



Al-Mustaql University

College of Engineering Technology

Cybersecurity Techniques Engineering Department



Programming Essential

Lecture 5

Conditions, if-else and Switch

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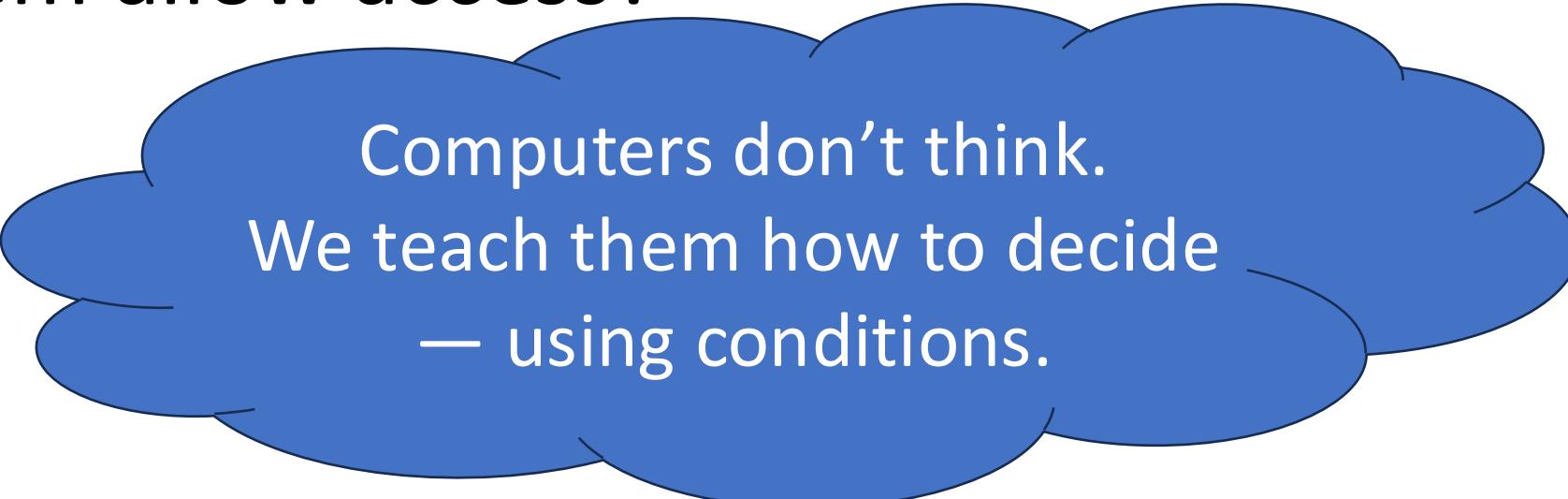
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Objectives

By the end of this lecture, students will be able to:

- ❖ Identify **conditional statements** used in C++ (if, if–else, switch)
- ❖ Explain how **conditions control program execution**
- ❖ Apply if and if–else statements to make **simple decisions**
- ❖ Use the switch statement to select between **multiple options**
- ❖ Apply break to stop execution within a switch statement
- ❖ Use continue to skip an iteration in simple loop scenarios
- ❖ Write simple C++ programs that implement **decision-making logic**

- ❖ *Cybersecurity is not about code only — it's about decisions.*
- ❖ If a hacker tries 5 wrong passwords... should the system allow access?

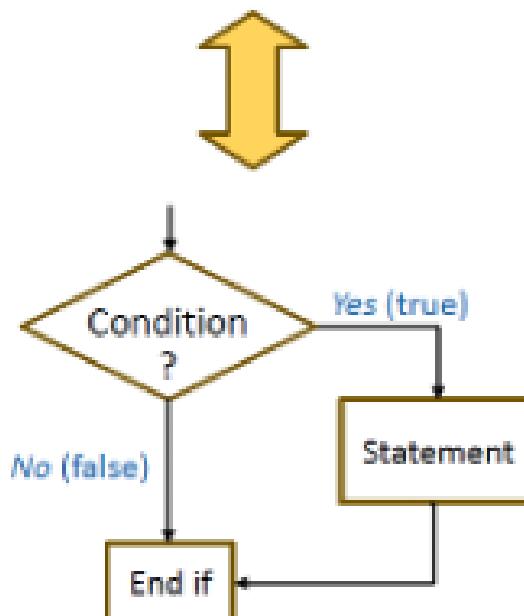


Computers don't think.
We teach them how to decide
— using conditions.

