



Deep Learning

Lecture-9&10

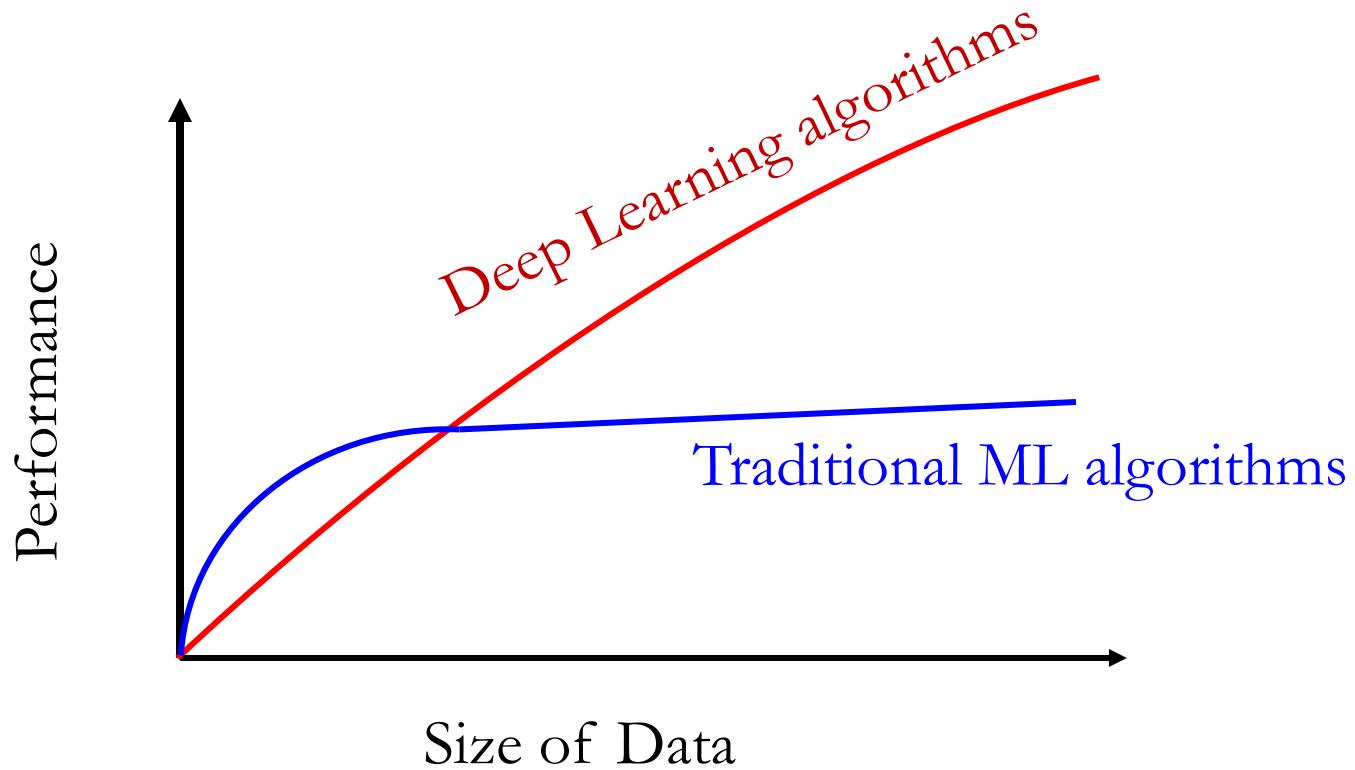
Asst. Lect. Ali Al-khawaja

2025-2026



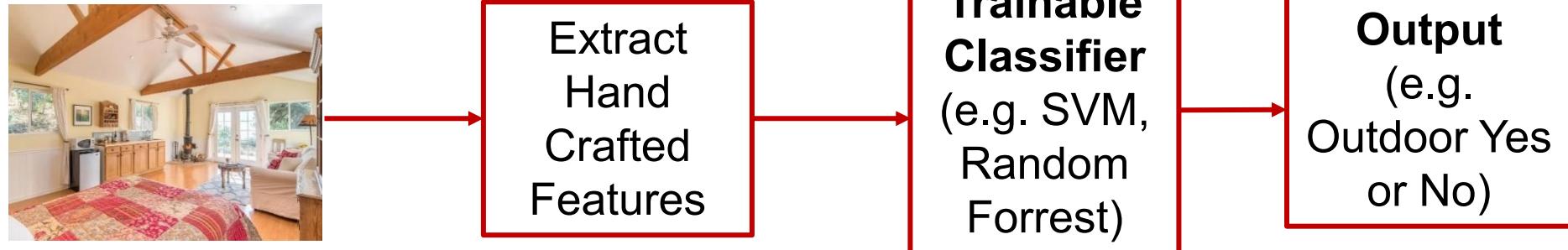
Class Room

Performance vs Sample Size



Supervised Learning

- Traditional pattern recognition models work with hand crafted features and relatively simple trainable classifiers.

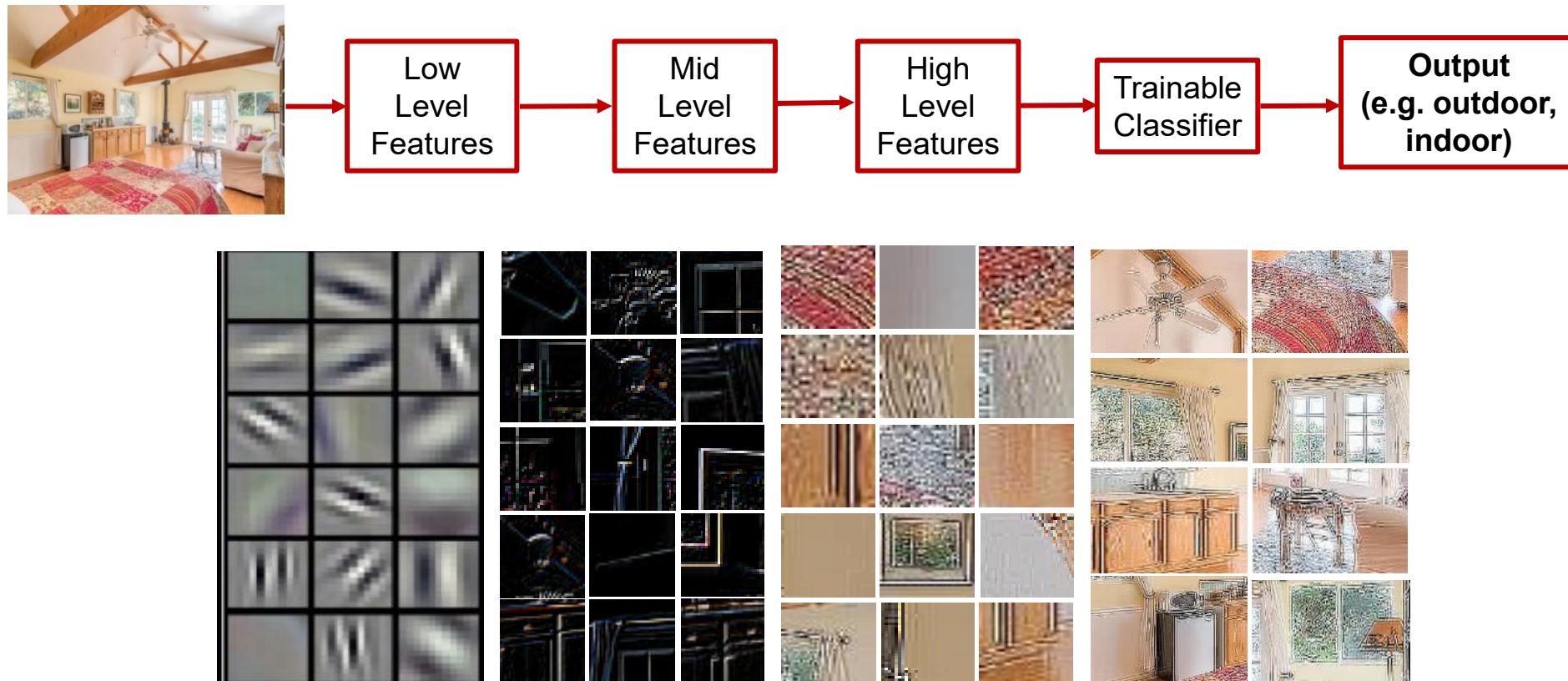


Limitations

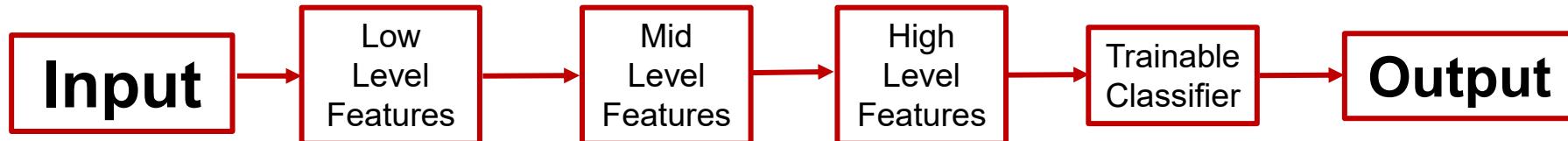
- Very tedious and costly to develop hand crafted features.
- The hand-crafted features are usually highly dependents on one application.

