



# **Al-Mustaqbal University**

## **College of Engineering Technology**

### **Cybersecurity Techniques Engineering Department**



# **Programming Essential**

## **Lecture 5**

### **Conditions, if-else and Switch**

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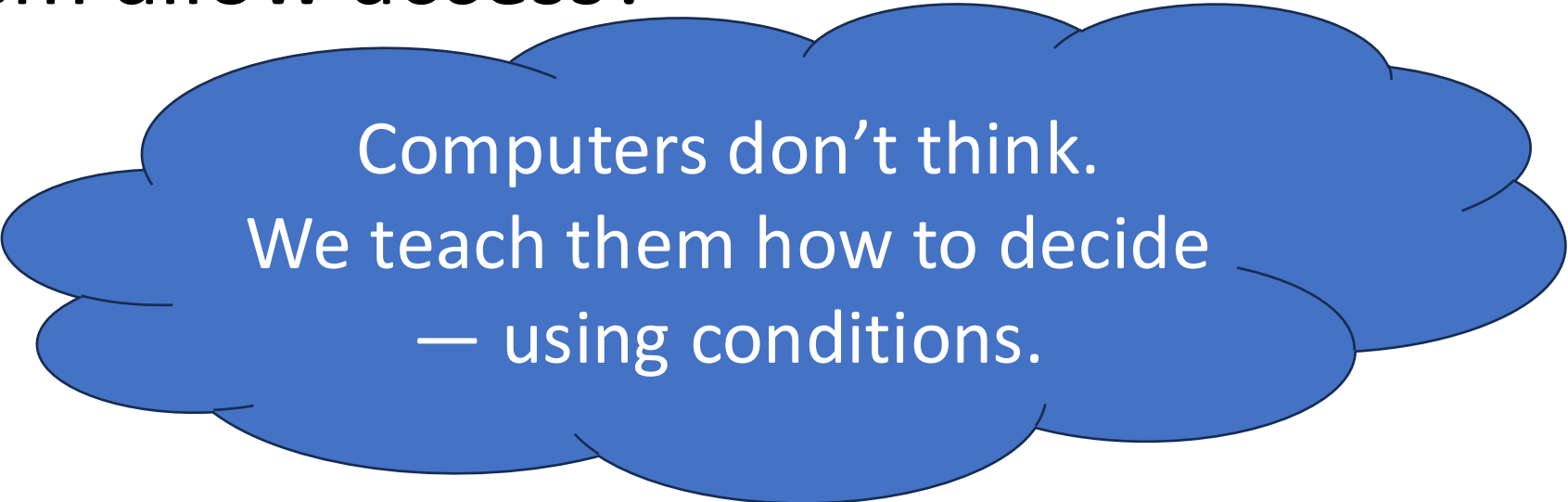
# Objectives

**By the end of this lecture, students will be able to:**

- ❖ Identify **conditional statements** used in C++ (if, if–else, switch)
- ❖ Explain how **conditions control program execution**
- ❖ Apply if and if–else statements to make **simple decisions**
- ❖ Use the switch statement to select between **multiple options**
- ❖ Apply break to stop execution within a switch statement
- ❖ Use continue to skip an iteration in simple loop scenarios
- ❖ Write simple C++ programs that implement **decision-making logic**

# Think

- ❖ *Cybersecurity is not about code only — it's about decisions.*
- ❖ If a hacker tries 5 wrong passwords... should the system allow access?



Computers don't think.  
We teach them how to decide  
— using conditions.

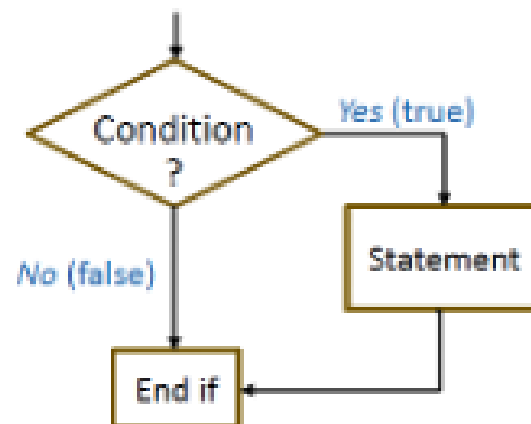
# Part 1: if Statement

❖ Do something ONLY if a condition is true.

