

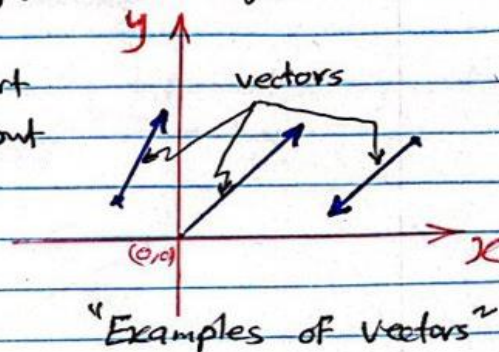


Vectors

المتجهات

- The vector is only two pieces of information:
 - 1- Direction
 - 2- Length or Magnitude

المتجه عبارة عن مكونين وهما : الطول و الاتجاه
- We can graph a vector by an arrow that we can visualize on x-y plane and we can capture it by the arrow length and angle
- Vectors on graph could start from not just an origin, but from anywhere.



Examples of vectors

- To answer the question "What is the current temperature?" we use a single number (scalar) ; likewise the question about a mass ;
- While to answer the question "What is the current velocity of the wind?", we need more than just a single number. We need magnitude (speed) and direction. This where vectors come to handy.

position, displacement, velocity, acceleration, force, momentum & torque are all physical quantities that can be represented mathematically by vectors.



Vector Denoting

- Vectors are writing with an arrow on top on equations.

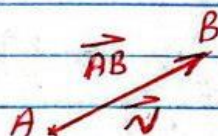
Ex)

Velocity vector $\rightarrow \vec{v}$

Force vector $\rightarrow \vec{F}$

- ⊙ Note) Any variable symbol with no arrow on top means scalar.

- A vector can be geometrically represented by a direction line segment with a head & a tail;



so vector \vec{AB} is a vector from point A to B.

- Also, we can denote vector \vec{AB} by a small case letter \vec{v}
- The length of the arrow \vec{v} corresponds to the magnitude of the vector.
- The arrow points in the direction of the vector.

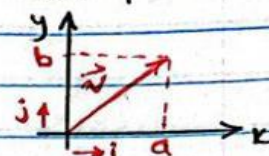


How to represent the vector mathematically :-

Vector in plane :- "2D", $a\hat{i} + b\hat{j}$ (2D)

We can write vectors as columns. Let us take a very important special vector as example :-

$$\hat{i} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad \hat{j} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

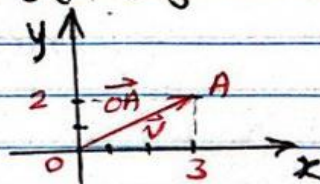


Any vector in the xy-plane can be written in terms of \hat{i} & \hat{j} using the triangle law & scalar multiplication.

$$\vec{v} = a\hat{i} + b\hat{j} = a\begin{pmatrix} 1 \\ 0 \end{pmatrix} + b\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$$

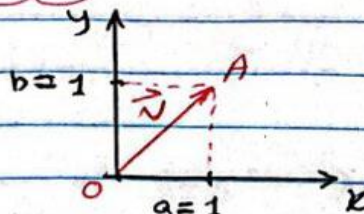
Ex1

$$\begin{pmatrix} 3 \\ 2 \end{pmatrix} = 3\begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2\begin{pmatrix} 0 \\ 1 \end{pmatrix} = 3\hat{i} + 2\hat{j}$$



Notes

* IF $a=b=1$, then $\vec{v} = \hat{i} + \hat{j}$ is a "unit vector"





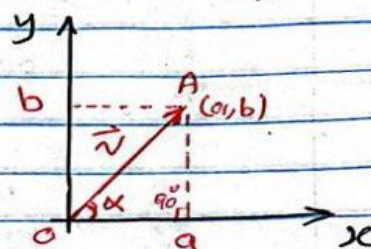
Finding the length/magnitude and the direction of vector is $a\vec{i} + b\vec{j}$ \rightarrow (\vec{r}) (b, a) \rightarrow \vec{r}