Deep Learning

- Deep learning has an **inbuilt automatic multi stage feature learning process** that learns rich hierarchical representations (i.e. features).



Deep Learning

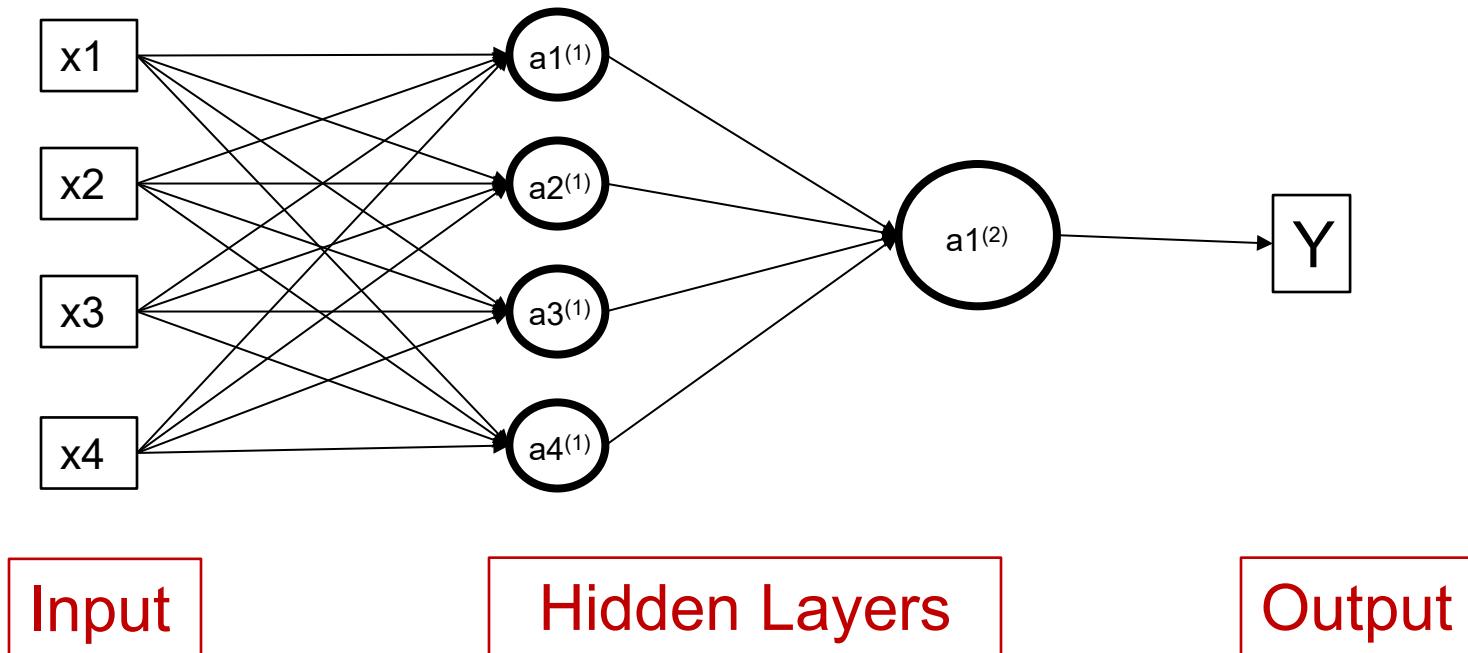


- Image
Pixel → Edge → Texture → Motif → Part → Object
- Text
Character → Word → Word-group → Clause → Sentence → Story
- Each module in Deep Learning transforms its input representation into a higher-level one, in a way similar to human cortex.

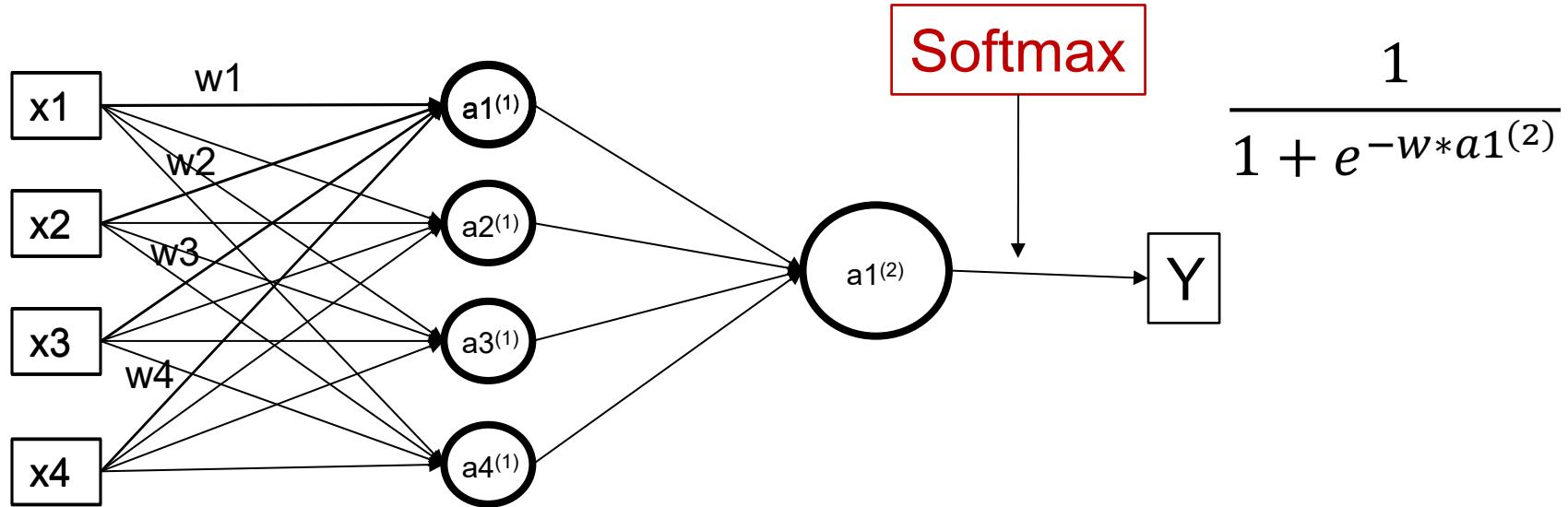
Let us see how it all works!

A Simple Neural Network

- An Artificial Neural Network is an information processing paradigm that is inspired by the biological nervous systems, such as the human brain's information processing mechanism.