1 *if ... then*

*If (condition) then  
statement(s)*

*End if*



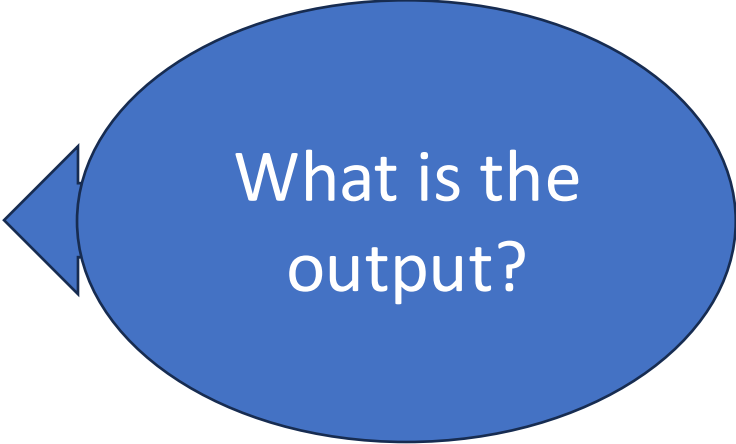
# Part 1: if Statement - Simplest firewall

```
#include <iostream>
using namespace std;

int main() {
    int securityLevel = 3;

    if (securityLevel >= 3) {
        cout << "Access Granted\n";
    }

    return 0;
}
```



What is the output?

## Part 2: if – else

❖ Choose between TWO paths.

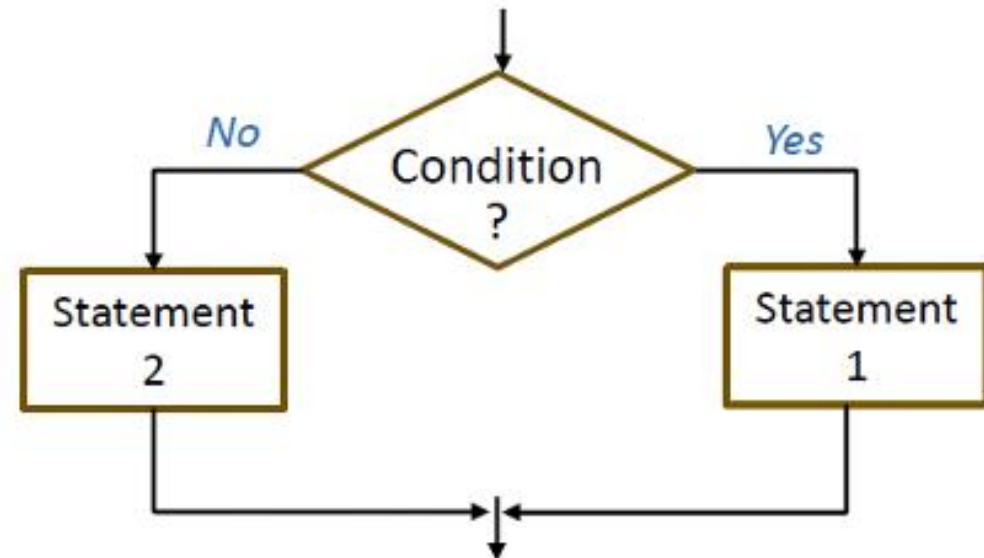
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*if .... then .... else*

*If* (condition) then  
statement 1

*Else*  
statement 2

*End if*



# Part 2: if – else - Example

## ❖ Example: Login Decision

```
#include <iostream>
using namespace std;

int main() {
    int passwordAttempts = 3;

    if (passwordAttempts <= 3) {
        cout << "Login Allowed\n";
    } else {
        cout << "Account Locked\n";
    }

    return 0;
}
```

