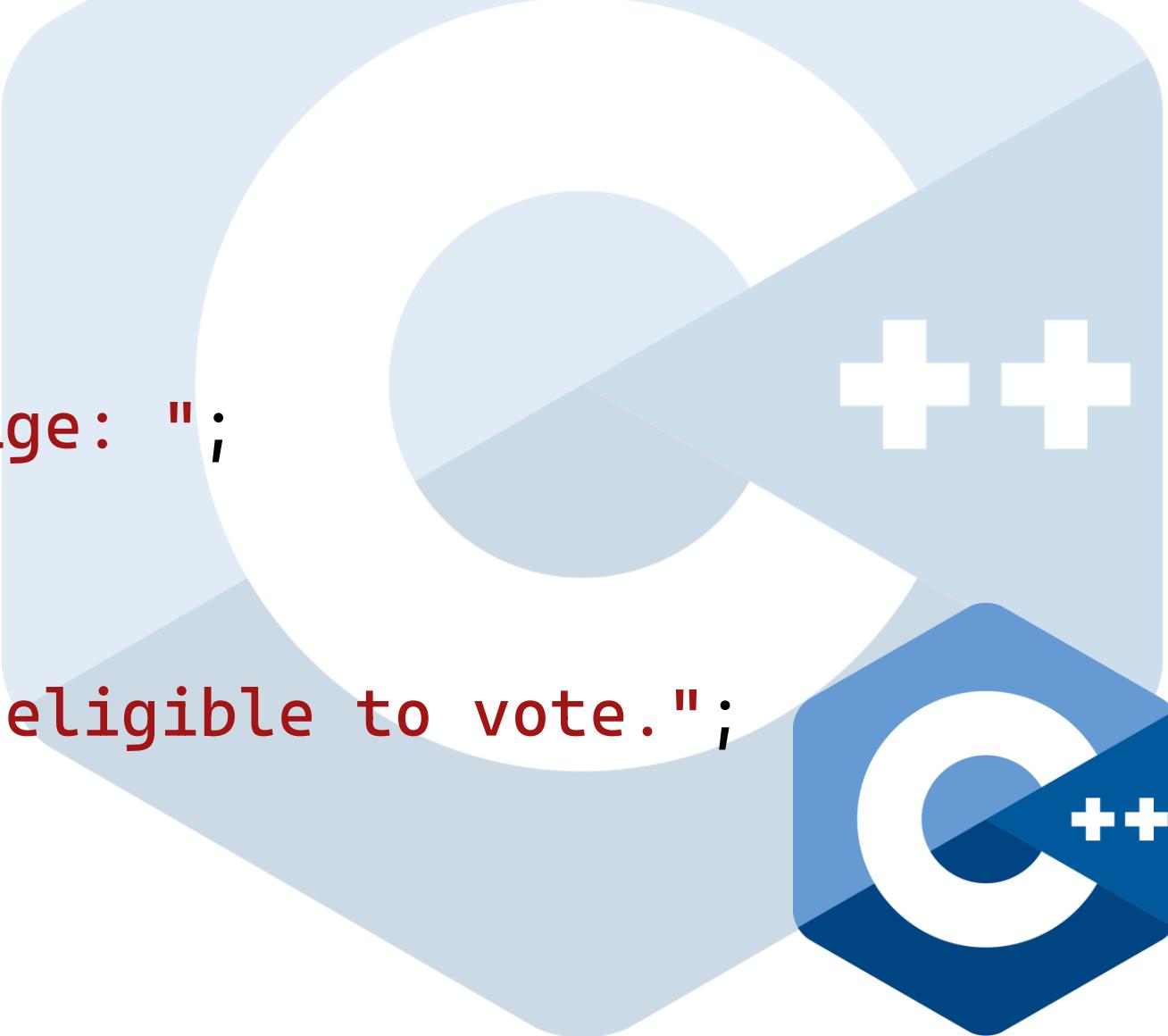
```
#include <iostream>
using namespace std;
int main() {
    char letter;
    cout << "Enter a letter: ";
    cin >> letter;
    if (letter >= 'A' && letter <= 'Z') {
        cout << "The letter is uppercase.";
    }
}
```