A Simple Neural Network



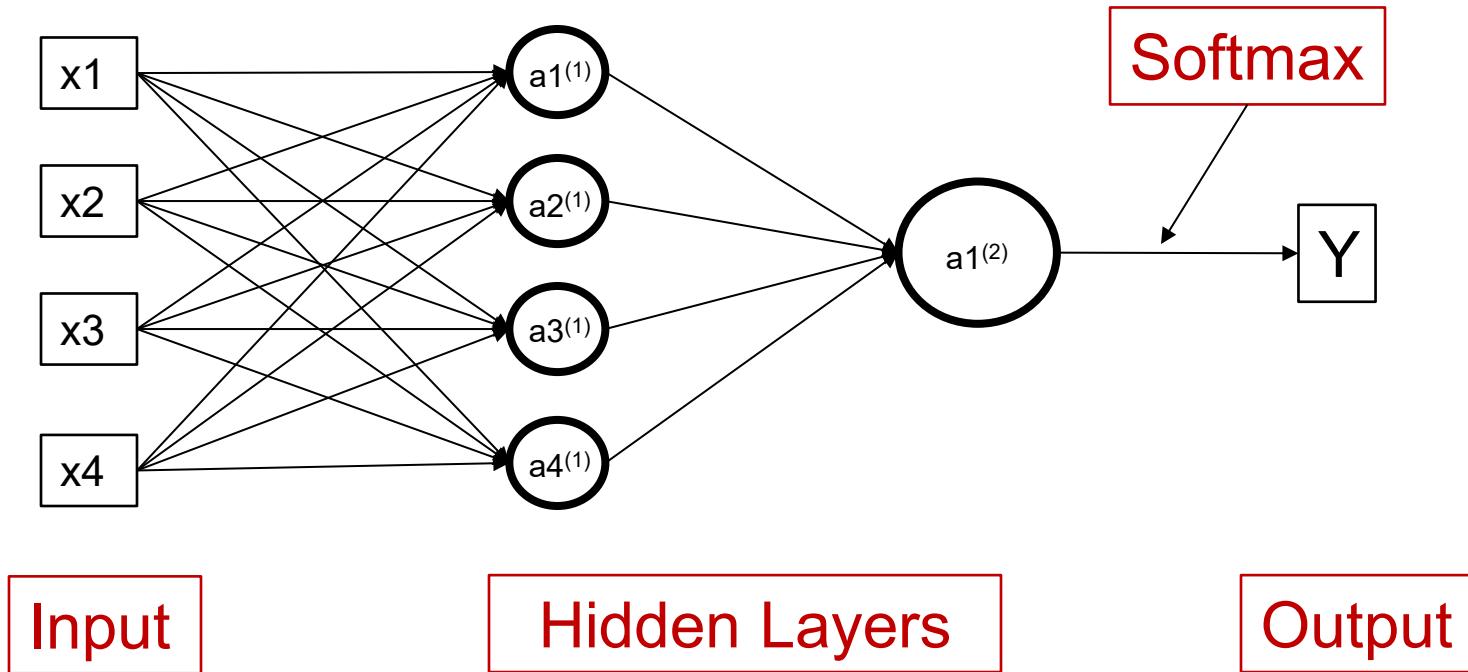
$$a_1^{(1)} = f(w_1 * x_1 + w_2 * x_2 + w_3 * x_3 + w_4 * x_4)$$

$f()$ is activation function: Relu or sigmoid

Relu: $\max(0, x)$

$$a_1^{(1)} = \max(0, w_1 * x_1 + w_2 * x_2 + w_3 * x_3 + w_4 * x_4)$$

Number of Parameters

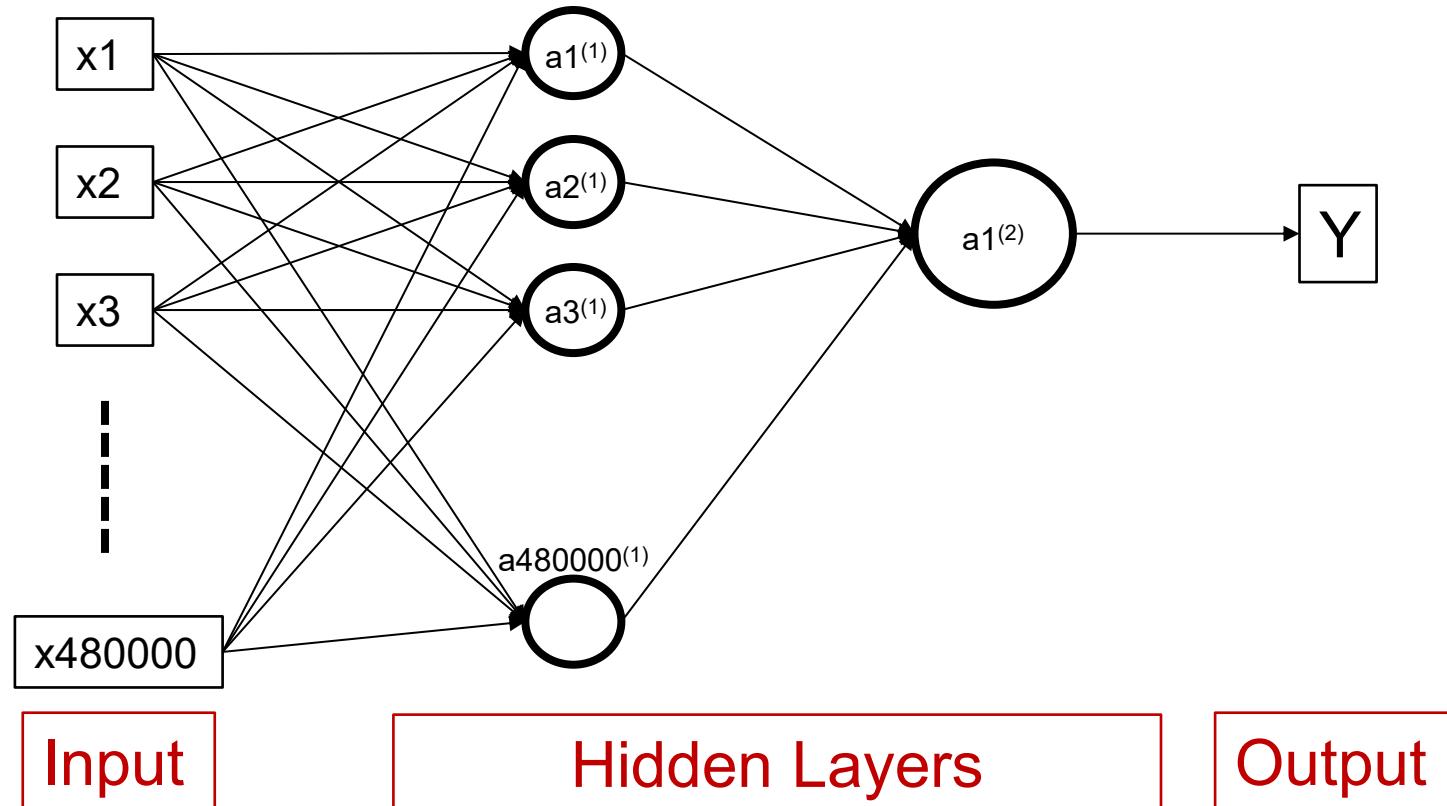


$$4*4 + 4 + 1$$

If the input is an Image?



400 X 400 X 3



Number of Parameters

$480000 \times 480000 + 480000 + 1 = \text{approximately 230 Billion !!!}$

$480000 \times 1000 + 1000 + 1 = \text{approximately 480 million !!!}$

Let us see how convolutional layers help.