Part 1: if Statement

- ❖ Do something ONLY if a condition is true.

1 *if ... then*
If (condition) *then*
statement(s)
End if



Part 1: if Statement - Simplest firewall

```
#include <iostream>
using namespace std;

int main() {
    int securityLevel = 3;

    if (securityLevel >= 3) {
        cout << "Access Granted\n";
    }

    return 0;
}
```



What is the output?

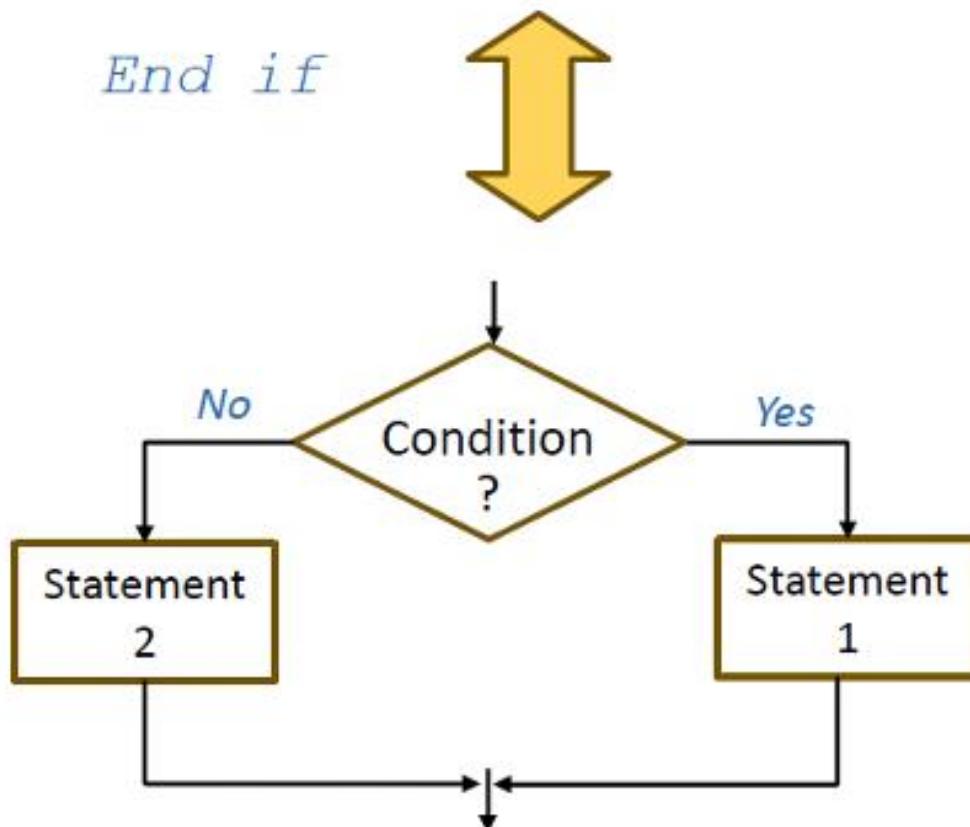
Part 2: if – else

2

if then else

- ❖ Choose between TWO paths.

If (condition) *then*
statement 1
Else
statement 2



Part 2: if – else - Example

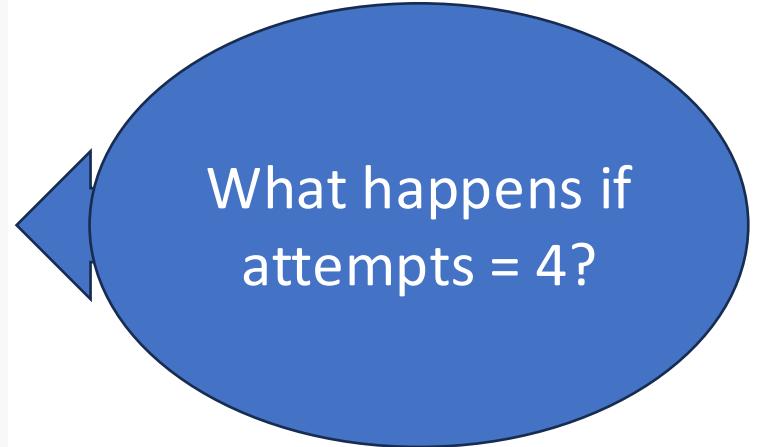
❖ Example: Login Decision

```
#include <iostream>
using namespace std;

int main() {
    int passwordAttempts = 3;

    if (passwordAttempts <= 3) {
        cout << "Login Allowed\n";
    } else {
        cout << "Account Locked\n";
    }

    return 0;
}
```