If $\vec{v} = a\vec{i} + b\vec{j}$ \dots (1), then the length/magnitude of vector \vec{v} is =

$$|\vec{v}| = \sqrt{a^2 + b^2} \dots (2)$$

($\sqrt{a^2 + b^2}$ \rightarrow \vec{r} \rightarrow \vec{r})

• It's a Pythagorean theorem



$$\left. \begin{aligned} a &= |\vec{v}| \cos \alpha \\ b &= |\vec{v}| \sin \alpha \end{aligned} \right\} \dots (3)$$

$$\tan \alpha = \frac{b}{a}$$

Substitute eq. (3) in (1) yields;

$$\vec{v} = |\vec{v}| (\cos \alpha \vec{i} + \sin \alpha \vec{j})$$

\vec{v} ~ vector symbol

$|\vec{v}|$ ~ vector length

\vec{i}, \vec{j} ~ unit vector components (basis / Fundamental vector components)

α ~ vector angle with x-axis

Ex Find a vector in plane of length (7 units) & makes angle (35°) with x-axis?
Solution

$$\text{since } |\vec{v}| = 7 \quad \& \quad \alpha = 35^\circ$$

$$\therefore \vec{v} = 7 (\cos 35^\circ \vec{i} + \sin 35^\circ \vec{j})$$

$$\vec{v} = 5.7\vec{i} + 4\vec{j}$$

Ans



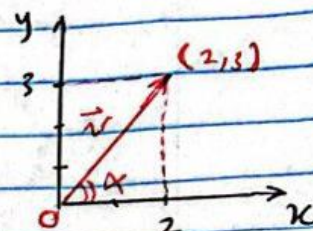
Ex) Find the angle between the vector $\vec{v} = 2\hat{i} + 3\hat{j}$ and the x-axis?

Solution

$$|\vec{v}| = \sqrt{a^2 + b^2} \quad ; \quad a = 2$$

$$b = 3$$

$$|\vec{v}| = \sqrt{2^2 + 3^2} = \sqrt{13}$$



$$a = |\vec{v}| \cos \alpha \Rightarrow \cos \alpha = \frac{a}{|\vec{v}|} = \frac{2}{\sqrt{13}}$$

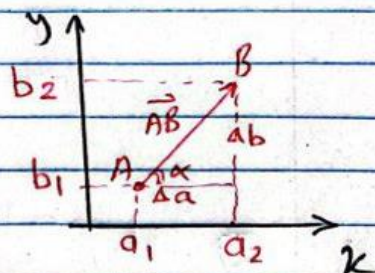
$$\therefore \alpha = \cos^{-1} \frac{2}{\sqrt{13}} = \boxed{56.3^\circ} \quad \underline{\text{Ans}}$$

Vectors with tail not in origin so
 (a_1, b_1) and (a_2, b_2) are given

Vectors can be start not from the origin, but from any where, like A to B

$$\therefore \vec{AB} = \Delta a \hat{i} + \Delta b \hat{j}$$

$$\vec{AB} = (a_2 - a_1) \hat{i} + (b_2 - b_1) \hat{j}$$



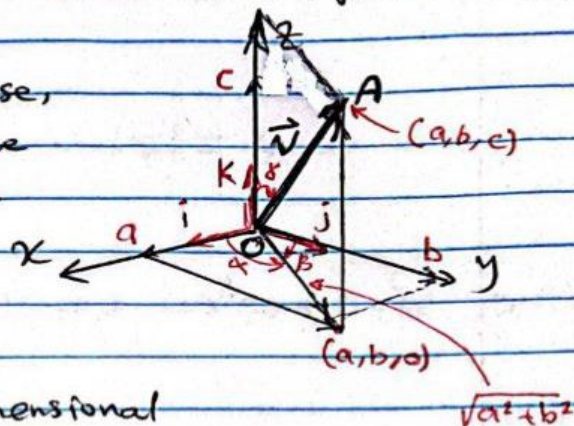


Vectors in a space

- This could be in three or higher dimensions

- Similar to the 2-D case, but we now have three basis vectors i, j & k .