Convolutional Layers

- Filter 

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$



Input Image

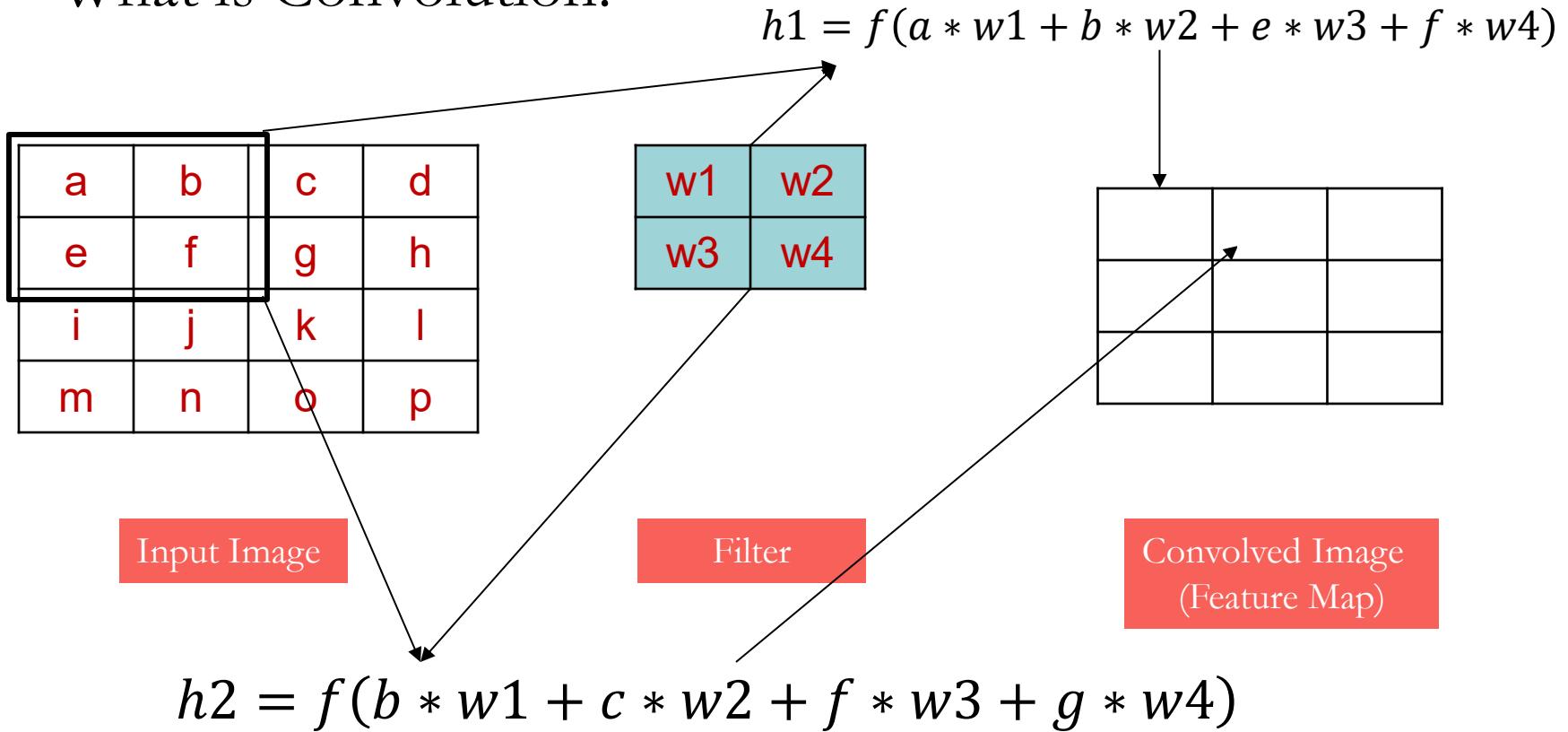


Convolved Image

- Inspired by the neurophysiological experiments conducted by Hubel and Wiesel 1962.

Convolutional Layers

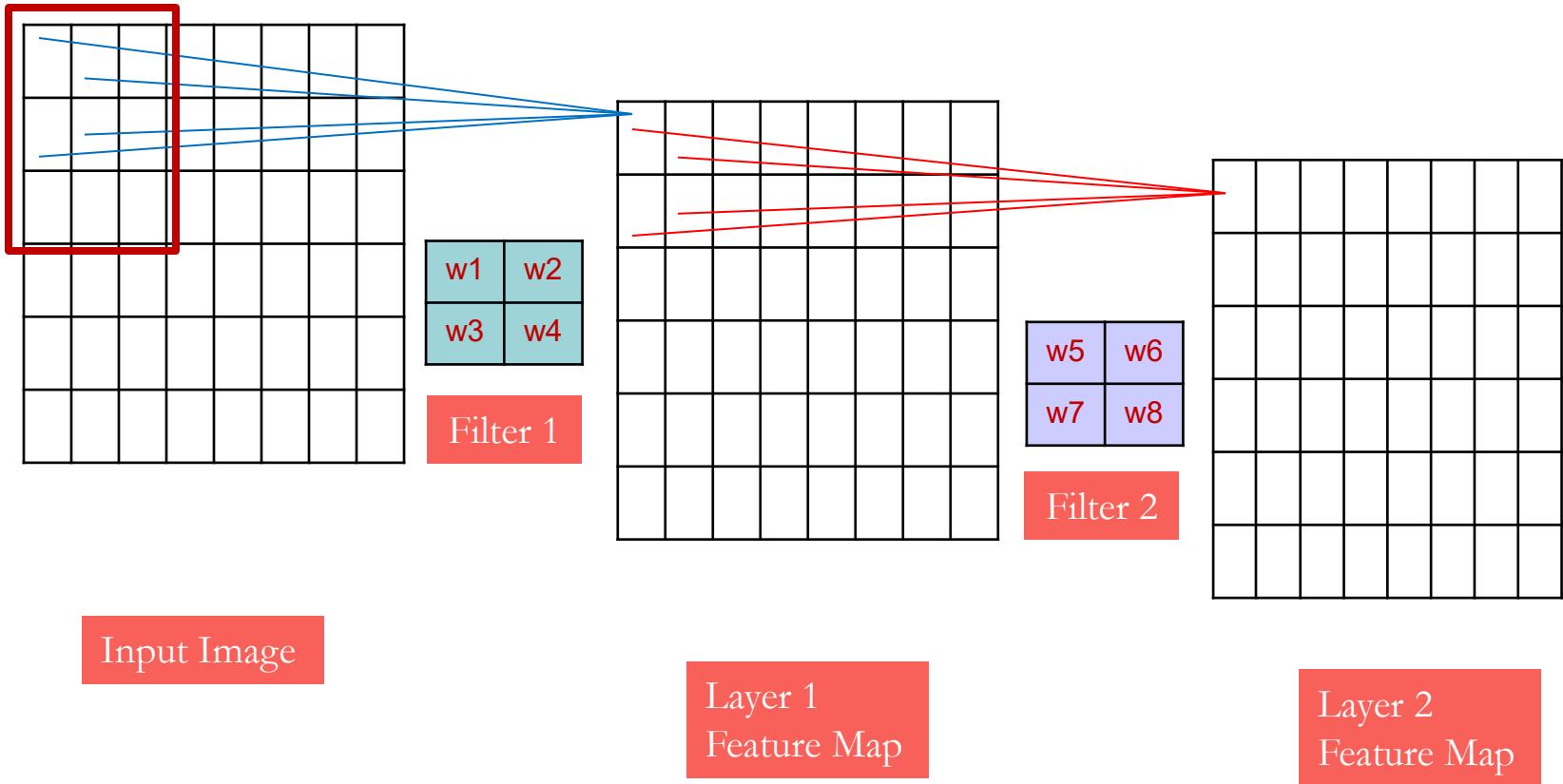
- What is Convolution?



Number of Parameters for one feature map = 4

Number of Parameters for 100 feature map = $4 * 100$

Lower Level to More Complex Features



- In Convolutional neural networks, hidden units are only connected to local receptive field.

Pooling

- **Max pooling**: reports the maximum output within a rectangular neighborhood.
- **Average pooling**: reports the average output of a rectangular neighborhood.

1	3	5	3
4	2	3	1
3	1	1	3
0	1	0	4

Input Matrix

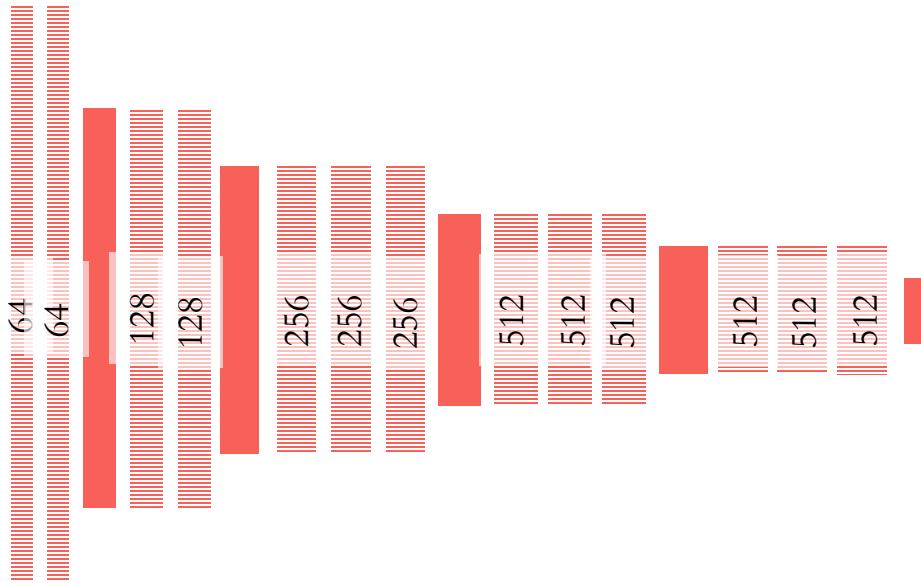
MaxPool with 2X2 filter with
stride of 2