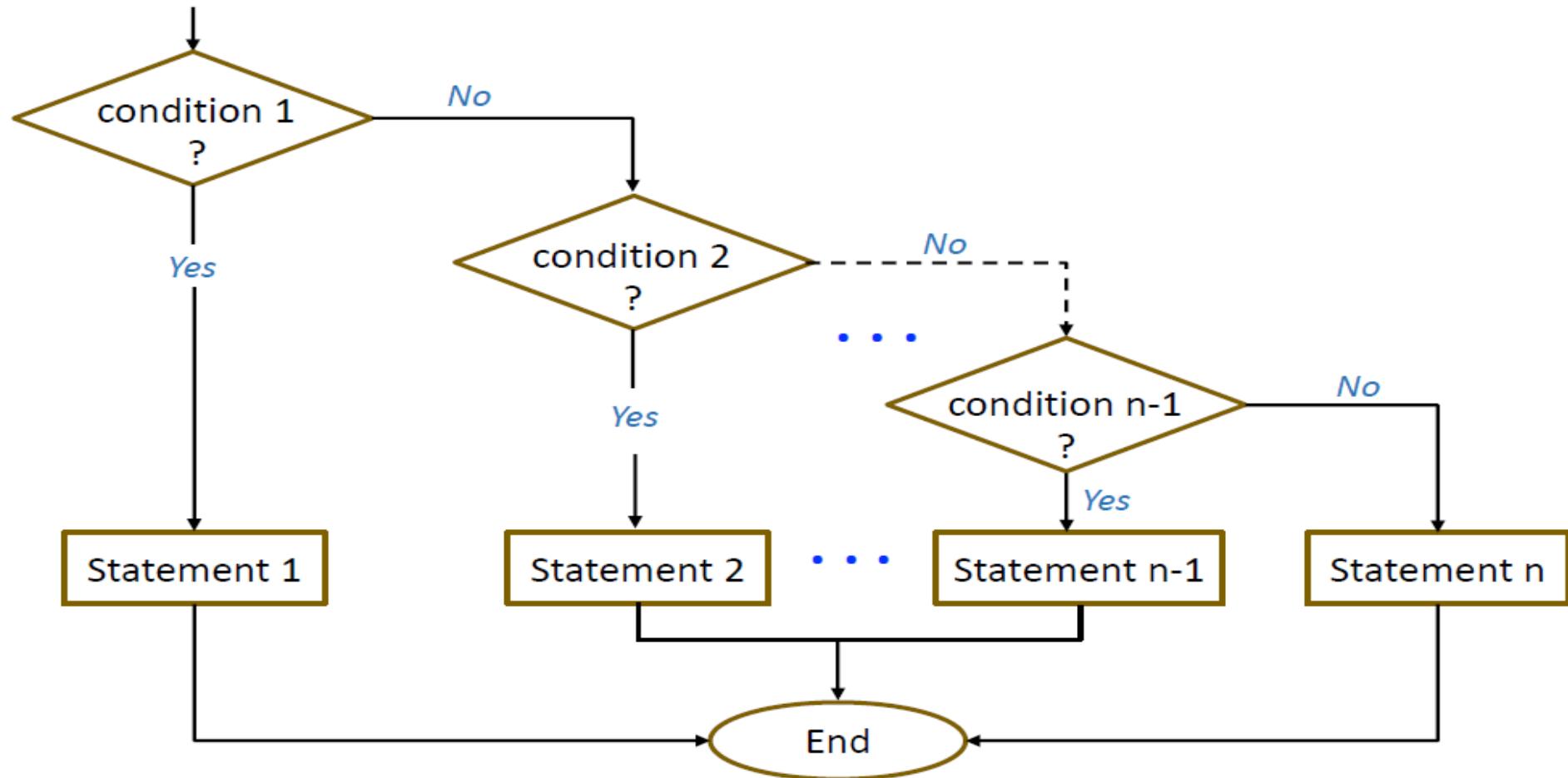


What happens if
attempts = 4?