- From these three components unit vectors we can describe any vector in three-dimensional space -



$$\vec{v} = \vec{OA} = a\vec{i} + b\vec{j} + c\vec{k}$$

where \vec{i}

$\vec{i}, \vec{j}, \vec{k}$ = Basis or Fundamental unit vector.

a, b, c = Directional numbers (scalars) -

α, β, γ = Directional angles.

$$|\vec{v}| = |\vec{OA}| = \sqrt{a^2 + b^2 + c^2}$$

$$a = |\vec{v}| \cos \alpha$$

$$b = |\vec{v}| \cos \beta$$

$$c = |\vec{v}| \cos \gamma$$

$$\frac{\vec{v}}{|\vec{v}|} = \cos \alpha \vec{i} + \cos \beta \vec{j} + \cos \gamma \vec{k} \quad \left\{ \begin{array}{l} \text{unit vector in the} \\ \text{direction of } \vec{v} \end{array} \right.$$

And,

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$



Ex Find a vector in space of length (5 units) that makes angles (70°) with x-axis, (85°) with y-axis?

Solution

$$\alpha = 70^\circ, \beta = 85^\circ, |\vec{v}| = 5$$
$$\gamma = ?, \vec{v} = ?$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1 \Rightarrow \cos^2 70^\circ + \cos^2 85^\circ + \cos^2 \gamma = 1$$

$$\therefore \boxed{\cos \gamma = 0.935}$$

$$\vec{v} = |\vec{v}| (\cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k})$$
$$= 5 (\cos 70^\circ \hat{i} + \cos 85^\circ \hat{j} + 0.935 \hat{k})$$

$$\boxed{\vec{v} = 1.7 \hat{i} + 0.436 \hat{j} + 4.675 \hat{k}}$$

Ans

Ex Find the angle between the vector $\vec{v} = -4\hat{i} + 5\hat{j} + \hat{k}$ and the x-axis?

Solution

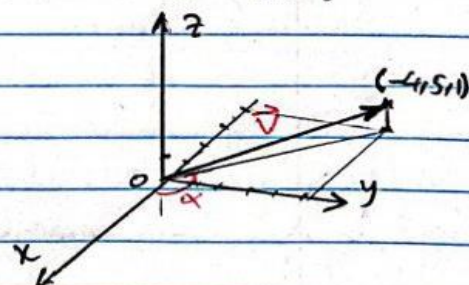
$$a = -4, b = 5, c = 1$$

$$|\vec{v}| = \sqrt{a^2 + b^2 + c^2}$$

$$|\vec{v}| = \sqrt{(-4)^2 + (5)^2 + (1)^2} = \sqrt{42}$$

$$\cos \alpha = \frac{a}{|\vec{v}|} \Rightarrow \alpha = \cos^{-1} \frac{a}{|\vec{v}|} = \cos^{-1} \frac{-4}{\sqrt{42}}$$

$$\boxed{\alpha = 128^\circ}$$





Scalar product = (Dot product)

ضرب النقط

Let $\vec{A} = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}$

And $\vec{B} = b_1\vec{i} + b_2\vec{j} + b_3\vec{k}$

Then, $\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$

Where θ — is the angle between \vec{A} & \vec{B}

Properties -

1- $\vec{A} \cdot \vec{A} = |\vec{A}|^2$

2- $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A} = a_1b_1 + a_2b_2 + a_3b_3$

3- $\cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} = \frac{a_1b_1 + a_2b_2 + a_3b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$

4- $\vec{A} \perp \vec{B} \Rightarrow \vec{A} \cdot \vec{B} = 0$ [Orthogonal Vectors]
متعامد متجهات

5- $a_1\vec{i} + b_1\vec{j} \perp b_1\vec{i} - a_1\vec{j}$

EX) Find the angle θ between $\vec{A} = \vec{i} - 2\vec{j} - 2\vec{k}$ & $\vec{B} = 6\vec{i} + 3\vec{j} + 2\vec{k}$?