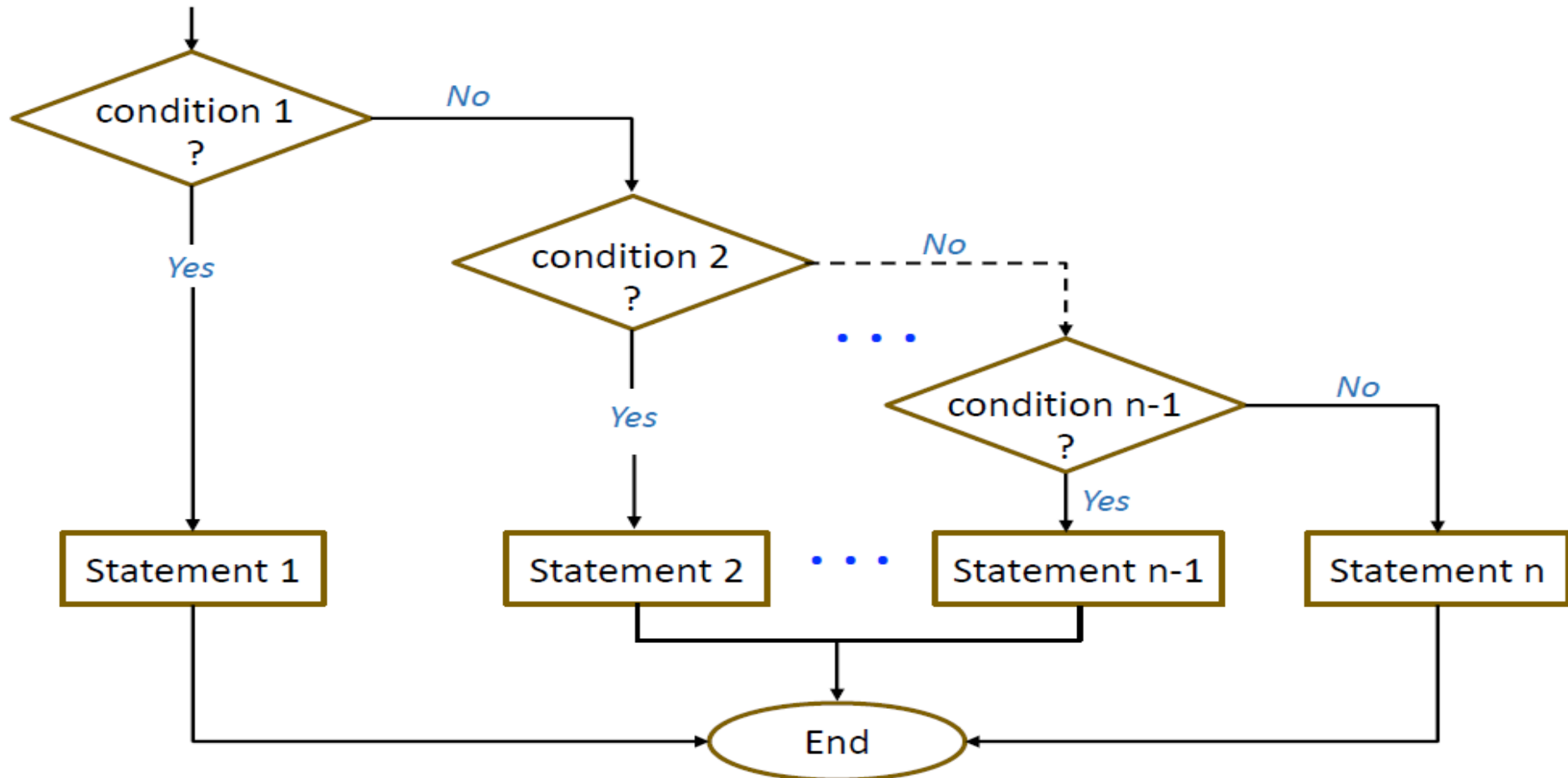


What happens if  
attempts = 4?