Part 3: else if

❖ More than two decisions.

❖ *if then elseif* Flowchart



Part 3: else if - Example

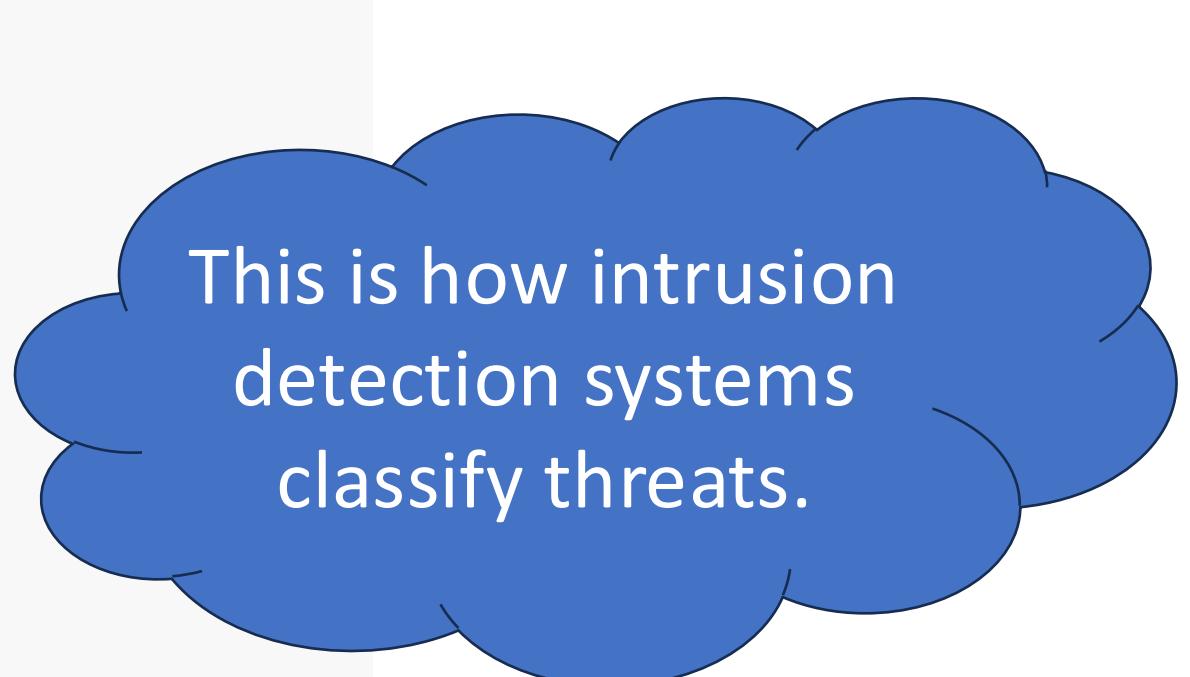
❖ Example: Risk Level System:

```
#include <iostream>
using namespace std;

int main() {
    int riskScore = 7;

    if (riskScore <= 3) {
        cout << "Low Risk\n";
    } else if (riskScore <= 6) {
        cout << "Medium Risk\n";
    } else {
        cout << "High Risk\n";
    }

    return 0;
}
```



This is how intrusion detection systems classify threats.

Part 4: switch Statement

- ❖ Choose ONE option from many.