Solution

$$\vec{A} \cdot \vec{B} = (1 \times 6) + (-2 \times 3) + (-2 \times 2) = -4$$

$$|\vec{A}| = \sqrt{1^2 + (-2)^2 + (-2)^2} = \sqrt{9} = 3$$

$$|\vec{B}| = \sqrt{6^2 + 3^2 + 2^2} = \sqrt{49} = 7$$

$$\Rightarrow |\vec{A}| |\vec{B}| = 21$$

$$\therefore \cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} \Rightarrow \theta = \cos^{-1} \frac{-4}{21} \approx 101^\circ \quad \underline{\text{Ans}}$$



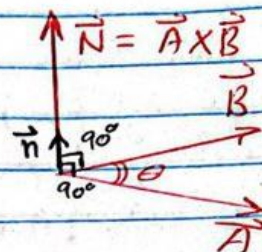
Vector Product \Rightarrow (Cross product)

حاصل الضرب المتجهي

Normal vector is what yields from vector product or cross product.

$$\vec{N} = \vec{A} \times \vec{B} = \vec{n} |\vec{A}| |\vec{B}| \sin \theta$$

where \vec{n} is a normal unit vector



$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} ; \text{ where, } \vec{A} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k} \\ \vec{B} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

Properties \Rightarrow

1- $\vec{A} \times \vec{A} = 0 \Rightarrow \sin 0 = 0$

2- $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$

3- $\vec{A} \parallel \vec{B} \Rightarrow \vec{A} \times \vec{B} = 0 \Rightarrow \sin 0 = 0$

4- Area of $\Delta ABC = \frac{1}{2} |\vec{A} \times \vec{B}|$



Ex) Find $\vec{A} \times \vec{B}$ & $\vec{B} \times \vec{A}$ if
 $\vec{A} = 2\vec{i} + \vec{j} + \vec{k}$
 $\vec{B} = -4\vec{i} + 3\vec{j} + \vec{k}$

Solution

$$\vec{A} \times \vec{B} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 1 & 1 \\ -4 & 3 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 1 \\ 3 & 1 \end{vmatrix} \vec{i} - \begin{vmatrix} 2 & 1 \\ -4 & 1 \end{vmatrix} \vec{j} + \begin{vmatrix} 2 & 1 \\ -4 & 3 \end{vmatrix} \vec{k}$$
$$= (1 \times 1 - (3 \times 1)) \vec{i} - (2 \times 1 - (-4 \times 1)) \vec{j} + (2 \times 3 - (-4 \times 1)) \vec{k}$$

$$\boxed{\vec{A} \times \vec{B} = -2\vec{i} - 6\vec{j} + 10\vec{k}}$$

but,
 $\vec{B} \times \vec{A} = -\vec{A} \times \vec{B} = \boxed{2\vec{i} + 6\vec{j} - 10\vec{k}}$

Triple Product :- ثلاثي حاصل

A-Scalar triple product :-

$$\boxed{\vec{A} \cdot (\vec{B} \times \vec{C}) = (\vec{A} \times \vec{B}) \cdot \vec{C}}$$

Note

1- Box volume is $\Rightarrow V_{\text{box}} = |\vec{A} \cdot \vec{B} \times \vec{C}|$

2- Pyramid volume is $\Rightarrow V_{\text{py}} = \frac{1}{6} |\vec{A} \cdot \vec{B} \times \vec{C}|$

B-Vector triple Product :-

$$\boxed{\vec{A} \times (\vec{B} \times \vec{C}) = (\vec{A} \cdot \vec{C}) \times \vec{B} - (\vec{A} \cdot \vec{B}) \times \vec{C}}$$

Note

$$\vec{i} \cdot \vec{i} = \vec{j} \cdot \vec{j} = \vec{k} \cdot \vec{k} = 1; \vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = 0$$

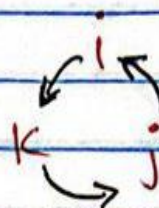


$$\mathbf{i} \cdot \mathbf{j} = \mathbf{j} \cdot \mathbf{k} = \mathbf{k} \cdot \mathbf{i} = 0$$

$$\mathbf{i} \times \mathbf{j} = \mathbf{k}$$

$$\mathbf{j} \times \mathbf{k} = \mathbf{i}$$

$$\mathbf{k} \times \mathbf{i} = \mathbf{j}$$



HW#2

1- Find the length & direction of these vectors & the angles make with the x-axis?