# Part 3: else if

## ❖ More than two decisions.

❖ *if .... then .... elseif* Flowchart





# Part 3: else if - Example

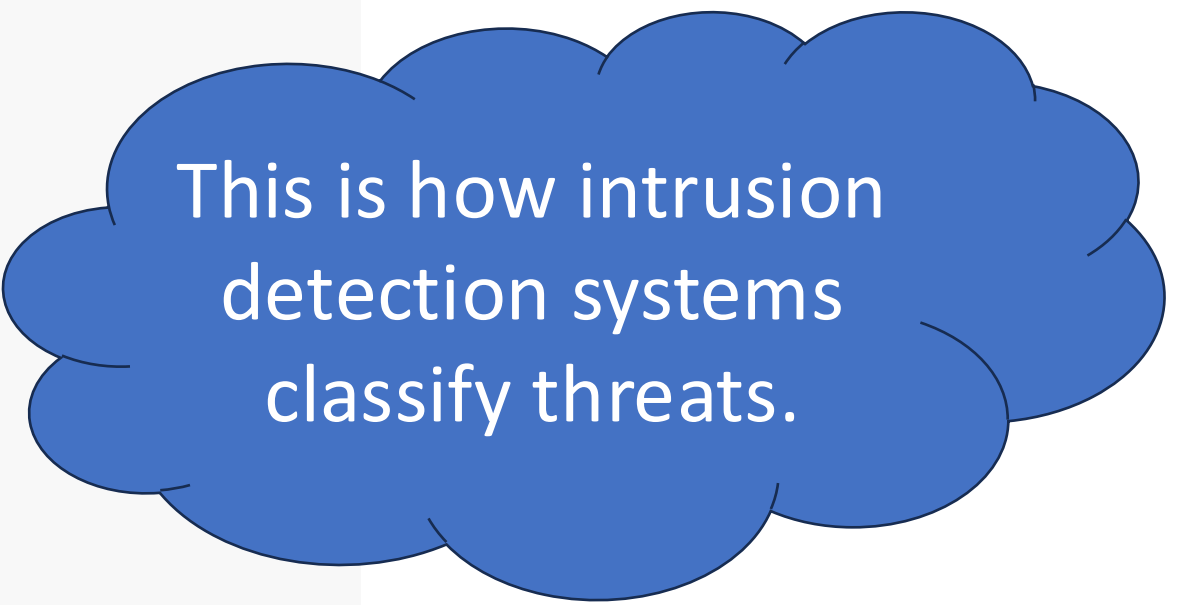
## ❖ Example: Risk Level System:

```
#include <iostream>
using namespace std;

int main() {
    int riskScore = 7;

    if (riskScore <= 3) {
        cout << "Low Risk\n";
    } else if (riskScore <= 6) {
        cout << "Medium Risk\n";
    } else {
        cout << "High Risk\n";
    }

    return 0;
}
```



This is how intrusion detection systems classify threats.

# Part 4: switch Statement

❖ Choose ONE option from many.