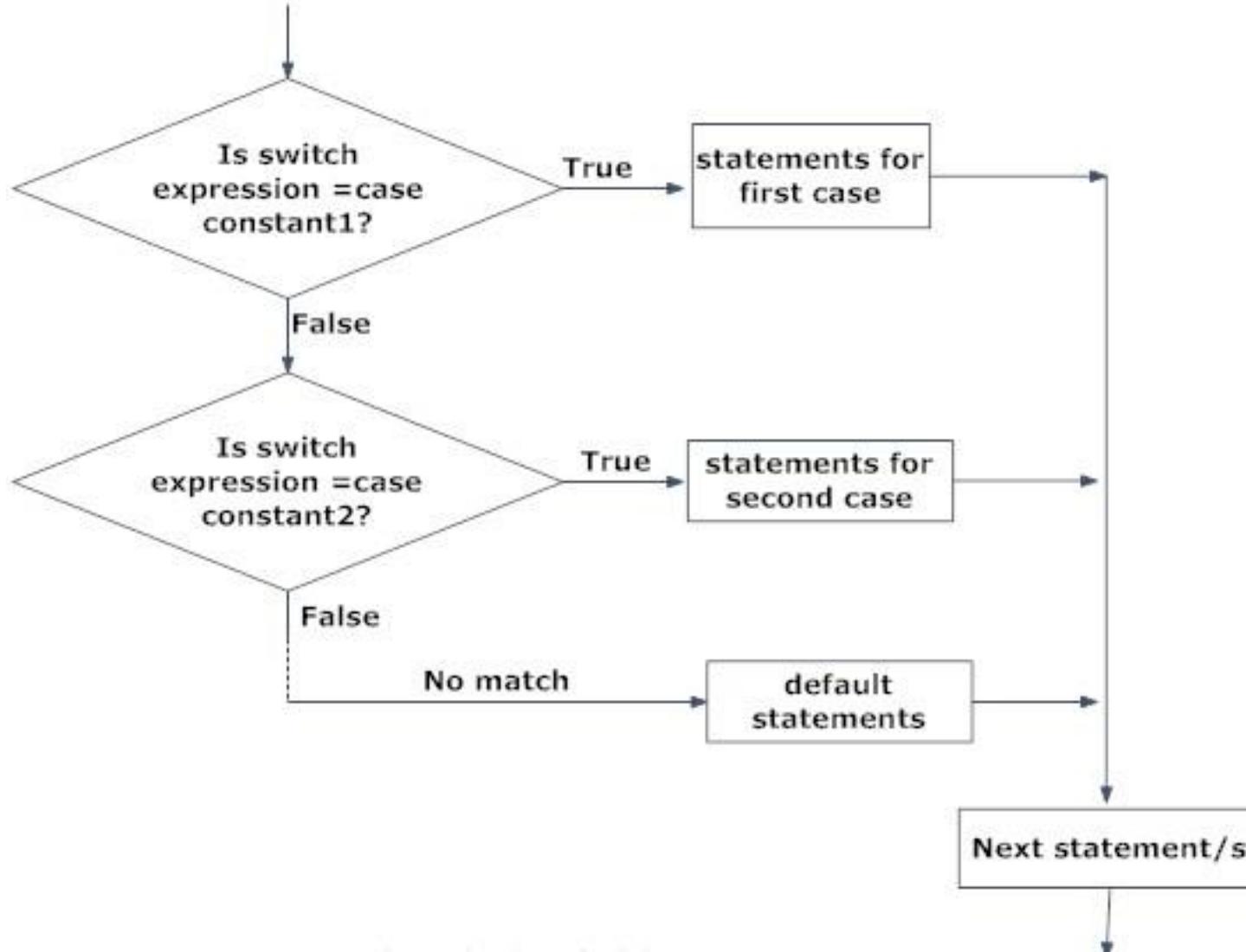


Figure: Flowchart of switch...case statement

Part 4: switch - Example

❖ Example: User Role System

Without break,
the system leaks
access.

```
1 #include <iostream>
2 using namespace std;
3 int main() {
4     char role = 'A';
5     switch (role) {
6         case 'A':
7             cout << "Admin Access\n";
8             break;
9         case 'U':
10            cout << "User Access\n";
11            break;
12        case 'G':
13            cout << "Guest Access\n";
14            break;
15        default:
16            cout << "Unknown Role\n";
17    }
18    return 0;
19 }
```

Part 5: continue

❖ Skip this step and move on.

❖ Example: Using continue with switch

```
1 #include <iostream>
2 using namespace std;
3
4 int main() {
5     for (int attempt = 1; attempt <= 5; attempt++) {
6
7         if (attempt == 3) {
8             continue;
9         }
10
11         cout << "Attempt number: " << attempt << "\n";
12     }
13
14     return 0;
15 }
```



Can you understand
the purpose of “for”
here?

Which statement would you use for:

1. Yes / No decision?
2. Many roles?

Mini Interaction

if → one decision

if – else → two paths

else if → multiple levels

Switch → many fixed options

Break → stops execution

Continue → skips one step

THANK
YOU