$$a - 5\mathbf{i} + 12\mathbf{j}$$

$$b - \sqrt{3}\mathbf{i} + \mathbf{j}$$

2- Find a vector 6 units long in the direction of $\vec{A} = 2\mathbf{i} + 2\mathbf{j} - \mathbf{k}$

3- Find the area of the triangle whose vertices are $A(1, -1, 0)$, $B(2, 1, -1)$, & $C(-1, 1, 2)$?

4- If $\vec{A} = 2\mathbf{i} - \mathbf{j}$ & $\vec{B} = \mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$, find $\vec{A} \times \vec{B}$, then calculate $(\vec{A} \times \vec{B}) \cdot \vec{A}$?

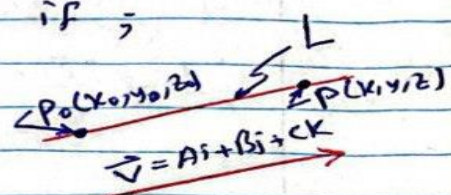


Equation of line in a space

If L is a line in a space that passes through a point $P_0(x_0, y_0, z_0)$ and is parallel to a vector $\vec{V} = A\vec{i} + B\vec{j} + C\vec{k}$, then $P(x, y, z)$ is any point lies on L only if ;

$$\vec{P_0P} = t\vec{V}$$

①



Where ;

t — time parameter

So eqⁿ ① can be written as ;

$$(x - x_0)\vec{i} + (y - y_0)\vec{j} + (z - z_0)\vec{k} = t(A\vec{i} + B\vec{j} + C\vec{k})$$

$$x - x_0 = At$$



$$y - y_0 = Bt$$



$$z - z_0 = Ct$$



$$x = At + x_0$$

$$y = Bt + y_0$$

$$z = Ct + z_0$$

Eqⁿ of line is a space

Ex^o

Find parametric equations for the line through the point $(-2, 0, 4)$ parallel to the vector

$$\vec{V} = 2\vec{i} + 4\vec{j} - 2\vec{k}$$

Solution

$$P_0(x_0, y_0, z_0) = (-2, 0, 4)$$

$$A\vec{i} + B\vec{j} + C\vec{k} = 2\vec{i} + 4\vec{j} - 2\vec{k}$$

$$\therefore \boxed{x = 2t - 2}$$

$$\boxed{y = 4t} ; \boxed{z = -2t + 4}$$



Ex1

Find parametric equations for line through the points $P(-3, 2, -3) \rightarrow Q(1, -1, 4)$?

(solution)

$$\vec{PQ} = (1 - (-3))\mathbf{i} + (-1 - 2)\mathbf{j} + (4 - (-3))\mathbf{k}$$

$$\vec{PQ} = 4\mathbf{i} - 3\mathbf{j} + 7\mathbf{k} = [A\mathbf{i} + B\mathbf{j} + C\mathbf{k}]$$

* let $(x_0, y_0, z_0) = (-3, 2, -3)$

$$\therefore \boxed{x = 4t - 3} \quad ; \quad \boxed{y = -3t + 2} \quad ; \quad \boxed{z = 7t - 3}$$

or;

* let $(x_0, y_0, z_0) = (1, -1, 4)$

$$\therefore \boxed{x = 4t + 1} \quad ; \quad \boxed{y = -3t + 1} \quad ; \quad \boxed{z = 7t + 4}$$

Equation of the plane : Cosine's law

To find the eqn of the plane that passes through the point $P_0(x_0, y_0, z_0) \rightarrow$ its normal Vector is $\vec{N} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$