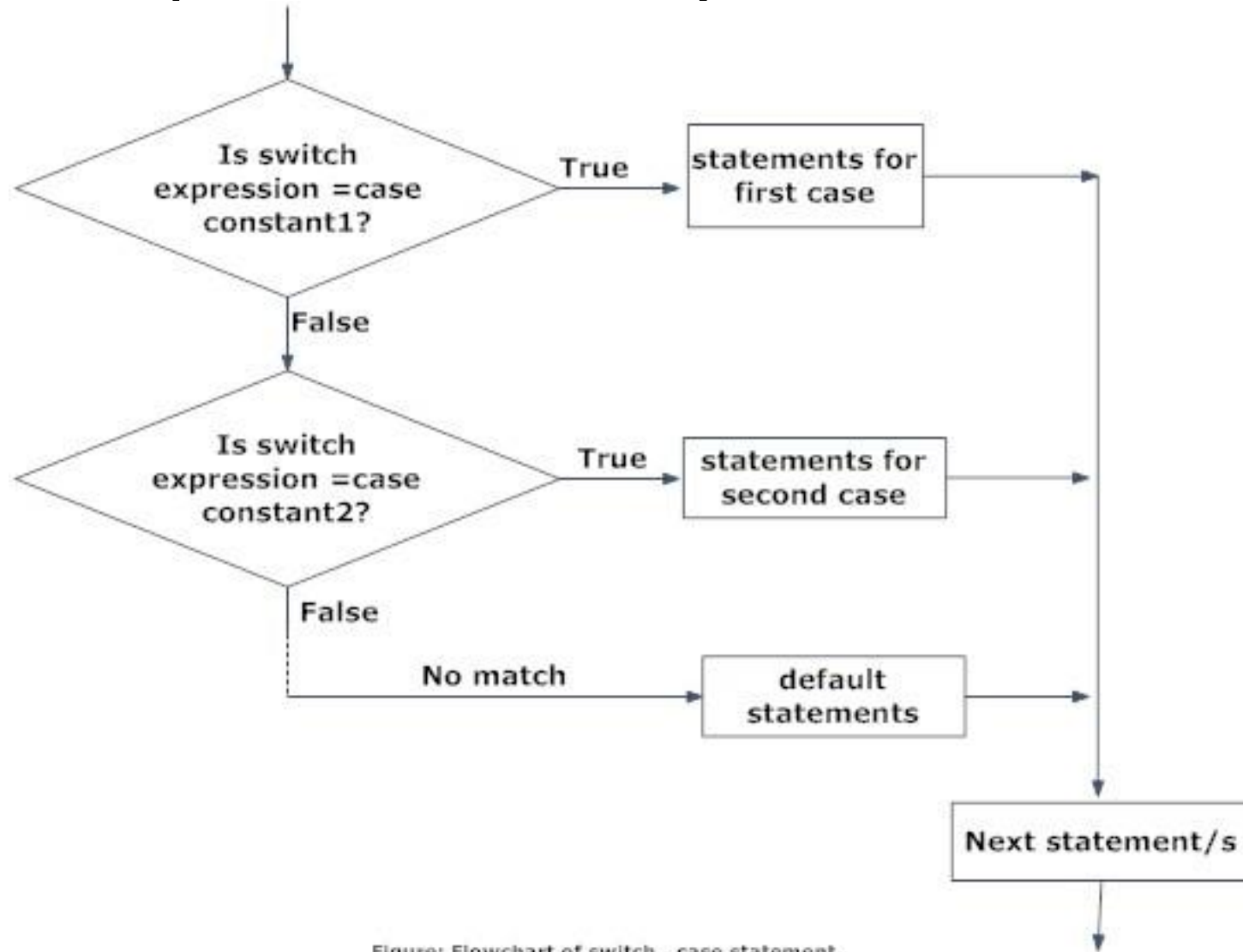


Figure: Flowchart of switch...case statement

# Part 4: switch - Example

## ❖ Example: User Role System

Without break,  
the system leaks  
access.

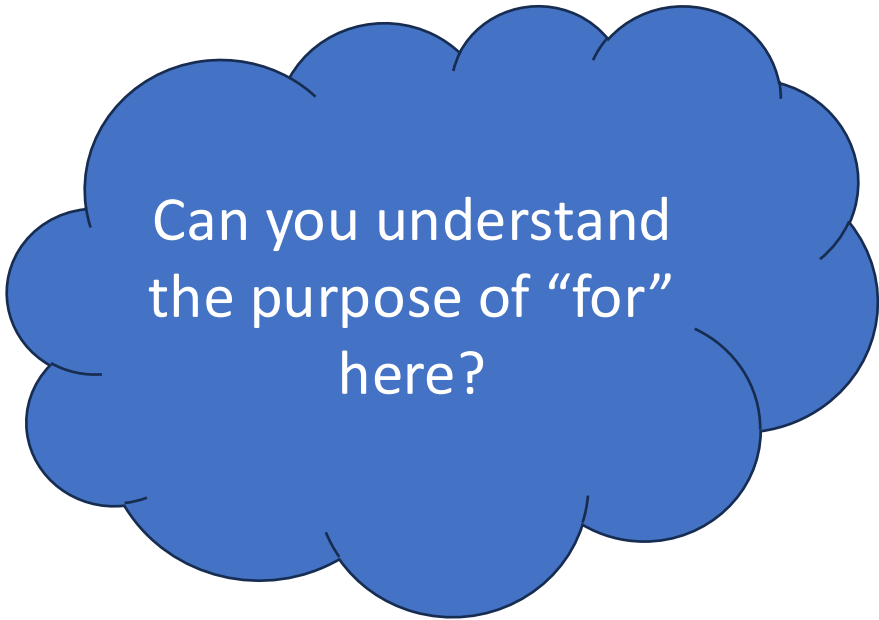
```
1  #include <iostream>
2  using namespace std;
3  int main() {
4      char role = 'A';
5      switch (role) {
6          case 'A':
7              cout << "Admin Access\n";
8              break;
9          case 'U':
10             cout << "User Access\n";
11             break;
12          case 'G':
13             cout << "Guest Access\n";
14             break;
15          default:
16             cout << "Unknown Role\n";
17      }
18      return 0;
19  }
```

# Part 5: continue

❖ Skip this step and move on.

❖ **Example:** Using continue with switch

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5      for (int attempt = 1; attempt <= 5; attempt++) {
6
7          if (attempt == 3) {
8              continue;
9          }
10
11         cout << "Attempt number: " << attempt << "\n";
12     }
13
14     return 0;
15 }
```



Can you understand  
the purpose of “for”  
here?

## Mini Interaction

**Which statement would you use for:**

1. Yes / No decision?
2. Many roles?

# Mini Interaction

if → one decision

if – else → two paths

else if → multiple levels

Switch → many fixed options

Break → stops execution

Continue → skips one step

THANK  
YOU