Example 4: Validate Age to Vote

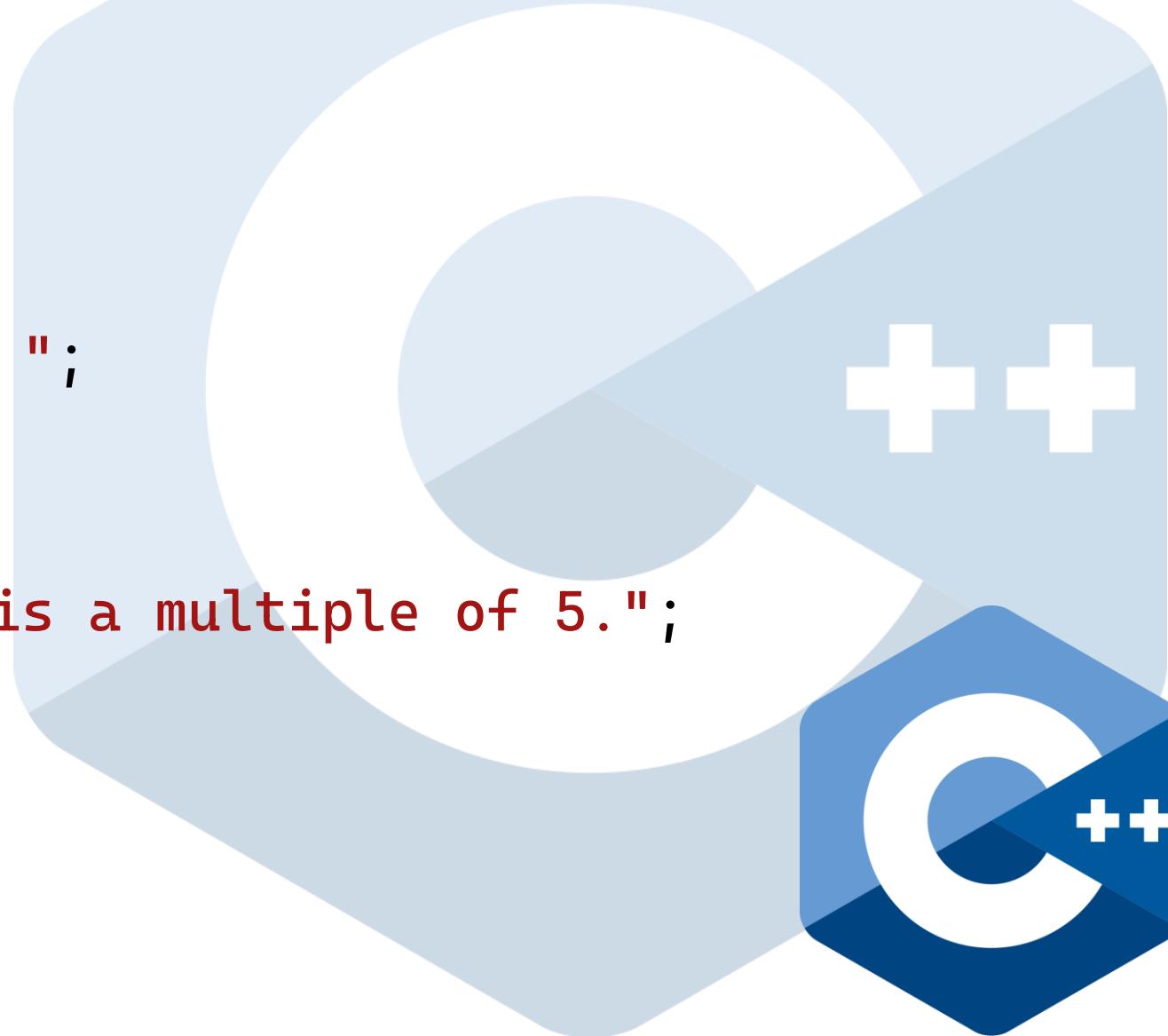
```
#include <iostream>
using namespace std;
int main() {
    int age;
    cout << "Enter your age: ";
    cin >> age;
    if (age >= 18) {
        cout << "You are eligible to vote.";
    }
}
```