Let $P(x, y, z)$ be any point in the plane

$$\vec{P_0P} = (x - x_0)\mathbf{i} + (y - y_0)\mathbf{j} + (z - z_0)\mathbf{k}$$

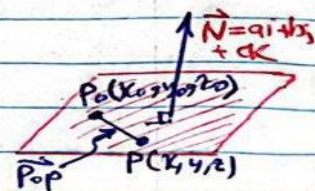
$$\vec{P_0P} \perp \vec{N} \Rightarrow \vec{P_0P} \cdot \vec{N} = 0$$

$$\Rightarrow a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$\Rightarrow ax + by + cz = ax_0 + by_0 + cz_0$$

or

$$\boxed{ax + by + cz = d} \leftarrow \text{Equation of the plane}$$



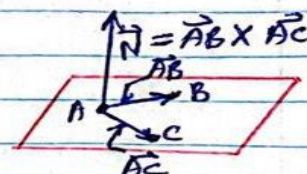


Ex1

Find the equation of the plane having the points $A(2, 3, 5)$, $B(7, 2, 1)$ & $C(1, 1, 1)$

Solution

في هذا المثال نوجد نقاط A, B, C
من هذه النقاط نأخذ \vec{AB} و \vec{AC}
متجهين اثنين وليكونا \vec{AB} و \vec{AC}



ولكننا نحتاج \vec{N} فها نستخدم (Cross product) \vec{N} هو $\vec{AB} \times \vec{AC}$ و \vec{AB} و \vec{AC} متجهين اثنين وليكونا \vec{AB} و \vec{AC}

$$\vec{AB} = (7-2)\mathbf{i} + (2-3)\mathbf{j} + (1-5)\mathbf{k}$$

$$\vec{AB} = 5\mathbf{i} - \mathbf{j} - 4\mathbf{k}$$

$$\vec{AC} = (1-2)\mathbf{i} + (1-3)\mathbf{j} + (1-5)\mathbf{k}$$

$$\vec{AC} = -\mathbf{i} - 2\mathbf{j} - 4\mathbf{k}$$

$$\therefore \vec{N} = \vec{AB} \times \vec{AC} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 5 & -1 & -4 \\ -1 & -2 & -4 \end{vmatrix} = \mathbf{i} \begin{vmatrix} -1 & -4 \\ -2 & -4 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 5 & -4 \\ -1 & -4 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 5 & -1 \\ -1 & -2 \end{vmatrix}$$

$$\vec{N} = -4\mathbf{i} + 24\mathbf{j} - 11\mathbf{k}$$

\therefore To find the value of " d ", we do substitution of any point A, B , or C as follows;
 $ax + by + cz = d$; $d = ax_0 + by_0 + cz_0$

$$\text{let } P_0 \Rightarrow C(1, 1, 1) \Rightarrow d = (-4 \times 1) + (24 \times 1) + (-11 \times 1)$$

$$d = +9$$

$$\therefore -4x + 24y - 11z = +9$$

Eqs of the plane



Questions for discussions :-

- ① Find the parametric eqs for the lines for
- a/ The line through the point $P(3, -4, -1)$ parallel to the vector $\vec{V} = i + j + k$
 - b/ The line through $P(-2, 0, 3)$ & $Q(3, 5, -2)$
 - c/ The line through the origin parallel to vector $\vec{V} = 2j + k$
 - d/ The line through the point $(3, -2, 1)$ parallel to the line $x = 1 + 2t$, $y = 2 - t$ & $z = 3t$

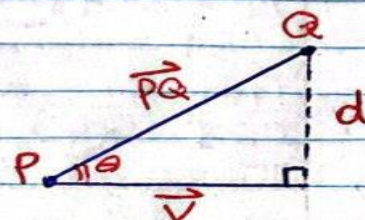


The Distance From a point to a Line :