4	5
3	4

Output Matrix

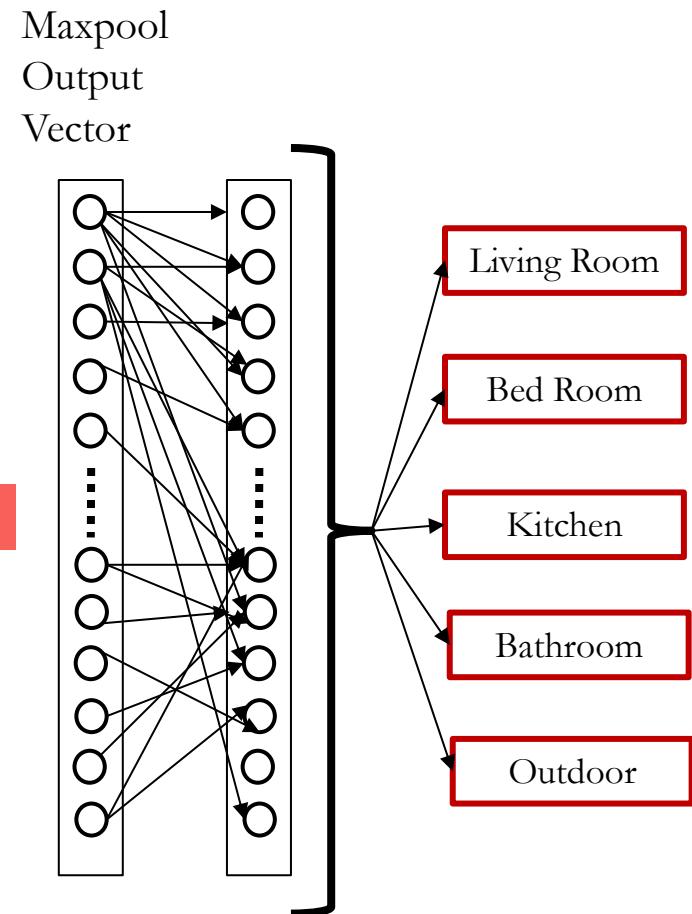
Convolutional Neural Network

Feature Extraction Architecture



Filter

Max Pool

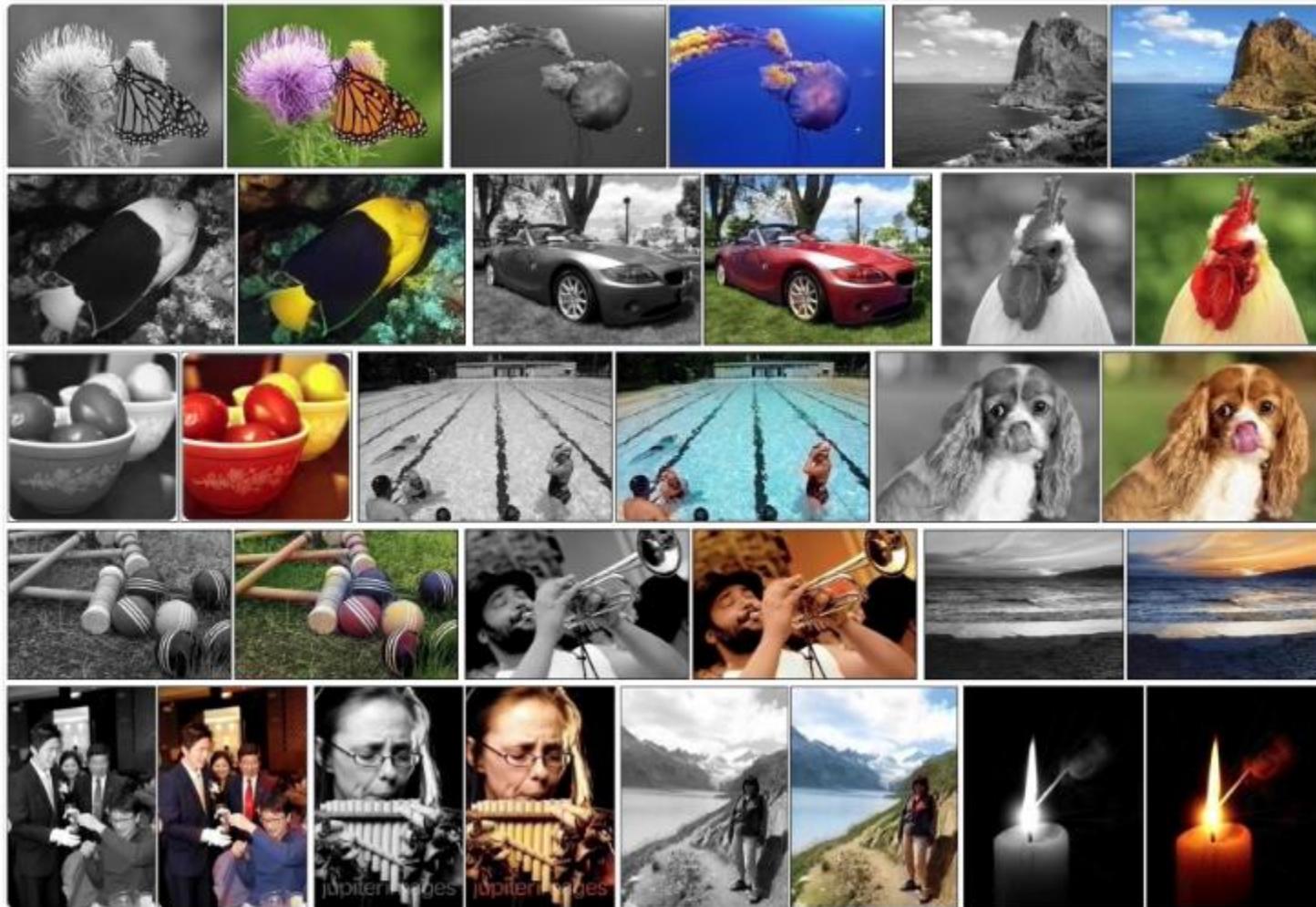


Fully Connected
Layers

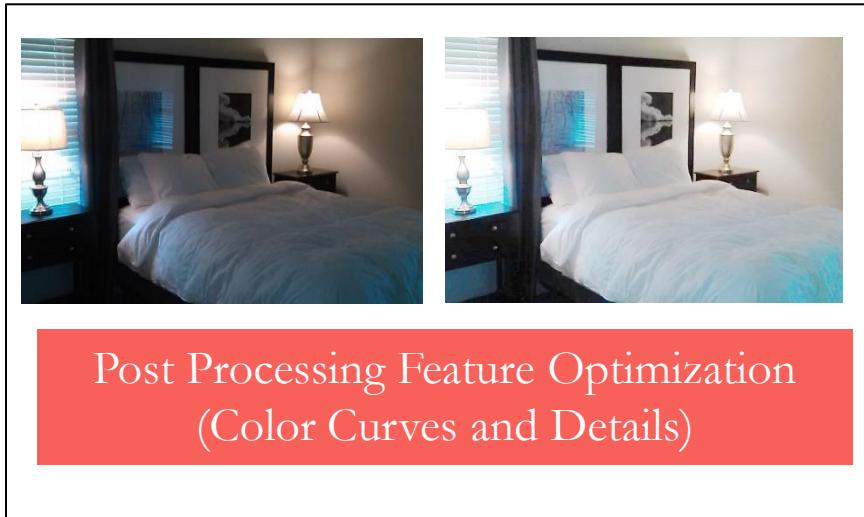
Convolutional Neural Networks

- **Output:** Binary, Multinomial, Continuous, Count
- **Input:** fixed size, can use padding to make all images same size.
- **Architecture:** Choice is ad hoc
 - requires experimentation.
- **Optimization:** Backward propagation
 - hyper parameters for very deep model can be estimated properly only if you have billions of images.
 - Use an architecture and trained hyper parameters from other papers (Imagenet or Microsoft/Google APIs etc)