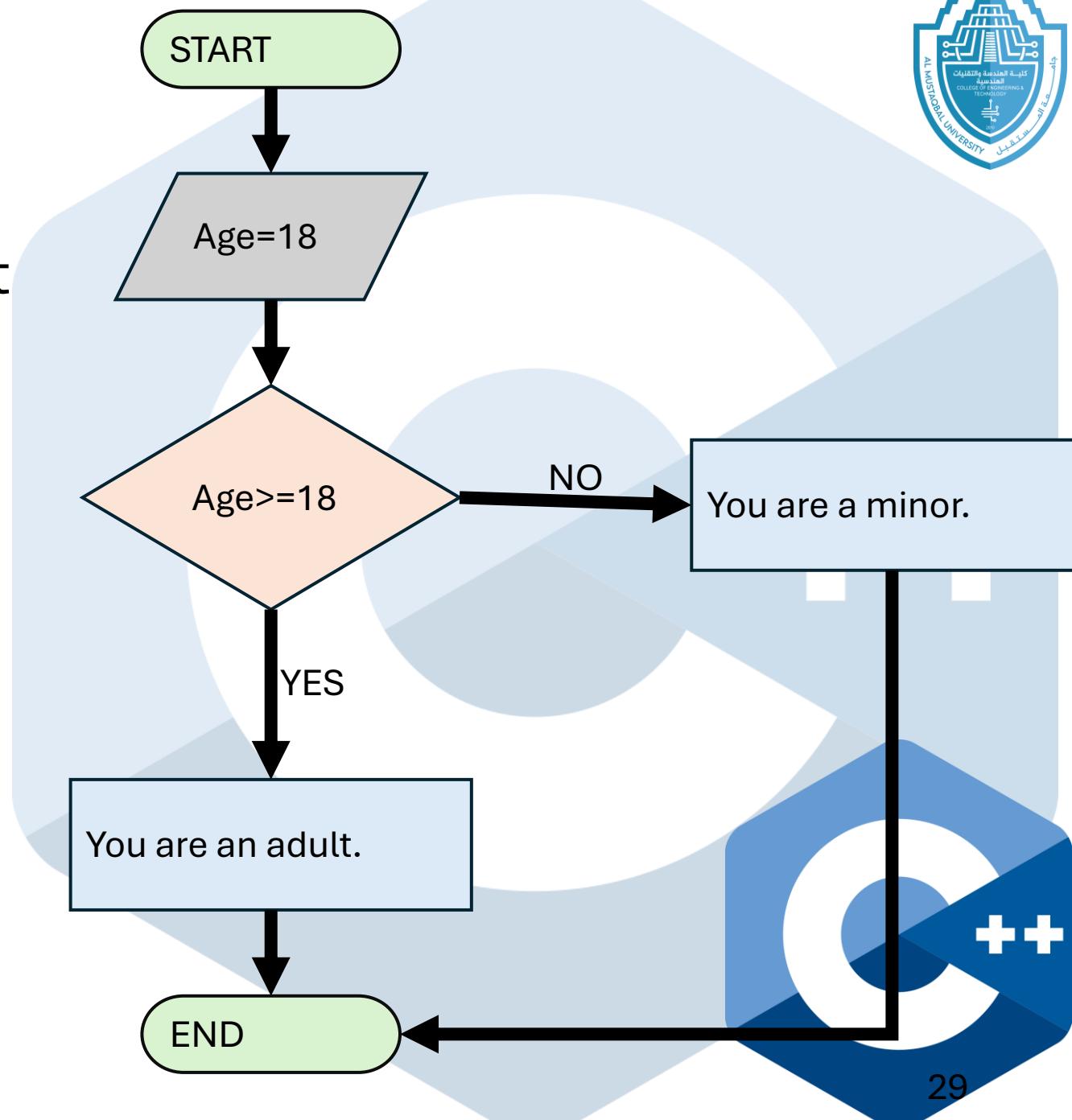
Example 5: Check if Number is Multiple of 5

```
#include <iostream>
using namespace std;
int main() {
    int num;
    cout << "Enter a number: ";
    cin >> num;
    if (num % 5 == 0) {
        cout << "The number is a multiple of 5.";
    }
    return 0;
}
```



Flowchart

- A flowchart is a type of diagram that represents a workflow or process.
- A flowchart can also be defined as a diagrammatic representation of an algorithm, a step-by-step approach to solving a task.
- The flowchart shows the steps as boxes of various kinds, and their order by connecting the boxes with arrows.





Flowchart Symbols

Symbol	Name	Description
	Start/End	Oval (Terminator): Represents the start or end of a process
	Arrow	Represents the flow of the process, connecting different symbols in sequence
	Input/Output	Represents input (e.g., receiving data) or output (e.g., displaying results).
	Process	Rectangle (Process): Represents a process, task, or action to be performed.
	Decision	Represents a decision point where a condition is evaluated, and the flow branches based on the outcome (Yes/No).