المسافة من نقطة إلى خط
المسافة من نقطة إلى خط

To Find a distance from a point Q to a line that passes through a point P parallel to a vector \vec{V} , we use the following eqs:

$$d = \frac{|\vec{PQ} \times \vec{V}|}{|\vec{V}|}$$



Ex1

Find the distance from point $P(1, 1, 5)$ to the line $x=1+t$, $y=3-t$, $z=2t$

Solution

First of all, we need to find vector \vec{V} from the eqs of the line

$$\left. \begin{array}{l} x=1+t \\ y=3-t \\ z=2t \end{array} \right\} \begin{array}{l} \text{Compare} \\ \text{with} \end{array} \left\{ \begin{array}{l} x=x_0+At \\ y=y_0+Bt \\ z=z_0+Ct \end{array} \right\} \Rightarrow \vec{V} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$$

$\therefore A=1, B=-1, C=2$

$$\vec{V} = \mathbf{i} - \mathbf{j} + 2\mathbf{k}$$

To find $Q(x_0, y_0, z_0)$, put $t=0 \rightarrow$
 $Q = (1, 3, 0)$

$$\vec{PQ} = (1-1)\mathbf{i} + (3-1)\mathbf{j} + (0-5)\mathbf{k} = 2\mathbf{j} - 5\mathbf{k}$$



$$\vec{PQ} \times \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 2 & -5 \\ 1 & -1 & 2 \end{vmatrix} = (2 \times 2 - (-1 \times 5))\hat{i} - (0 \times 2 - (1 \times (-5)))\hat{j} + (0 \times (-1) - (1 \times 2))\hat{k}$$

$$\vec{PQ} \times \vec{V} = -\hat{i} + 5\hat{j} - 2\hat{k}$$

$$|\vec{PQ} \times \vec{V}| = \sqrt{(-1)^2 + (5)^2 + (-2)^2} = \sqrt{30}$$

$$|\vec{V}| = \sqrt{1^2 + (-1)^2 + (2)^2} = \sqrt{6}$$

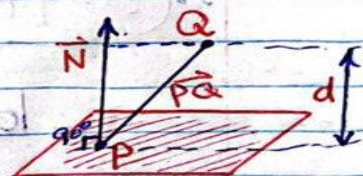
$$\therefore d = \frac{|\vec{PQ} \times \vec{V}|}{|\vec{V}|} = \frac{\sqrt{30}}{\sqrt{6}} = \sqrt{\frac{30}{6}} = \boxed{\sqrt{5}}$$

The Distance From a point to a plane:

المسافة من نقطة إلى مستوى

If P is a point with normal \vec{N} , then the distance from any point Q to the plane is the length of the vector projection of \vec{PQ} onto \vec{N} .

$$d = |\text{Proj}_{\vec{N}} \vec{PQ}| = \frac{|\vec{PQ} \cdot \vec{N}|}{|\vec{N}|}$$



Ex 1

Find the distance from the point $P(3, -1, 3)$ to the plane whose eqn is $3x - 5y + z = 4$

Solution

First we need to find a point on a plane, so, put $x=y=0$ into the given eqn of the plane, yields



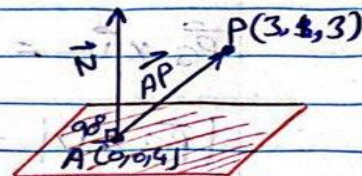
$$3(0) - 5(0) + z = 4 \rightarrow \boxed{z=4}$$

\therefore point $A(0, 0, 4)$ is satisfied the eqⁿ of the plane.

lets Find a vector \vec{AP}

$$\vec{AP} = (3-0)\mathbf{i} + (1-0)\mathbf{j} + (3-4)\mathbf{k}$$

$$\boxed{\vec{AP} = 3\mathbf{i} + \mathbf{j} - \mathbf{k}}$$



From the eqⁿ of the plane (given), we can find normal vector \vec{N} , as follows

The typical eqⁿ of the plane is

$$ax + by + cz = d \quad \& \quad \vec{N} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$$

\therefore The eqⁿ of the plane is $\rightarrow 3x - 5y + z = 4$

$$\therefore \boxed{\vec{N} = 3\mathbf{i} - 5\mathbf{j} + \mathbf{k}}$$

$$\therefore \boxed{d = \left| \text{Proj}_{\vec{N}} \vec{AP} \right| = \left| \frac{\vec{AP} \cdot \vec{N}}{|\vec{N}|} \right|}$$

$$= \frac{|(3 \times 3) + (1 \times -5) + (-1 \times 1)|}{\sqrt{(3)^2 + (-5)^2 + (1)^2}} = \boxed{\frac{3}{\sqrt{35}}}$$