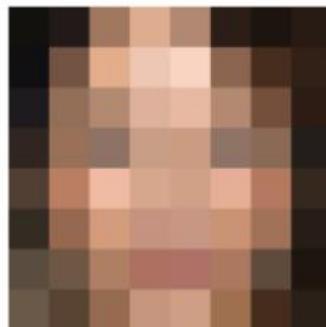
Automatic Colorization of Black and White Images



Optimizing Images



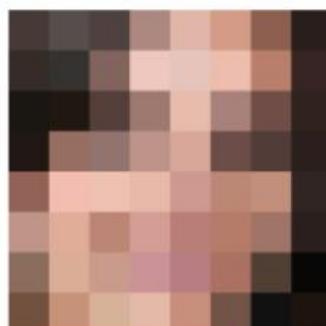
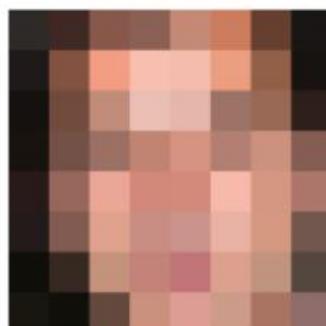
8×8 input



32×32 samples



ground truth



8x8 pixel photos were inputted into a Deep Learning network which tried to guess what the original face looked like. As you can see it was fairly close (the correct answer is under "ground truth").

Recurrent Neural Networks

Why RNN?

The limitations of the Convolutional Neural Networks

- Take fixed length vectors as input and produce fixed length vectors as output.
- Allow fixed amount of computational steps.

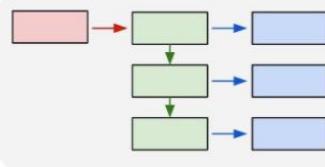
We need to model the data with temporal or sequential structures and varying length of inputs and outputs

e.g.

This movie is ridiculously good.

This movie is very slow in the beginning but picks up pace later on and has some great action sequences and comedy scenes.

Modeling Sequences

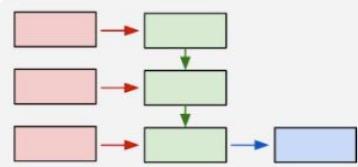


one to many



A person riding a motorbike on dirt road

Image Captioning

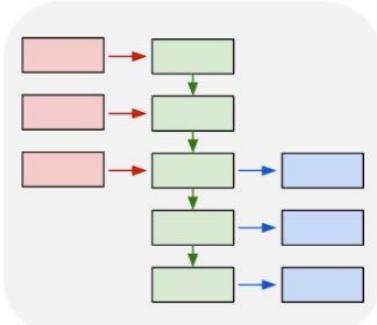


many to one

Awesome tutorial.

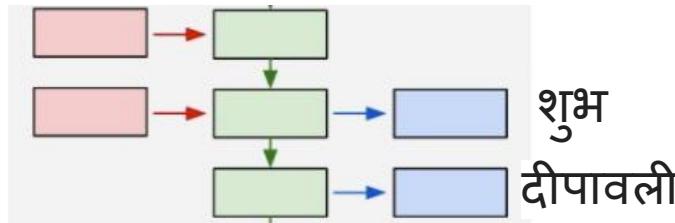
Positive

Sentiment Analysis



many to many

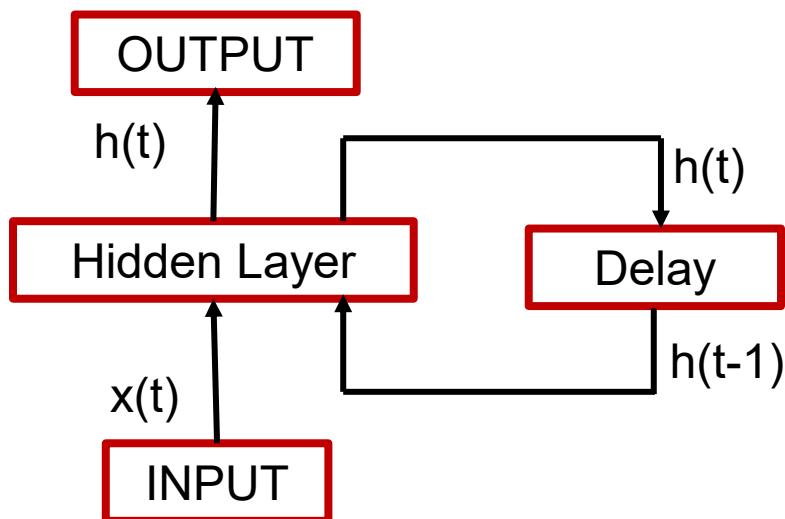
Happy
Diwali



Machine Translation

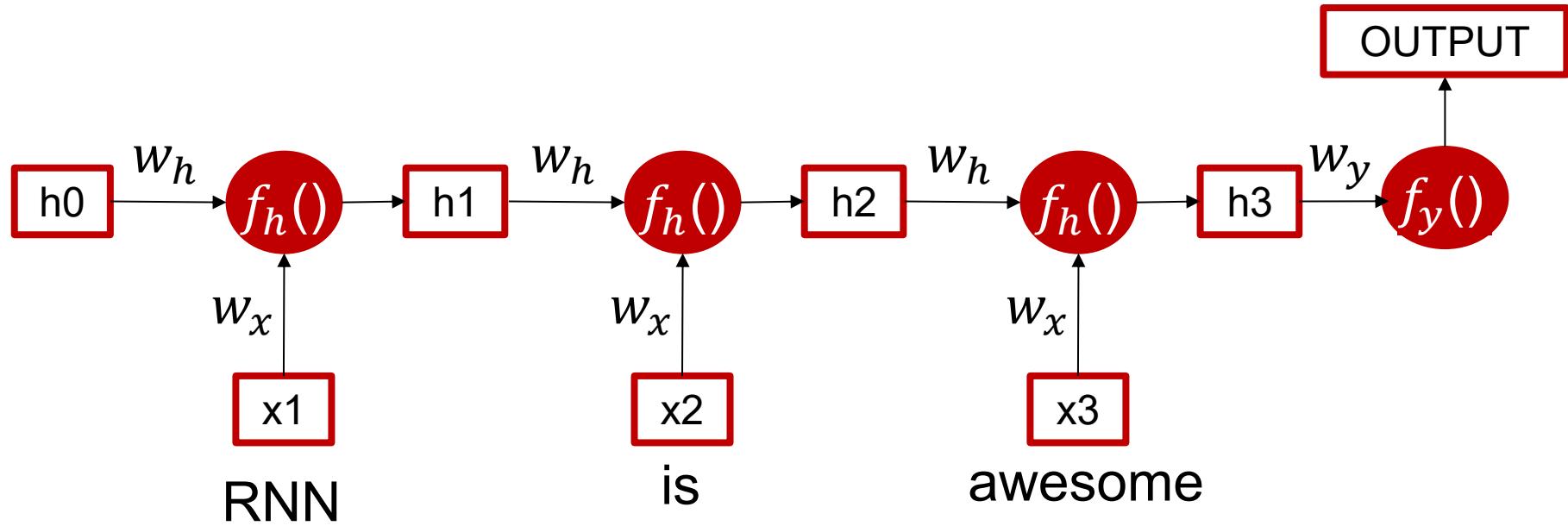
What is RNN?

- Recurrent neural networks are connectionist models with the ability to selectively pass information across sequence steps, while processing sequential data one element at a time.
- Allows a memory of the previous inputs to persist in the model's internal state and influence the outcome.