Write a flowchart and program for the following scenario

- Consider the following marking table, create a flowchart and program:

Score Details	Grade
More than 90	A
More than 80	B
More than 70	C
Otherwise	F



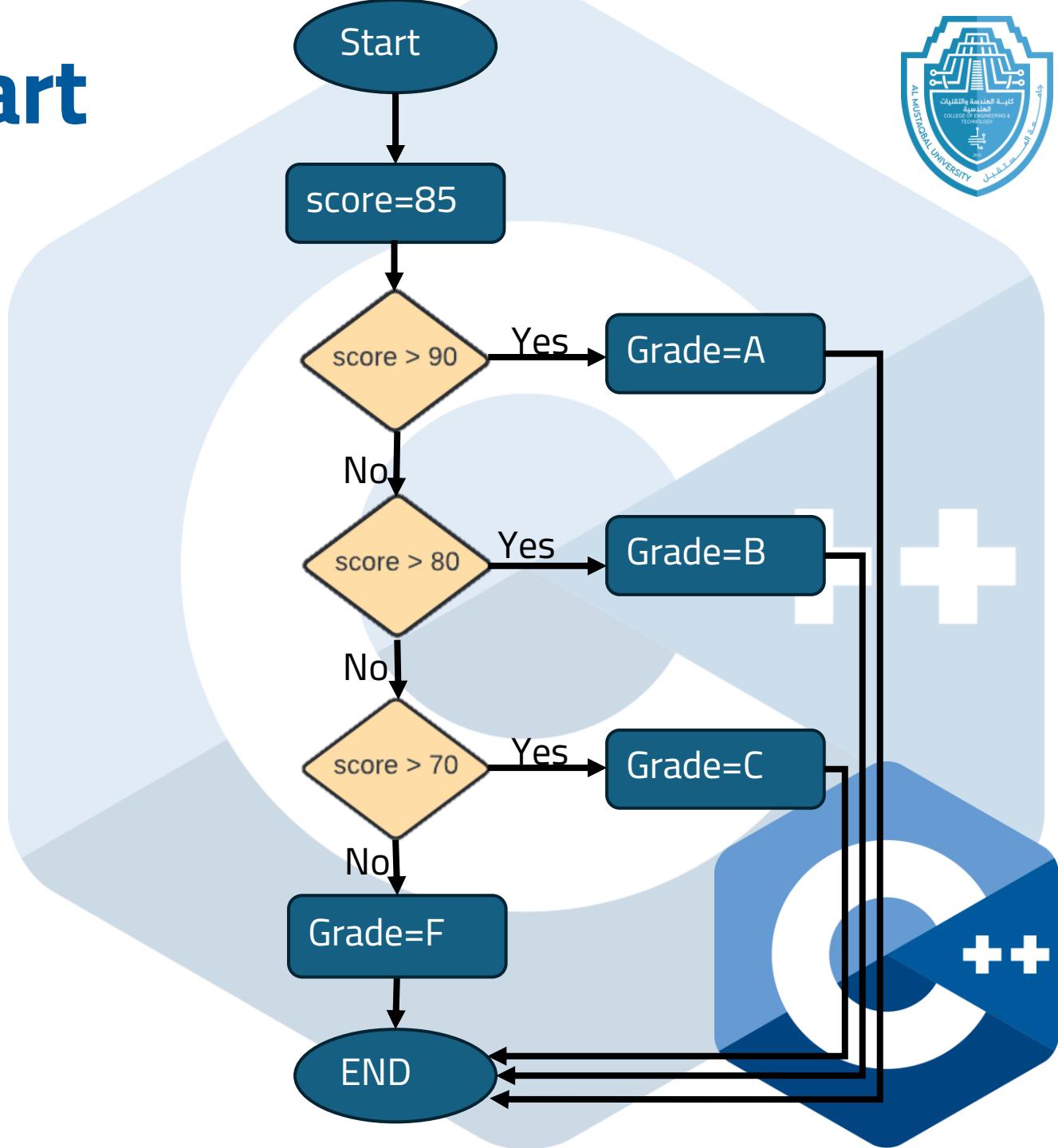


Example of Flowchart



Logical Analysis

Score Details	Grade
More than 90	A
More than 80	B
More than 70	C
Otherwise	F

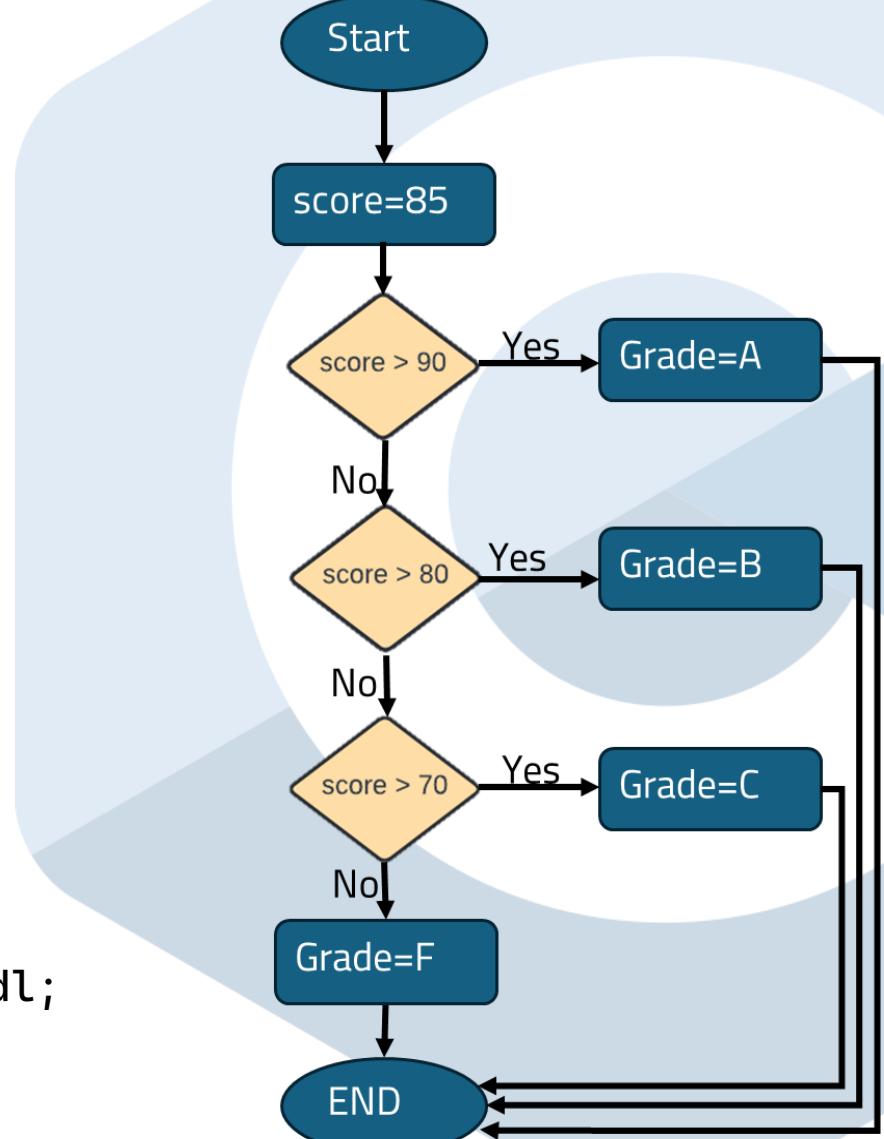




Convert Flowchart to program



```
#include <iostream>
using namespace std;
int main() {
    int score = 85;
    char grade;
    if (score >= 90) {
        grade = 'A';
    }
    else if (score >= 80) {
        grade = 'B';
    }
    else if (score >= 70) {
        grade = 'C';
    }
    else {
        grade = 'F';
    }
    cout << "Your grade is: " << grade << endl;
}
```

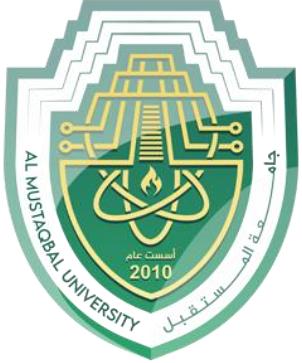




Summary

- Logical operators (`&&`, `||`, `!`) for complex logic.
- `if-else` is used for decision-making.
- Flowcharts help visualize control flow.
- Nested `if-else` is for more complex decisions.
- `if-else-if` ladder simplifies multiple conditions.
- Always write clean, readable conditions.





Let's try C++

Install Visual Studio and familiarise yourself with its interface.