Vector Functions :

If $\vec{F}(x, y, z) = f_1(x, y, z)\mathbf{i} + f_2(x, y, z)\mathbf{j} + f_3(x, y, z)\mathbf{k}$
Then;

$$\vec{R}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}$$

$\vec{R}(t)$: is the position vector -

$$\vec{V}(t) = \frac{d\vec{R}(t)}{dt} = \frac{dx}{dt}\mathbf{i} + \frac{dy}{dt}\mathbf{j} + \frac{dz}{dt}\mathbf{k}$$

$\vec{V}(t)$: is the velocity vector.

$$\vec{a}(t) = \frac{d^2\vec{R}}{dt^2} = \frac{d^2x}{dt^2}\mathbf{i} + \frac{d^2y}{dt^2}\mathbf{j} + \frac{d^2z}{dt^2}\mathbf{k}$$

$\vec{a}(t)$: is the acceleration vector

$$|\vec{V}| = \sqrt{\left(\frac{dR}{dt}\right)^2} = \text{speed}$$

$$\frac{v}{|v|} = \frac{dR/dt}{\sqrt{(dR/dt)^2}} = \text{Direction}$$

Ex 1

The vector $\vec{R}(t) = (3\cos t)\mathbf{i} + (3\sin t)\mathbf{j} + t^2\mathbf{k}$ gives the position of a moving body at time. Find the body's speed & direction when $t=2$.

Solution

$$\vec{V}(t) = \frac{d\vec{R}(t)}{dt} = -(3\sin t)\mathbf{i} + (3\cos t)\mathbf{j} + 2t\mathbf{k}$$

$$\text{speed} = |\vec{V}(t)| = \sqrt{(-3\sin t)^2 + (3\cos t)^2 + (2t)^2}$$

$$|\vec{V}(t)|_{t=2} = \sqrt{(-3\sin 2)^2 + (3\cos 2)^2 + (2 \times 2)^2} = \boxed{5} \text{ unit of speed}$$



$$\text{Direction} \Big|_{t=2} = \frac{\vec{V}(2)}{|\vec{V}(2)|} = \frac{(3 \sin 2)\mathbf{i} + (3 \cos 2)\mathbf{j} + (2 \times 2)\mathbf{k}}{5}$$

$$\boxed{\text{Direction} = \frac{1}{5} (-0.105\mathbf{i} + 3\mathbf{j} + 4\mathbf{k})} \quad \text{Ans}$$

H.Ws :-

- 1- غير داخل
- ① Find the acute angles between the lines
a- $3x + y = 5$; $2x - y = 4$
b- $12x + 5y = 1$; $2x - 2y = 3$
 - ② a- Find the area of the triangle determined by $P(1, 1, 1)$, $Q(2, 13)$, & $R(3, -1, 1)$?
b- Find a unit vector perpendicular to plane PQR ?
 - ③ Let $u = 5\mathbf{i} - \mathbf{j} + \mathbf{k}$, $v = \mathbf{j} - 5\mathbf{k}$ & $w = -15\mathbf{i} + 3\mathbf{j} - 3\mathbf{k}$
which vectors are (a) perpendicular (b) parallel ?
 - ④ Find the point where the line $x = \frac{8}{3} + 2t$,
 $y = -2t$ & $z = 1 + t$ intersects the plane
 $3x + 2y + 6z = 6$?
 - ⑤ Find the distance from $S(1, 1, 3)$ to the plane
 $3x + 2y + 6z = 6$

Vectors, Vectors in Space, Unit Vector, Scalar Product, Vector Product, line & plane eqs, plane-tangent-perpendicular line-vector function وحدة المتجهات، المتجهات في الفضاء، معادلة الخط والمستوى، الخط المماس المتجه، ضرب القيمة العددية، ضرب المتجه، دالة المتجه