RNN (rolled over time)

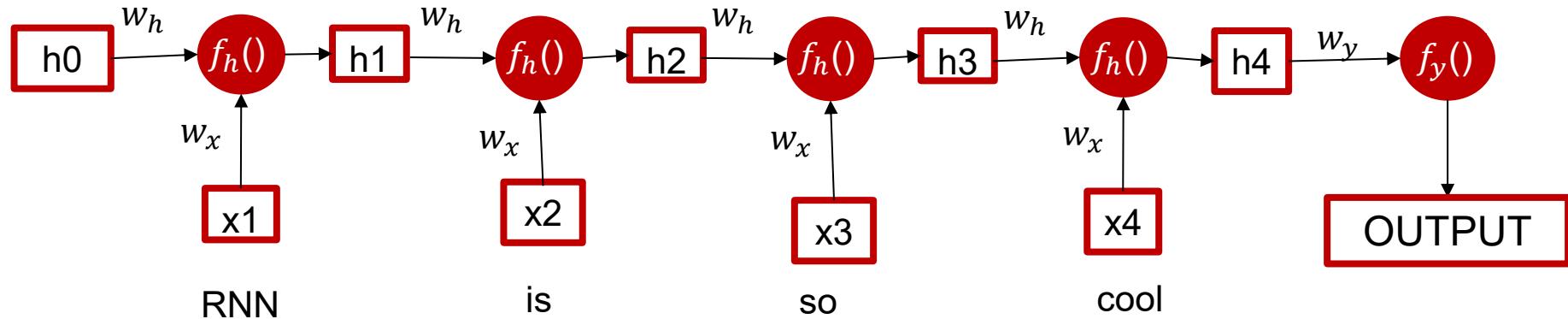
RNN is awesome



$$h(t) = f_h(w_h * h(t-1) + w_x * x(t))$$

RNN (rolled over time)

RNN is so cool



The Vanishing Gradient Problem

- RNN's use back propagation.
- Back propagation uses chain rule.
 - Chain rule multiplies derivatives
- If these derivatives are between 0 and 1 the product vanishes as the chain gets longer.
 - or the product explodes if the derivatives are greater than 1.
- Sigmoid activation function in RNN leads to this problem.
- Relu, in theory, avoids this problem but not in practice.

Problem with Vanishing or Exploding Gradients

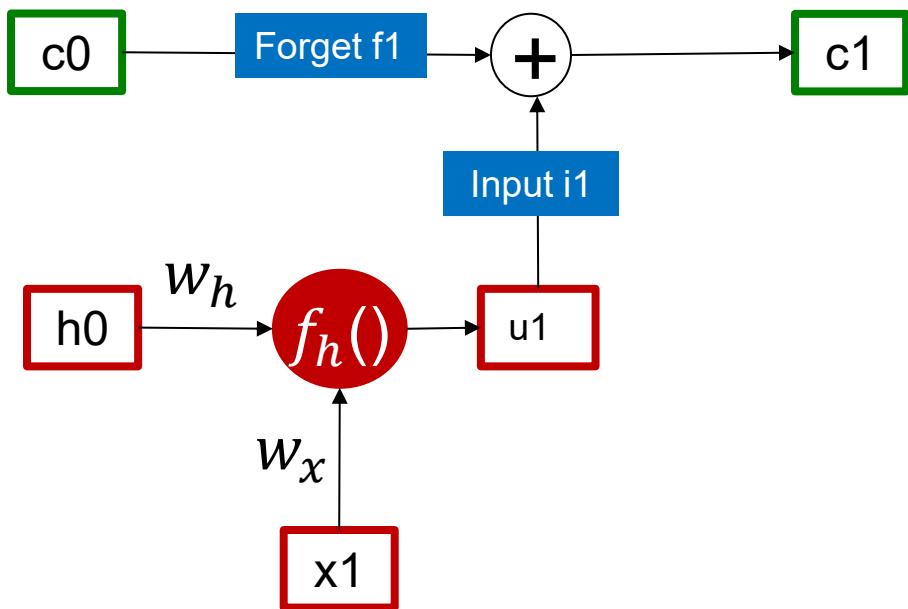
- Don't allow us to learn long term dependencies.
 - Param is a hard worker.
VS.
– Param, student of Yong, is a hard worker.

BAD!!!!
Misguided!!!!
Unacceptable!!!!

Long Short Term Memory (LSTM)

- LSTM provide solution to the vanishing/exploding gradient problem.
- Solution: **Memory Cell**, which is updated at each step in the sequence.
- Three Gates control the flow of information to and from the Memory cell
 - Input Gate: protect the current step from irrelevant inputs
 - Output Gate: prevents current step from passing irrelevant information to later steps.
 - Forget Gate: limits information passed from one cell to the next.

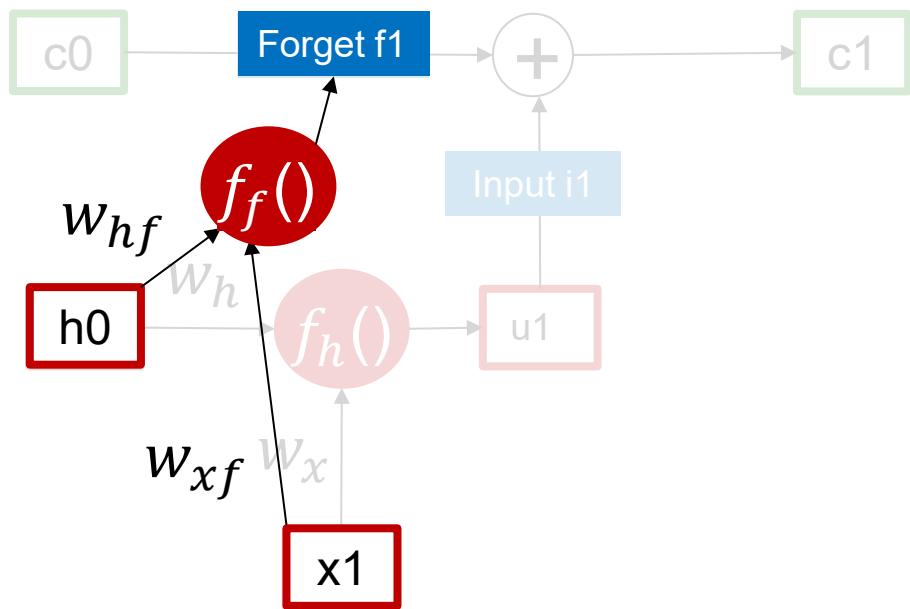
LSTM



$$c_1 = f_1 \cdot c_0 + i_1 \cdot u_1$$

$$c_t = f_t \cdot c_{t-1} + i_t \cdot u_t$$

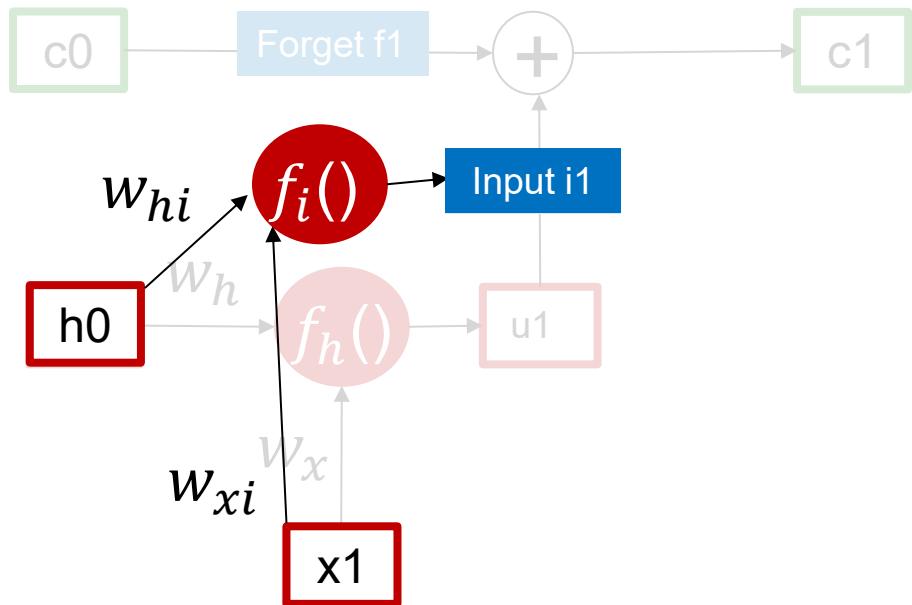
LSTM



$$f_1 = f_f(W_{hf} * h_0 + W_{xf} * x_1)$$

$$f_t = f_f(W_{hf} * h_{t-1} + W_{xf} * x_t)$$

LSTM

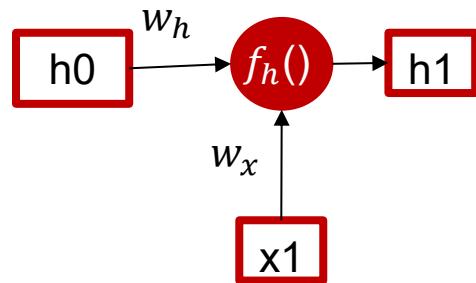
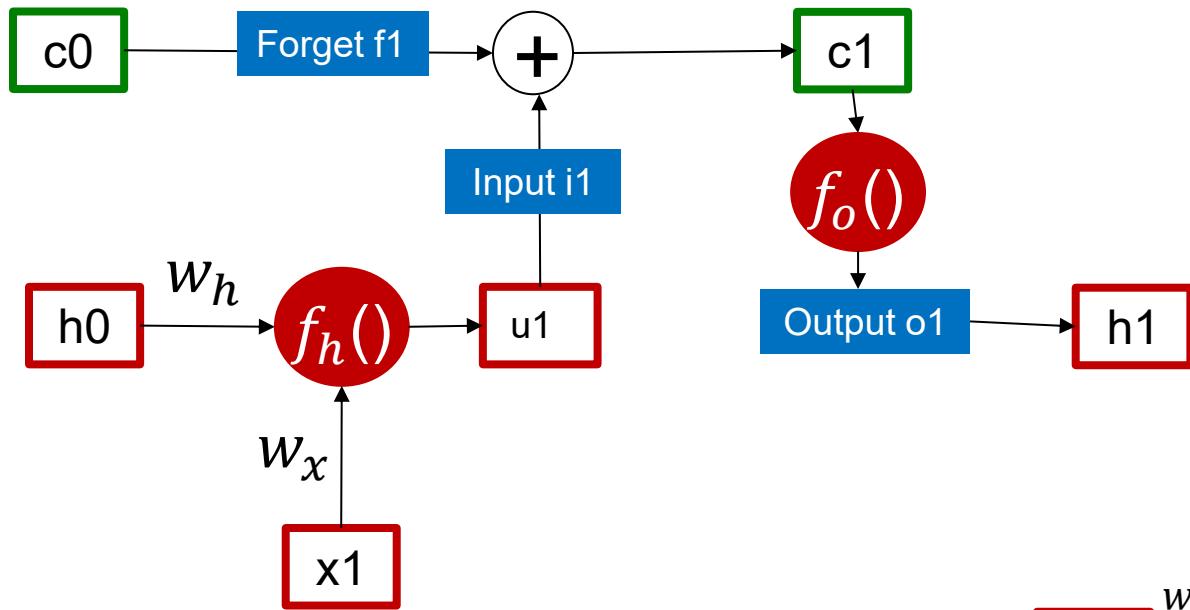


$$i_1 = f_i(W_{hi} * h_0 + W_{xi} * x_1)$$

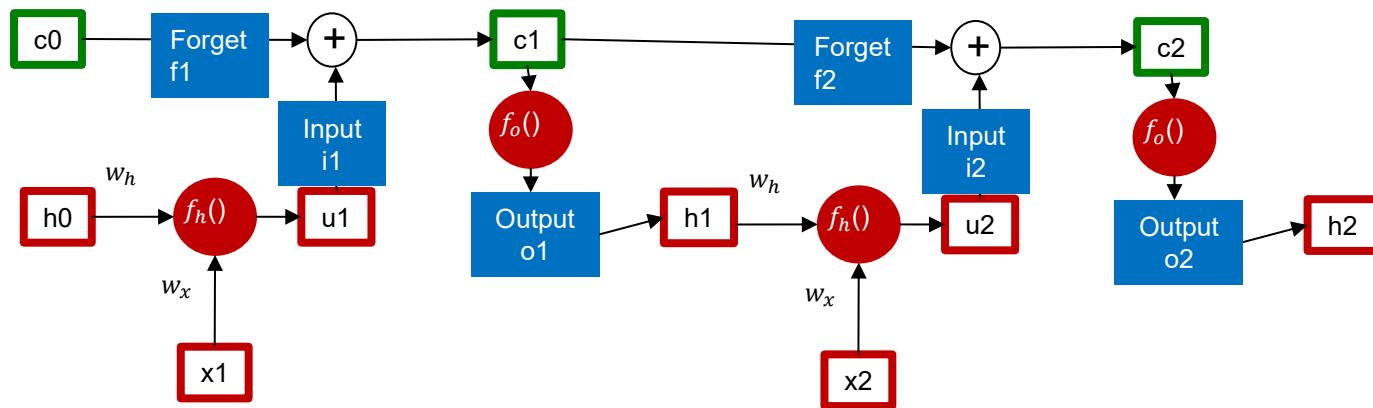
$$f_f(W_{hi} * h_{t-1} + W_{xi} * x_t)$$

LSTM

$$o_t = f_o(W_{ho} * h_{t-1} + W_{xo} * x_t)$$
$$h_t = o_t \cdot \tanh(c_t)$$

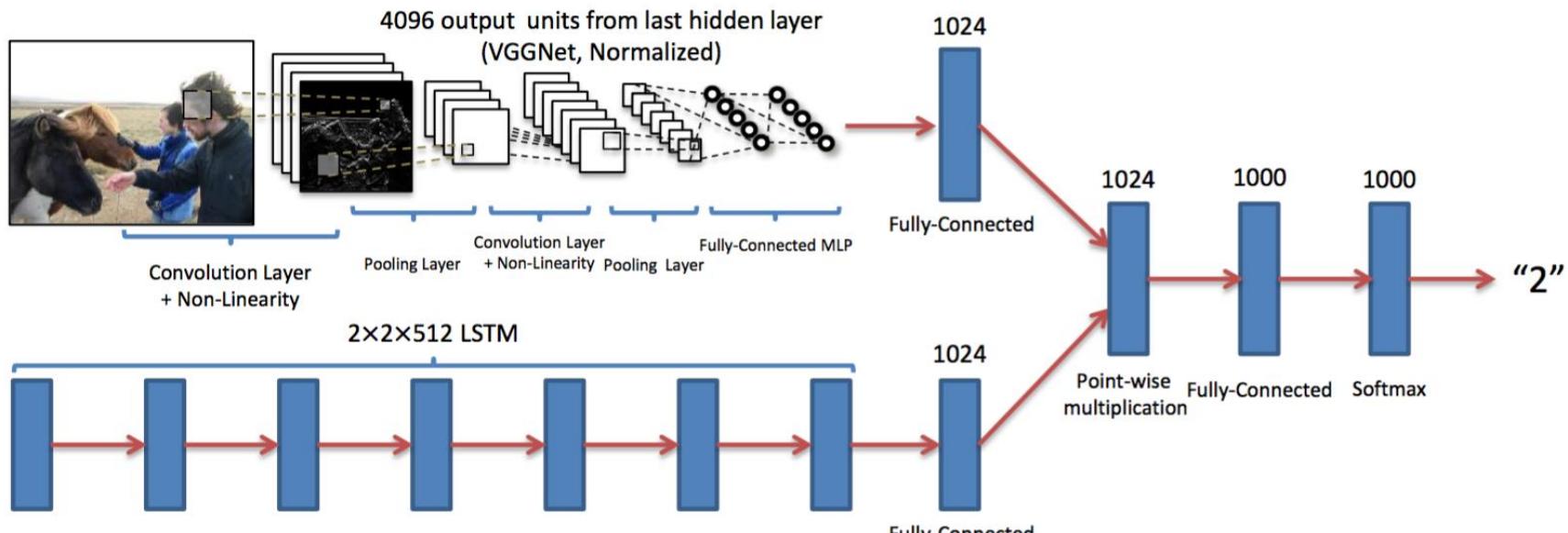


LSTM



Combining CNN and LSTM

Visual Question Answering



"How many horses are in this image?"

Thank you...

Any questions??



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الراجعة حول المحاضرة. ملاحظاتكم مهمة لتحسين المحاضرات القادمة.

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